

# XREC (Rêver en couleurs)

## User guide

### Version 5.4

#### Yves Chartier - March 2005

## Introduction

XREC is a visualization program used to display 2D meteorological fields stored in the RPN standard file format. This program has been developed by the "Section Informatique" of RPN, to provide RPN scientists an efficient tool to browse through the voluminous data sets produced by numerical models and analyses.

The origins of XREC date from summer 1990. In its first release the program offered only black and white contouring of the data. The user interface was coded with the Athena widgets, and the program was known as "xquicklook". Color capability and basic animation were added in the fall of 1990, and the name "xrec" was chosen. The user interface was converted to the "Motif" toolkit in spring 1991, and the "Contour", "Geography" and "Palette" panels were added in the summer of 1991. A common toolkit library was also built in collaboration with the Graphics sections of CMC, which was starting work on "MAX" (Météorologie Appliquée sous XWindows), the "designed-for-operations" cousin of "xrec". The Interactive vertical cross section capability was introduced in spring 1992 and the "Animation" panel, in fall 1992. The program then entered a dormancy period that went into summer 1994. A brief wake-up occurred in summer 1993, in Toulouse where the "Attributes" panel and the topography mask were introduced, the code was ported to HP platforms. The "Vector Field" panel was introduced in summer 1994. At the same time NCSA color palettes were introduced in the "Palette" panel, augmenting the number of available palettes from 8 to 54.

The program, now in version 5.4, offers the following features:

- Motif graphical user interface, floating control panels
- line and half-tone contouring of 2-D fields
- zoom/pan capability
- display of grid point values
- overlay of up to 32 different fields
- animation of time series or vertical levels
- display of vertical profiles or cross-sections, in static or scan mode
- simple arithmetic on pairs of superimposed fields
- up to 124 RPN standard files opened simultaneously
- a choice of 50 color palettes and 2 sliders to modify the color enhancement curve
- Display of horizontal winds using wind barbs, arrows, animated streamlines and LIC (Line Integral of Convolution)
- modification of grid point values for a given field
- integrated geographical navigation, with support of lat-lon and polar stereographic projections
- display of fields containing point values
- customization of graphical attributes of fields and geography (line thickness, line style, color, vector length and density)
- selection of a contour interval for a given field
- user definition of a personal dictionary of variables

## Hardware and software requirements

At the present time, "xrec" runs on the following platforms:

- Silicon Graphics (IRIX 6.4)
- Linux (on i386 architectures - Red Hat 5.2 or better, Mandrake 7.0 or better).

"xrec" is capable of displaying on most UNIX workstations equipped with 16- or 24 bit depth displays, or personal computers equipped with an X emulator.

## Environment variables

The program requires four environment variables:

<b>\$ARMNLIB</b>	containing the path of data files used by the programs
<b>\$DISPLAY</b>	to establish the X connection
<b>\$CMCLNG</b>	containing the language preferred by the user ( <b>english</b> or <b>français</b> )
<b>\$TMPDIR</b>	used to store scratch files

Normally, the user should be responsible for setting the correct values for DISPLAY and CMCLNG. The value of ARMNLIB should be set by the system administrator. This document assumes that the reader has a basic knowledge of RPN standard files. If this is not the case, the document "An introduction to RPN standard files", by the author, is available. A basic knowledge of UNIX and window management under X is also assumed.

## Calling arguments

```
xrec [-imflds file1 file2 file3 ... file124]
      [-ar full/grid/none/square]
      [-v]
      [-ozsrt output-file]
```

- imflds** used to specify the names of the RPN standard files to be visualized. A maximum of 124 files can be opened simultaneously. If this option is not used when invoking the program, a file selector will appear on screen, asking the user to select one or more RPN standard files.
- ar** specifies the aspect/ratio of the display window. By default, the display window can take any proportion. The "**square**" option will force the display window to adopt a square shape. The "**grid**" option will force the display window to have the same aspect-ratio as the ni/nj ratio of the first field appearing in the record selector (e.g. if the first field appearing has a dimension of 240x120, the display window will be twice as large as high). The "**full**" option will make the display window fill the entire screen. Finally, the "**none**" option will allow the user to freely size the dimensions of the display window to any aspect ratio. In that mode, the grid points are distorted to take the aspect ratio of the display window. By default the grid points are restrained to a square shape.
- v** flag that sets on verbose mode. In that mode, diagnostics messages from the program will appear on screen. This option is useful to detect any error messages that may be present when the program loads the user dictionary.
- ozsrt** specifies the name of a target RPN standard file. This option is useful only when the field editing panel is activated.

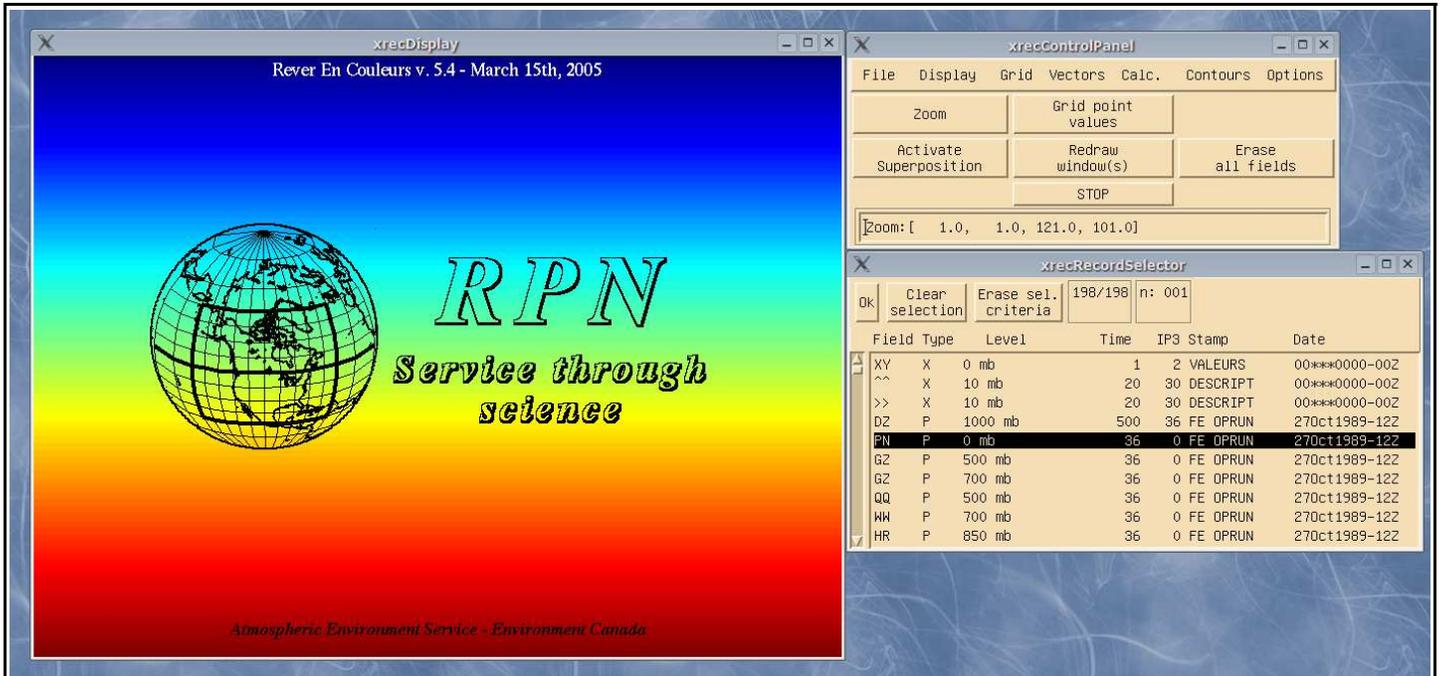
## A Quick Tour

In the standard RMNLIB distributions there are sample RPN standard files that are available for demonstration. There are normally available under \$ARMNLIB/data/SAMPLES/fstd\_samples. It is assumed that the directory \$ARMNLIB/bin is included in your \$PATH variable)

```
xrec -imflds $ARMNLIB/data/SAMPLES/fstd_samples/sample_fstd89 &
```

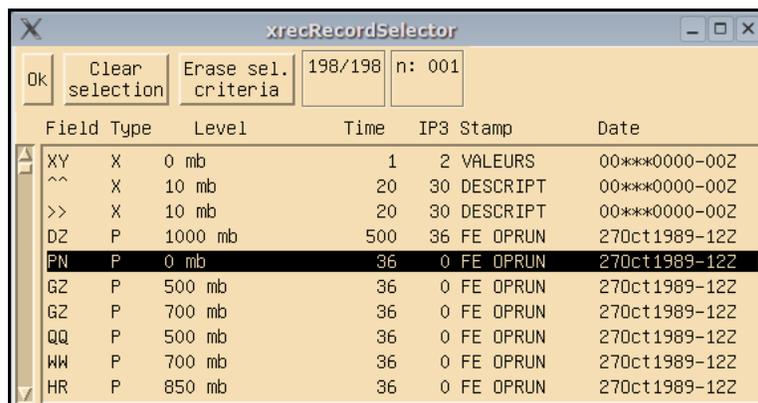
If everything is set properly, 3 windows should normally appear. The first window is the display window, with a black background and on which the following message is written:

The window should then be enlarged following normal window manager methods. Then two other windows should appear, the "Control Panel" window and the "Record Selector" window. The windows setup should look like this:

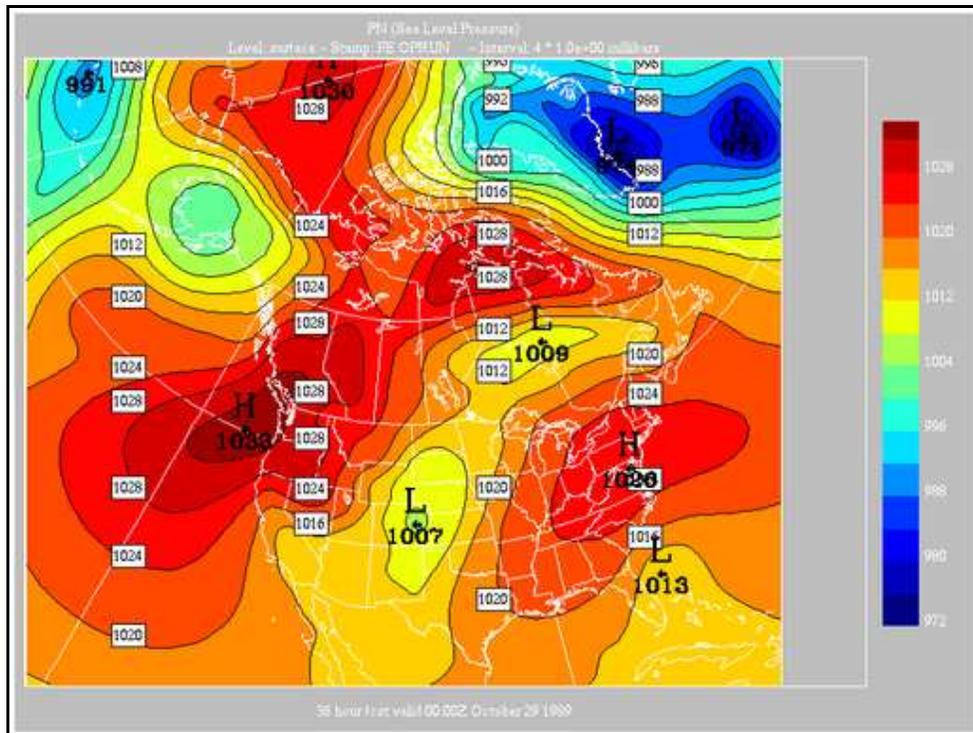


Most program commands are activated with the mouse. Unless mentioned explicitly, the left mouse button is the only one that has to be used.

To get an idea of the functionality offered by the program, go in the record selector and click with the left mouse button on any record that you find interesting. In this example, the record selected is the 36hr forecast of sea level pressure (PN). Press the OK button, at the upper left of the selector.



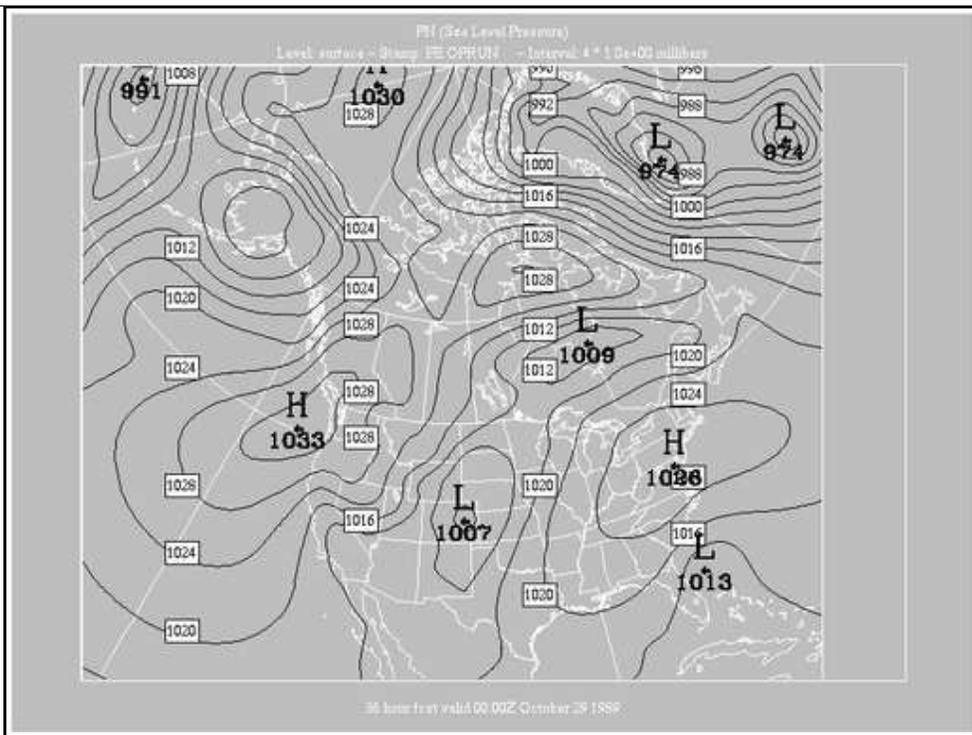
After a few seconds, the field will first be displayed in colors. Then the geography will be drawn, followed by contours, labels and a legend. The image displayed should look like the one just below, shown with the identification of its various components:



We will now change some display attributes. Locate the "Display" menu at the first row of the "Control Panel". Click on the menu. A list of menu items appears. These menu items are toggles that can switch on/off a display option. The items with a diamond to their left are currently active.



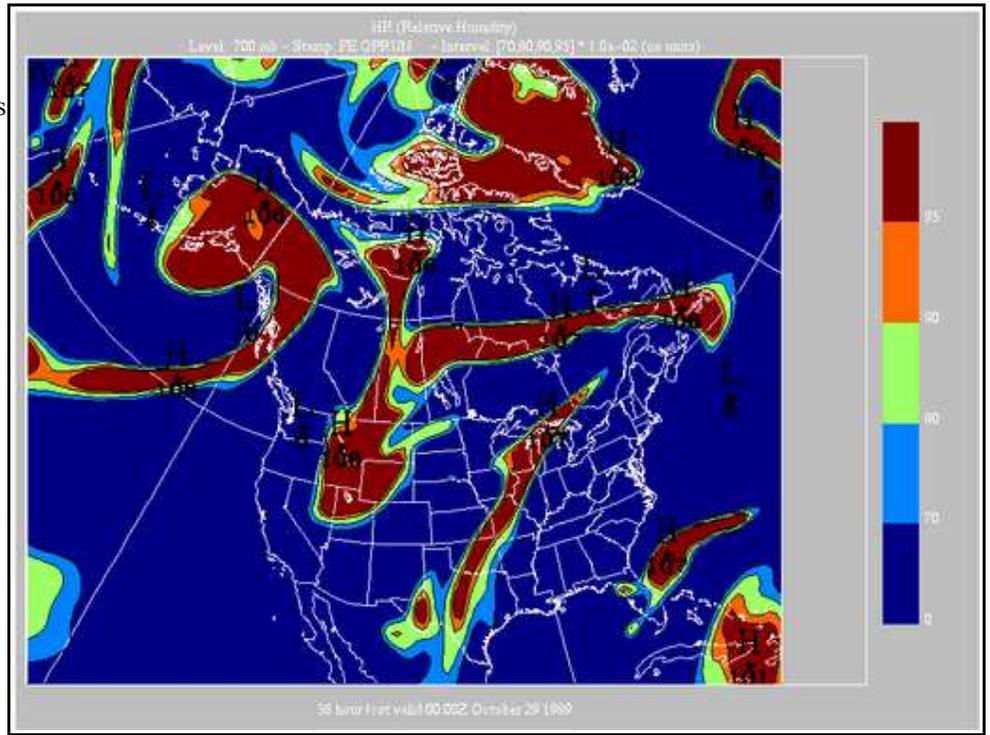
On the image shown at right the "Color" options has been turned off. The image is redrawn in black and white. Note that the background color is gray, and can be configured from the "Contour" panel.



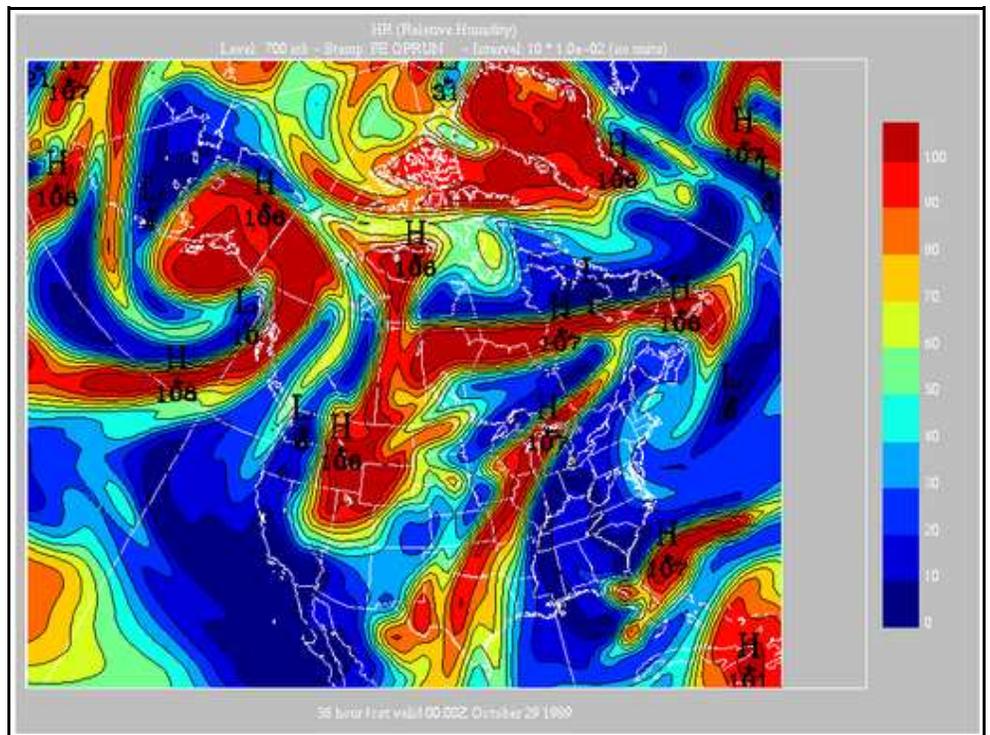
In this image the "Central values", "Geography" and "Labels" options have been turned off. Now, only the contours of the field are visible.



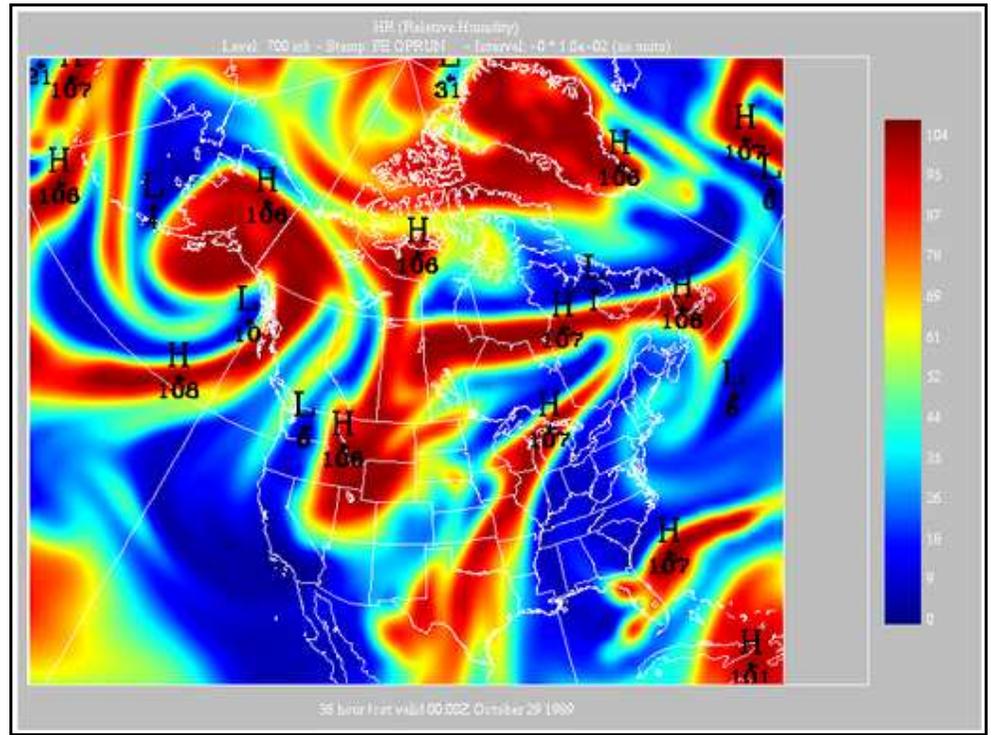
Here is another example, a 36 hour forecast of relative humidity at 700 mb. The field is displayed by default with irregular contour intervals. The intervals drawn are 50%, 70%, 80% and 90%. We have re-activated the display of most attributes.



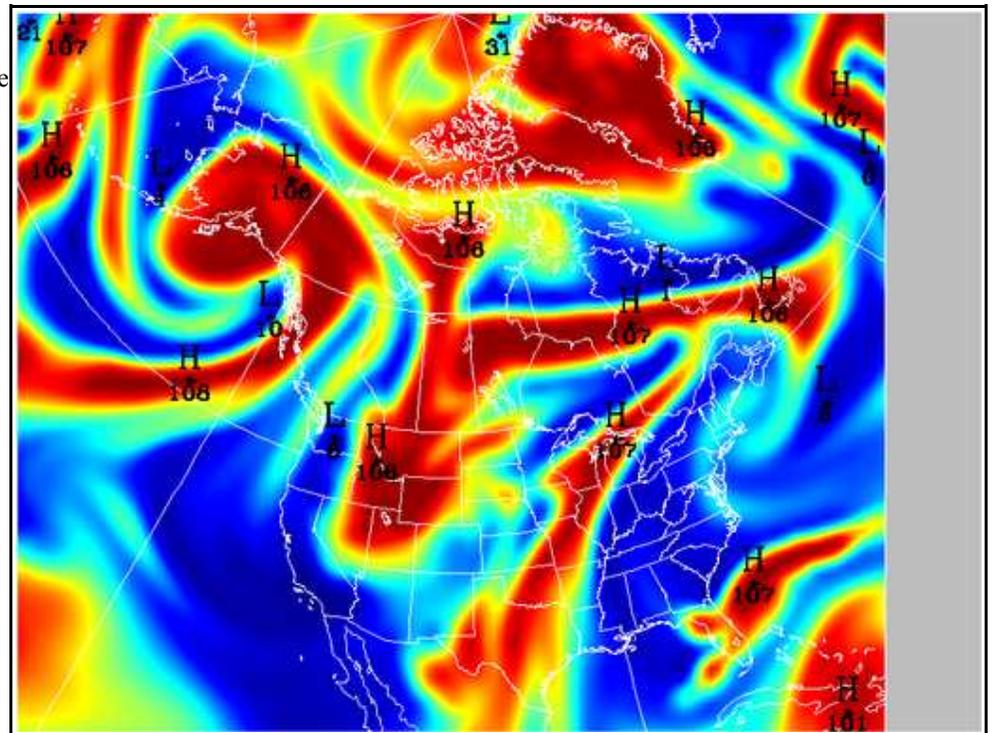
We will now try the "Contour Interval" menu. A list of intervals is displayed. The current contour interval has a diamond to its left. Here we have selected the interval "10", which translates for 10% for this field.



The same field with the 0% contour interval selected. When this interval is selected, no contour lines are drawn, and the field is displayed in smooth shading. The color table is linearly spreaded over the minimum and maximum values of the data.

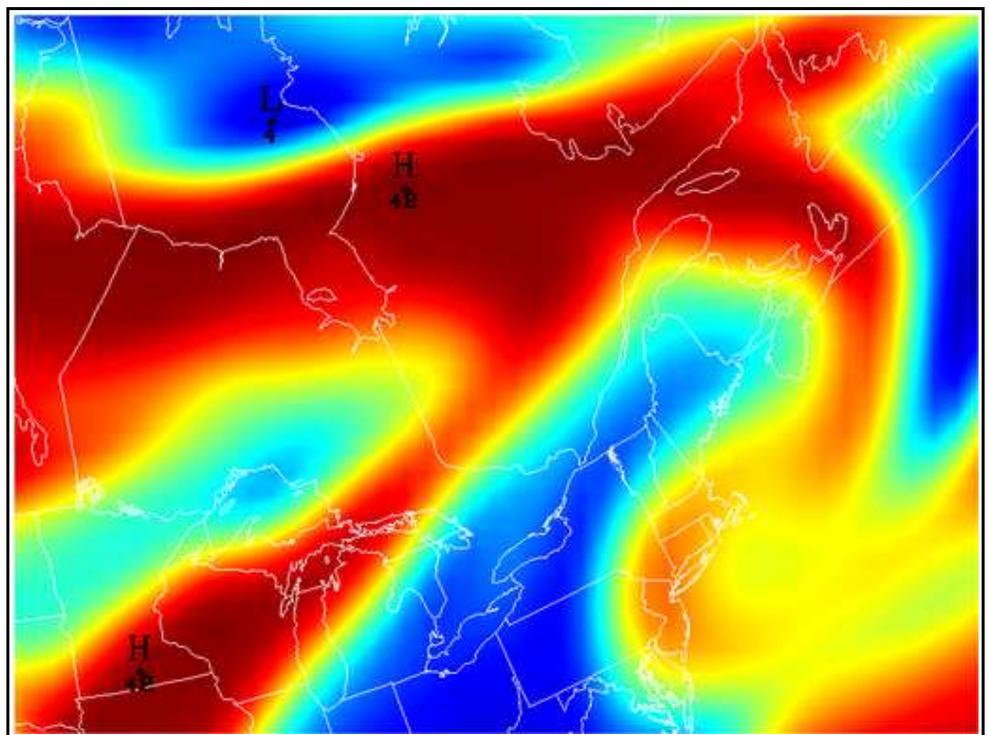
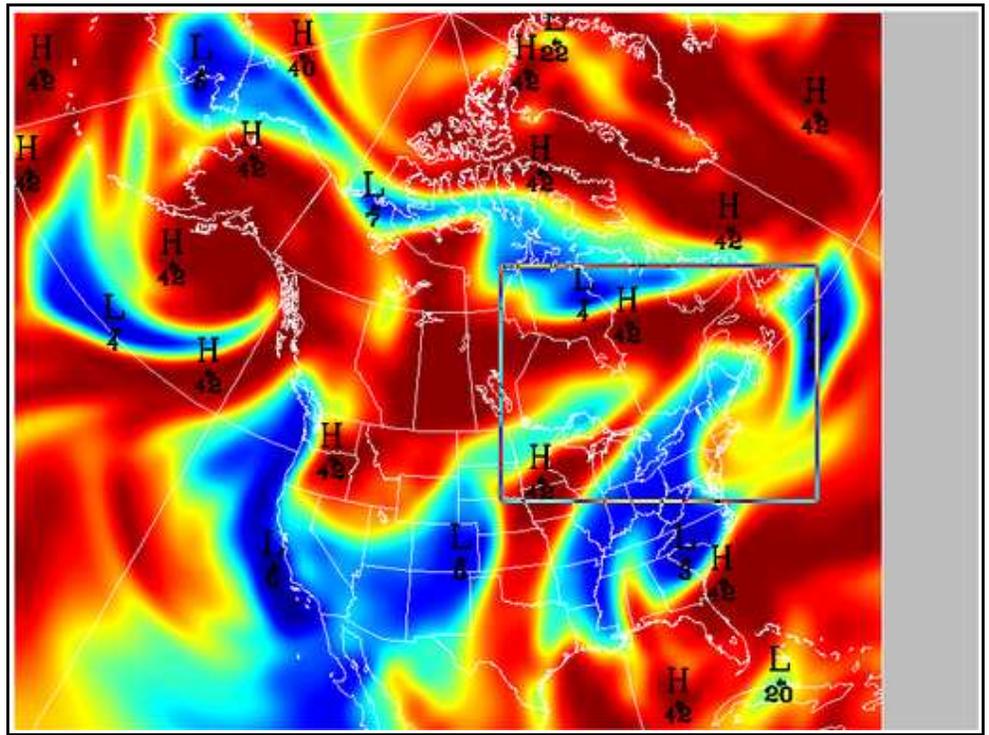


Now here we have turned off the "Legend" and "Color legend" items. When these two items are turned off, the display area of the data takes the whole window. This feature can be useful when one prefers to include a custom annotation rather than the default one.

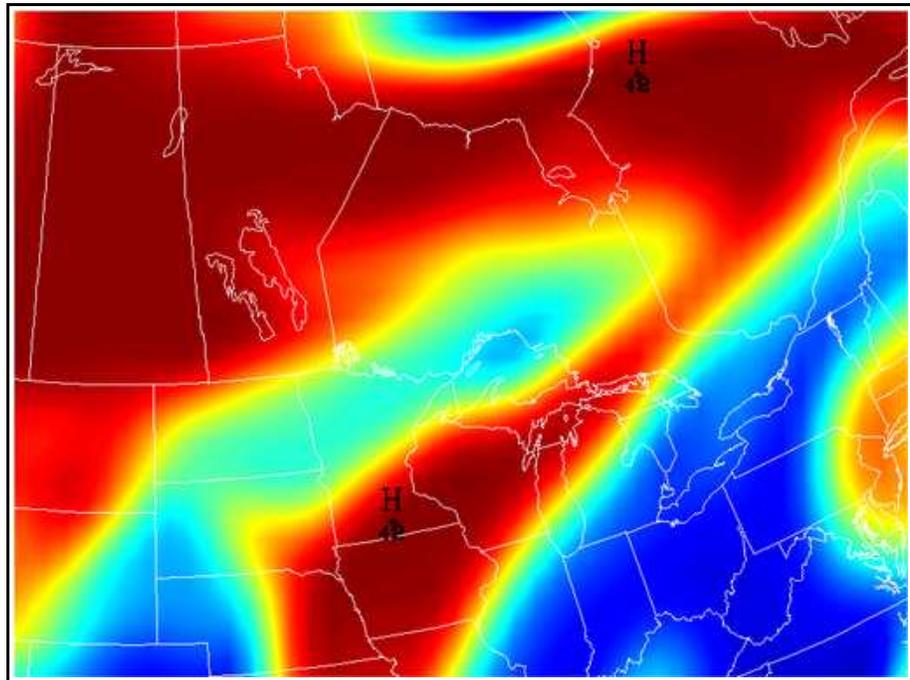
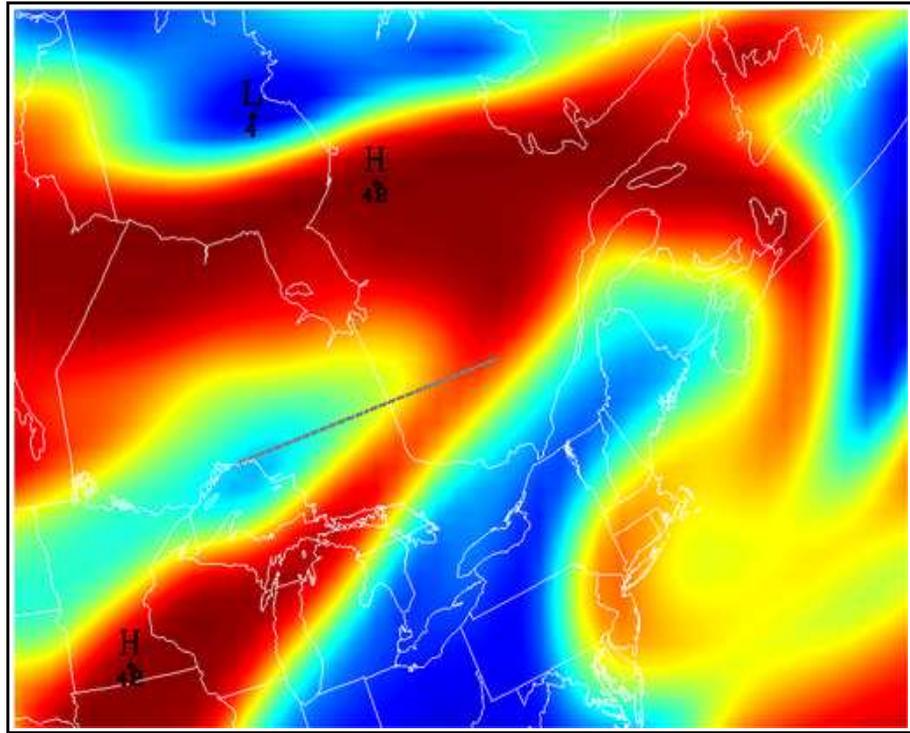


We will try the zoom and pan functions of the program. Locate the "Zoom" button, in the "Control" panel. Click that button, and go in the display window. With the left mouse button, click on the upper left part of an area that you would like to enlarge. Keep the mouse button pressed, and move to the right.

A selection rectangle will appear, and will grow or shrink as you move the mouse. When the desired area is selected, release the mouse button, and click again to confirm that the selected area is correct. The selected area should now fill the entire window, as shown on the rightmost image.



To move within the enlarged area, click the "Zoom" button, go in the display window, press and hold the middle button. A line will appear and will follow the mouse. The end of the line shows the next location of the anchor point. In this example we move to northern tip of Lake Superior to the right. When done, clic with the left mouse button. The panned image is shown on the right.

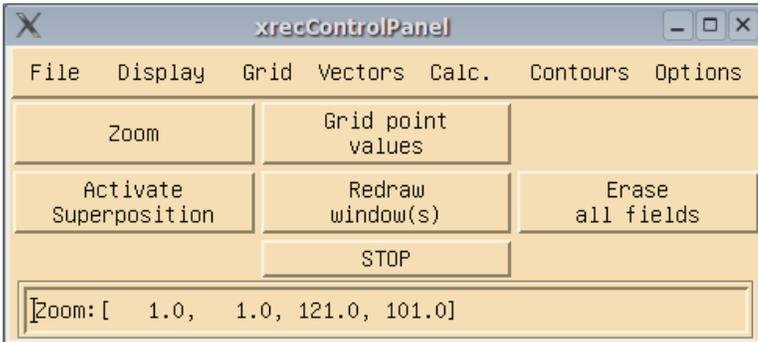


To unzoom, click on the "Zoom" button, go in the display window and click with the right mouse button.

To quit the program, locate the "File" menu, at the upper left of the Control Panel. Select that menu. The last menu items are "Quit" and "Quit and save configuration". When either item is selected, the program stops immediately and all windows disappear.

## The Control Panel

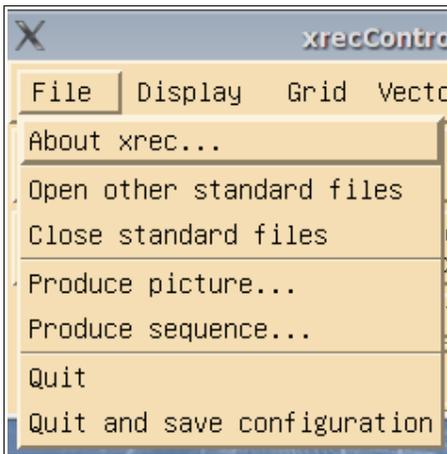
The “**Control Panel**” is one of the two “permanent” panels of xrec, the other being the “**Record Selector**”. Its main usage is to set on/off display switches that change the appearance and layout of the displayed fields.



The first row contains pull-down menus, each of which will be explained in the following pages.



### The “File” menu



The “**File**” menu offers the following items :

- **About xrec...** gives info about the program version
- **Open other standard files** invokes the file selector to open other standard files
- **Close standard files** closes one or more currently opened standard files
- **Produce picture...** opens a dialog box to write the contents of the drawing or cross-section window into a file in the PNG format
- **Produce sequence...** creates a temporal sequence of PNG files that can be reused to create an AVI or MPEG movie
- **Quit** quits the program without keeping the current configuration
- **Quit and save configuration** quits the program and saves part of the current configuration into a file located in \$HOME/.startrec

## The “Display” menu

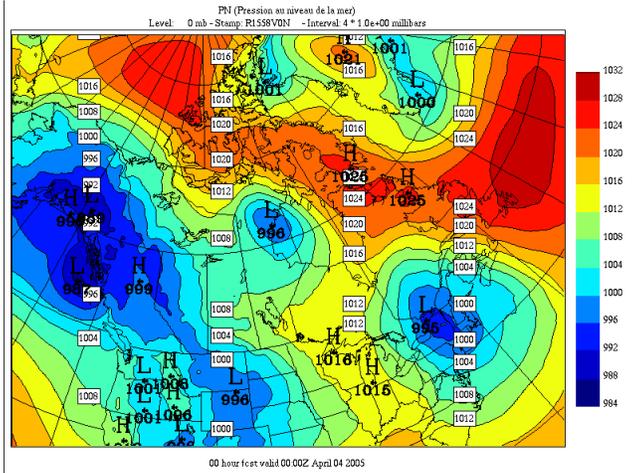


The “Display” menu offers the following items :

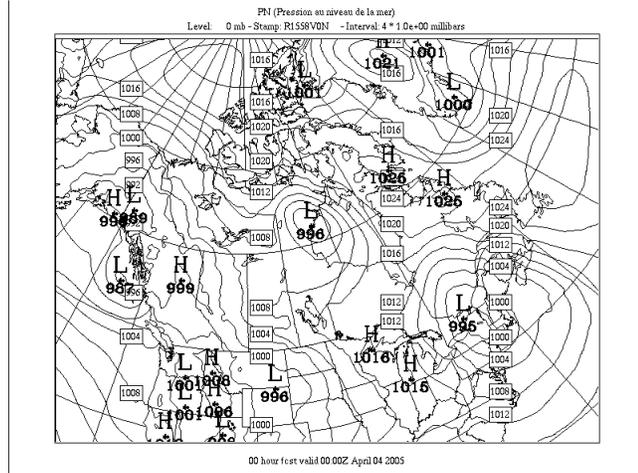
- “Colors” turn on/off the display of colors
- “Contours” turn on/off the display of colors
- “Labels” turn on/off the display of colors
- “Central Values” turn on/off the display of colors
- “Geography” turn on/off the display of colors
- “Source grid” turn on/off the display of colors
- “Output grid” turn on/off the display of colors
- “Legend” turn on/off the display of colors
- “Color Legend” turn on/off the display of colors
- “Smoothing” turn on/off the display of colors
- “Local Extrema” turn on/off the display of colors
- “Topography” turn on/off the display of colors
- “Missing Values” turn on/off the display of colors
- “Redraw Window after selection” turn on/off the display of colors

## The “Color” Toggle

### “On” status

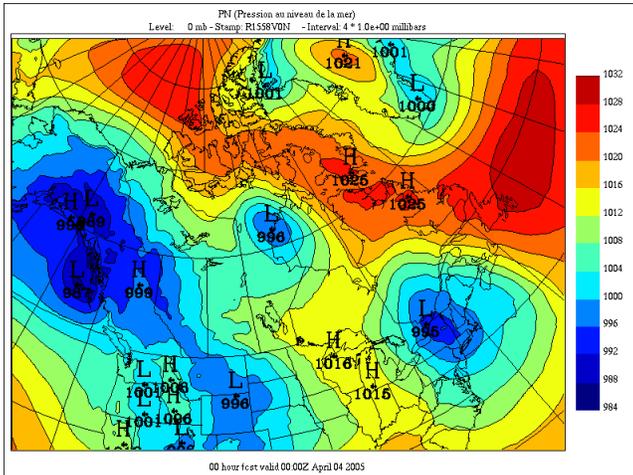


### “Off” status

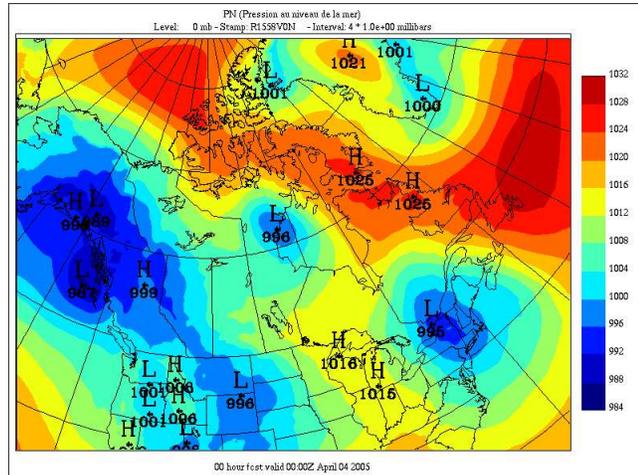


## The “Contours” Toggle

### “On” status



### “Off” status

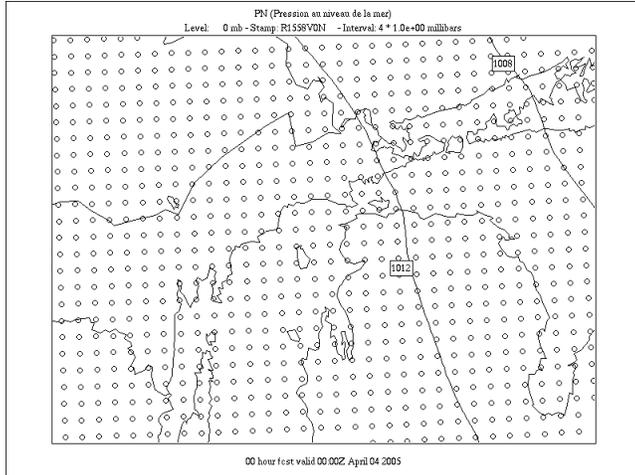




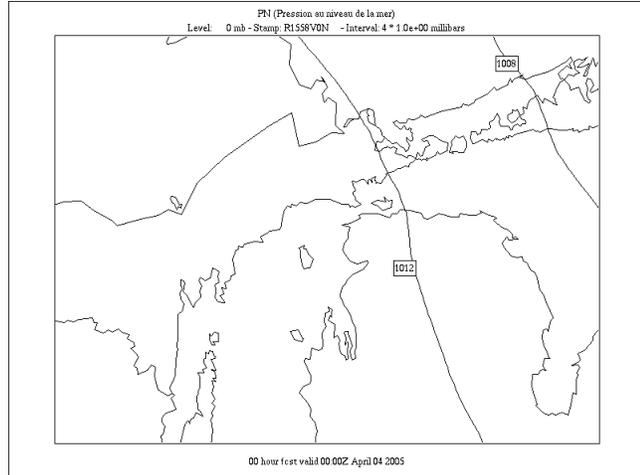
**The “Source Grid” Toggle**

When this option is activated every grid point of the source grid is displayed as an hollow circle.

“On” status



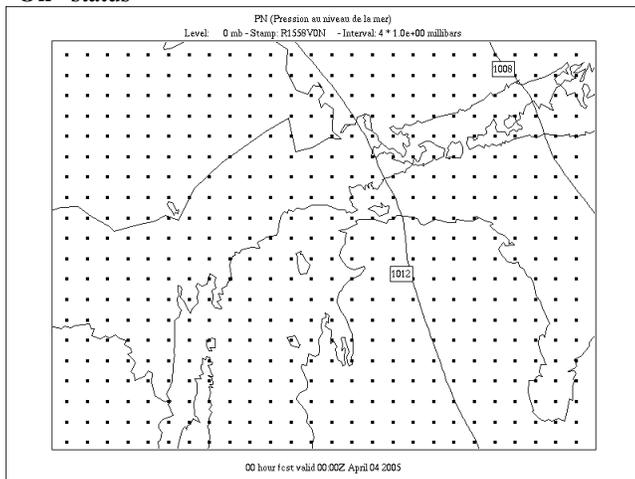
“Off” status



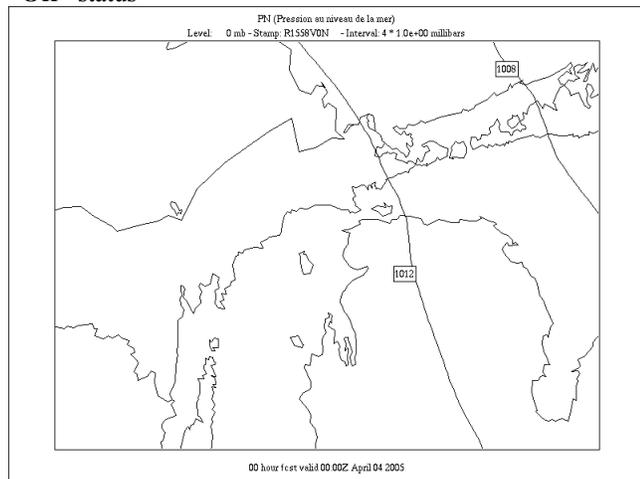
**The “Output Grid” Toggle**

When this option is activated every grid point of the output grid (any grid selected from the grid menu which is not “Field #1”) is displayed as an black square.

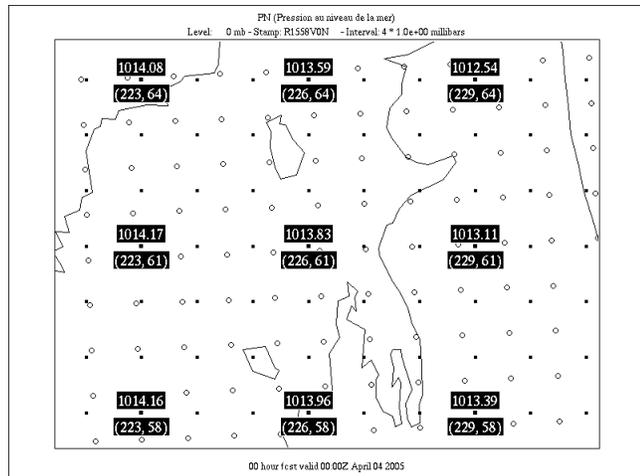
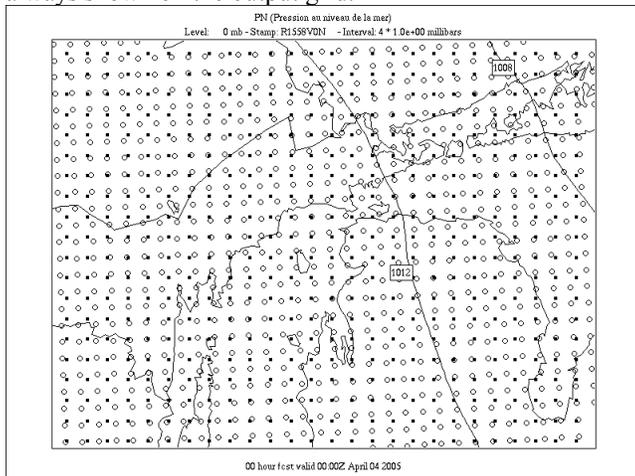
“On” status



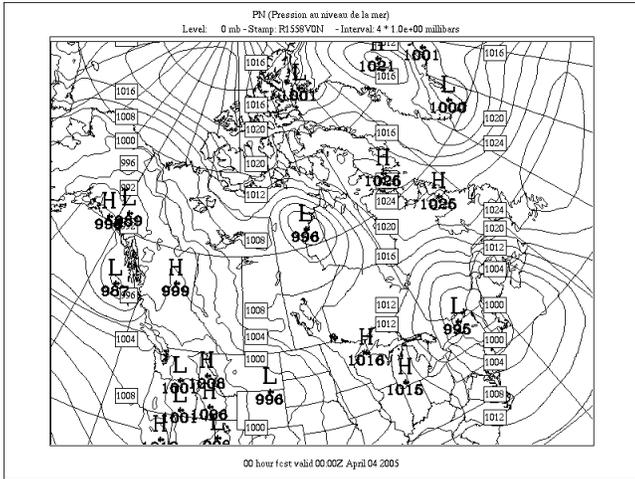
“Off” status



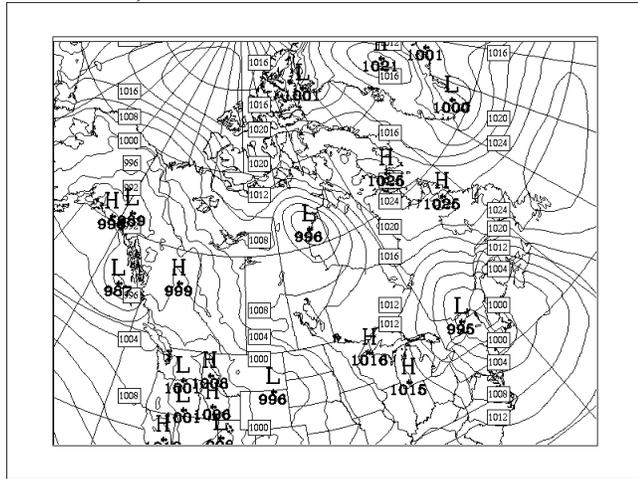
The following figures show the display when both the “Source grid” and “Output grid” options are activated. The grid point values are always shown on the output grid.



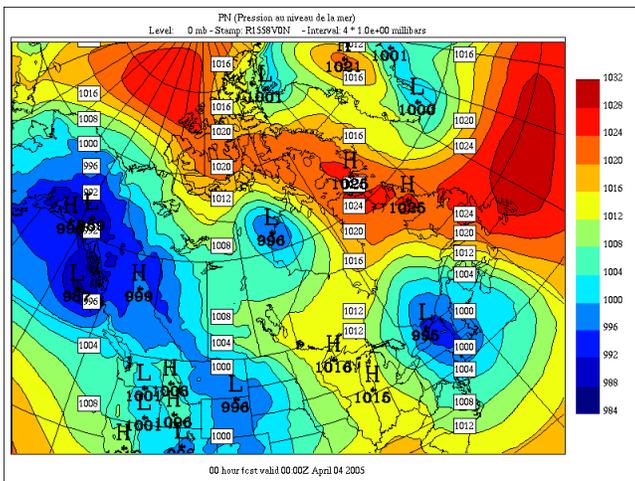
The "Legend" Toggle  
"On" status



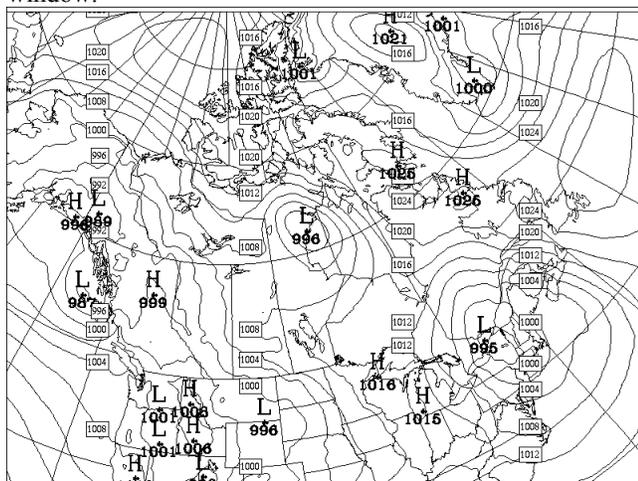
"Off" status, "Colors" deactivated



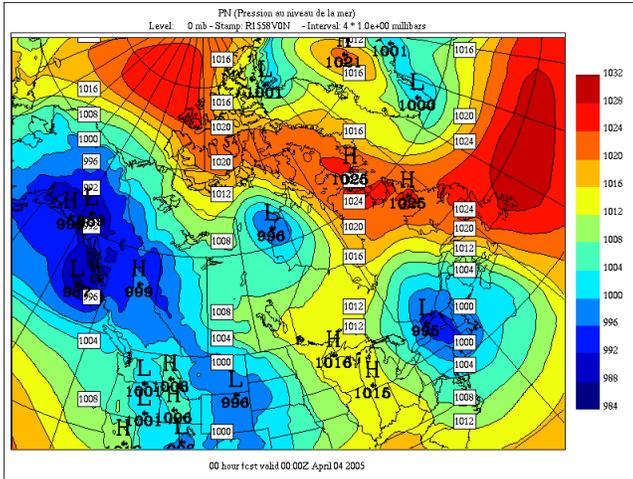
"Off" status, "Colors" activated.



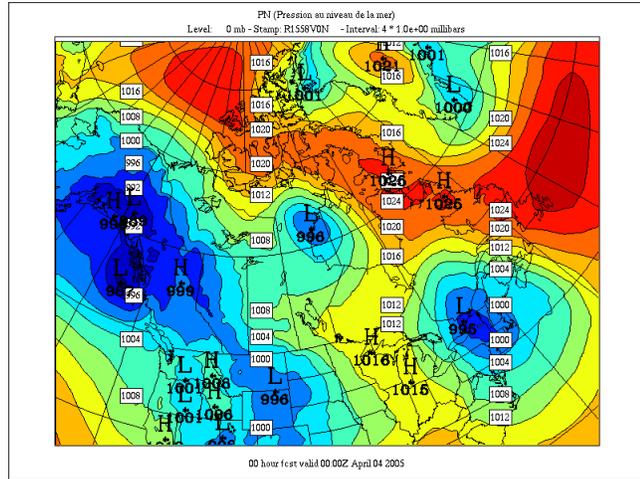
"Off" status, "Colors" deactivated. Note that when the "Legend" and "Color Legend" are de-activated the field display fills the whole window.



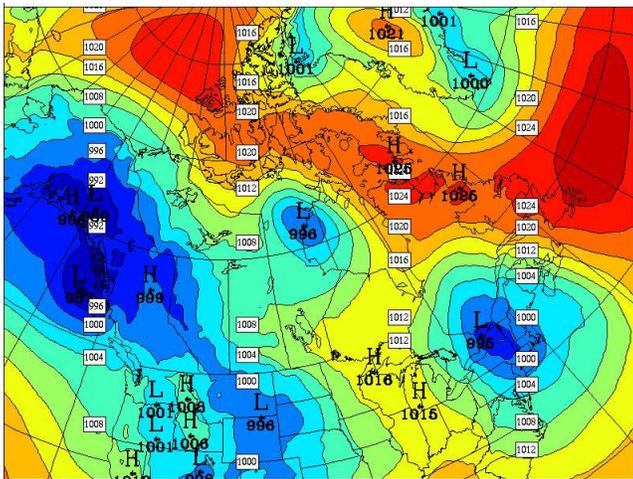
The “Color Legend” Toggle  
“On” status



“Off” status

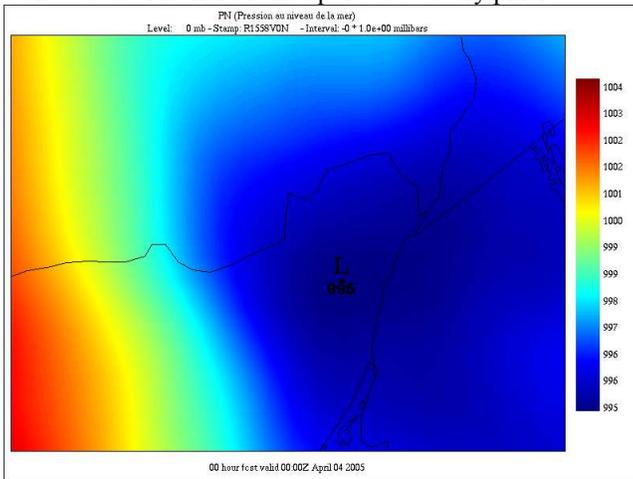


“Off” status, “Colors” deactivated. Note that when the “Legend” and “Color Legend” are de-activated the field display fills the whole window.

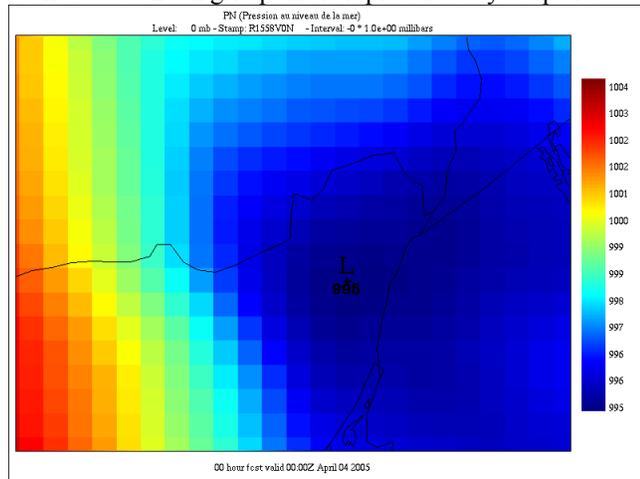


The “Smoothing” Toggle

“On” status. The field is interpolated at every pixel.



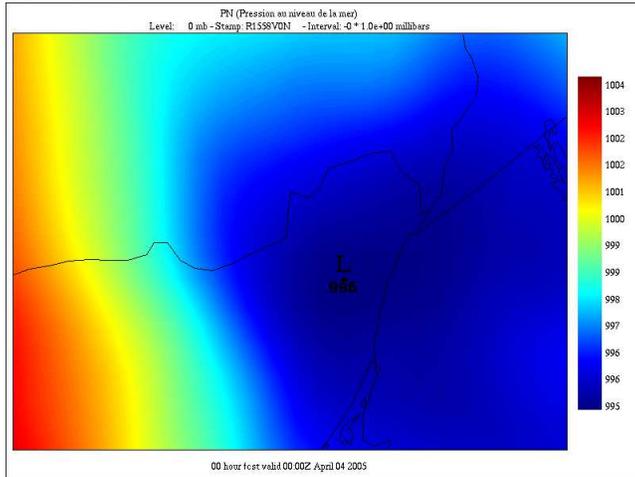
“Off” status. Each grid point is represented by a square.



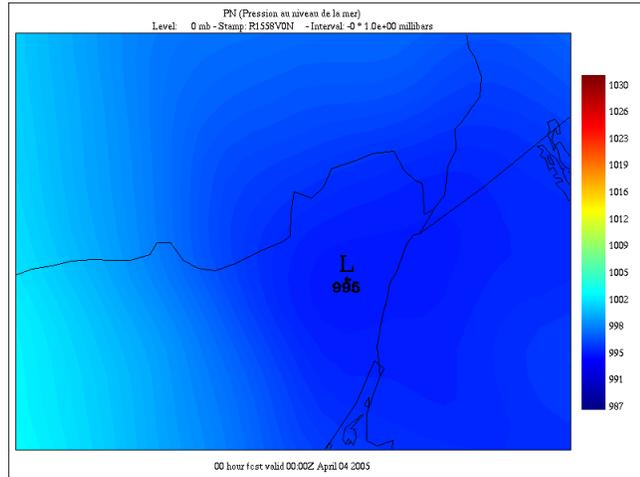
### The “Local Extrema” Toggle

This option is used to alter the color scale of the field. When **off**, the colors are calibrated to the **global** variations of the field (max – min). When **on**, the colors are calibrated on the **local** variations of the field within the visible window. This option has for effect to increase the color spread. When on, the contents of the color legend give an indication of the range of values within the visible window.

#### “On” status



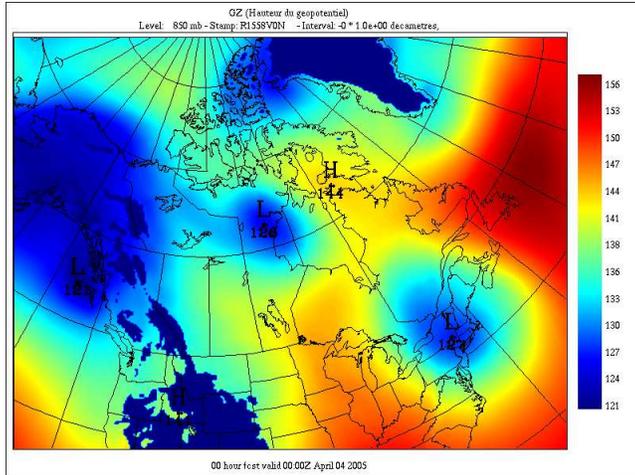
#### “Off” status



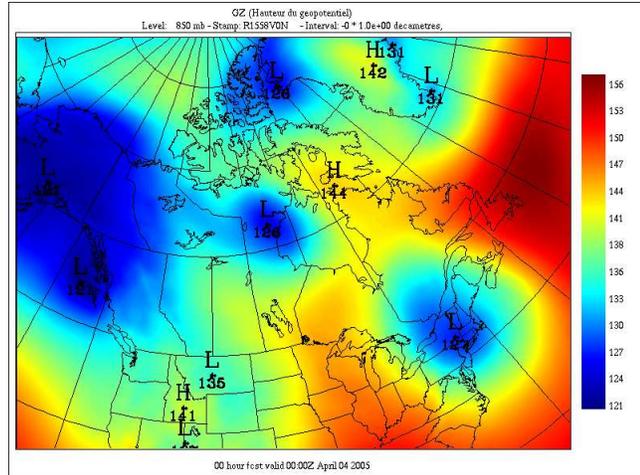
### The “Topography” Toggle

This option masks the parts of the displayed field that are below the ground. To work, this option needs a surface pressure field (P0), valid at the same date, to be present in the input files. This option works only in pressure coordinates.

#### “On” status



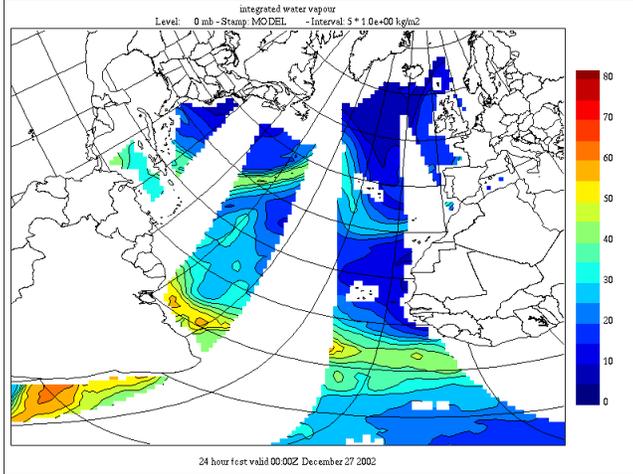
#### “Off” status



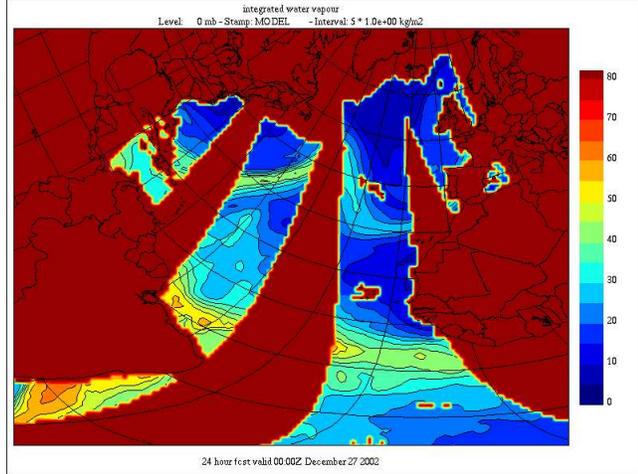
## The “Missing Values” Toggle

When activated, this option masks the portions of the field that are considered missing. See Section 20, “Handling missing values” for details.

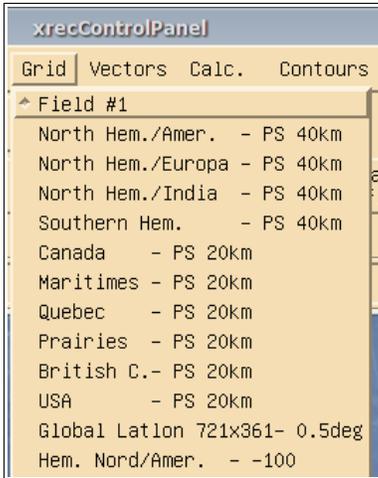
“On” status



“Off” status



## The Grid menu :



The “Grid” menu offers the following items :

“Field #1” : the source grid on which the displayed field is defined

... : a list of grids defined :

from a GRILLE statement in the files

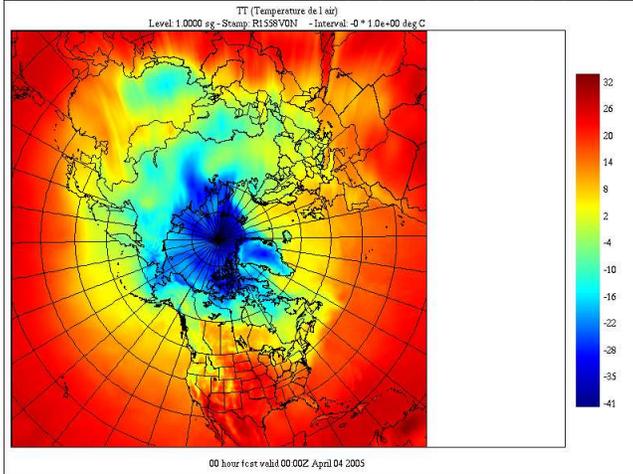
\$ARMNLIB/data/dict\_rec.e

\$HOME/.recrec

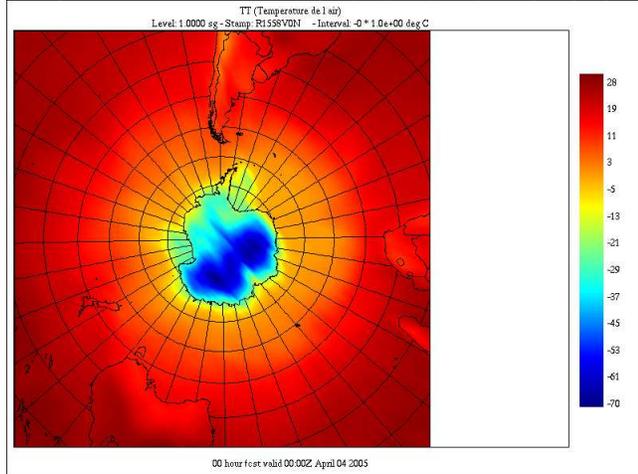
Each of these grids define an output grid on which the source grid is interpolated

Here are some samples

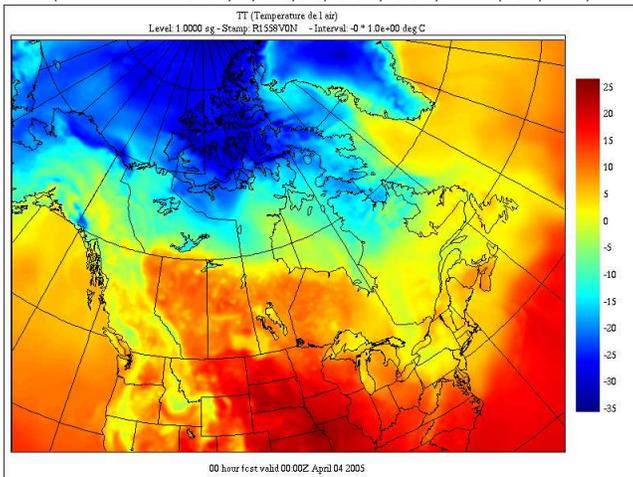
GRILLE('North Hem./Amer. - PS 40km',PS,401,401,200.5,200.5,40000.,21.,NORD)



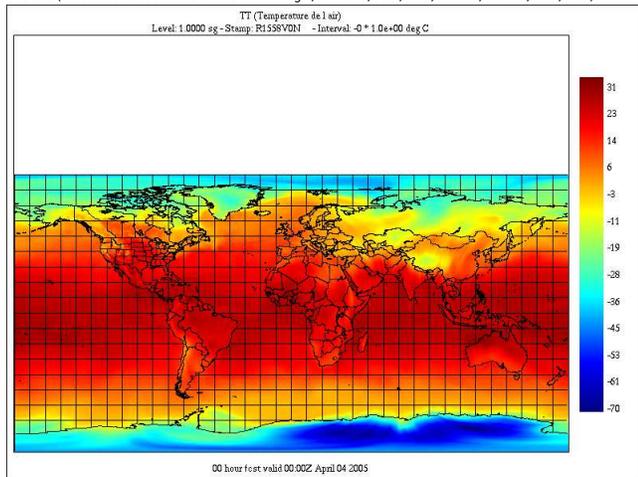
GRILLE('Southern Hem. - PS 40km',PS,401,401,200.5,200.5,40000.,21.0,SUD)



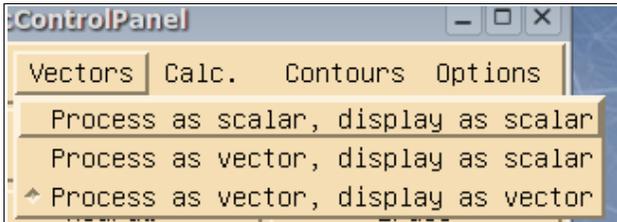
GRILLE('Canada - PS 20km',PS, 351,261, 121.5, 281.5,20000.0,21.0, NORD)



GRILLE('Global Latlon 721x361- 0.5deg',LATLON,721,361,-90.0,180.0,0.5,0.5)



## The Vectors menu :



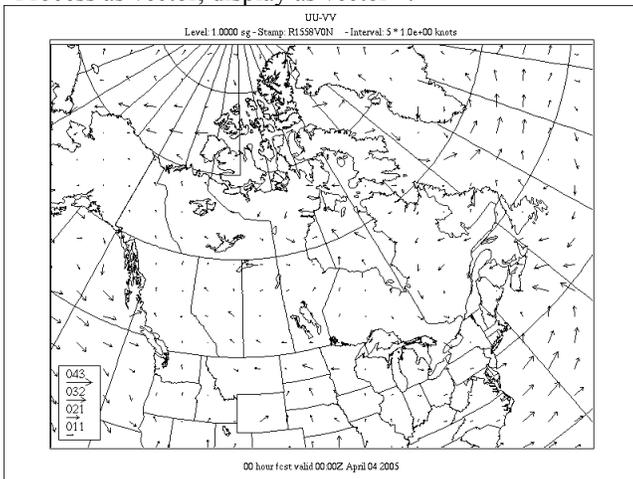
The “**Vectors**” menu provides some control about how the program handles vector fields (currently only the pair UU-VV is recognized as vectors). By default, when either a UU or VV field is selected, the program tries to load its companion field (VV or UU respectively) and displays the pair as vectors. The “**Process as vector, display as vector**” is set by default.

The “**Vectors**” menu can also be used to display the selected component as a scalar field instead of vector. Moreover, when the output grid is not of the same nature as the source grid, vector interpolation needs to be done on the source fields to get accurate results. So if you want to display the wind component as a scalar field but you are displaying the field on a different grid, you will want to use the “**Process as vector, display as scalar**” option.

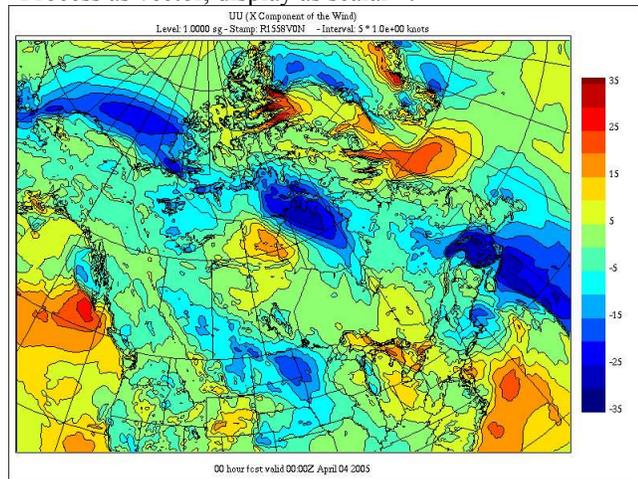
If the option “**Process as scalar, display as scalar**” is activated, then the selected wind component will be interpolated (if needed) and displayed as a scalar, like the temperature or geopotential. **Use this option with caution, since the interpolation results of the wind component on an incompatible grid will be meteorologically wrong.**

“Process as scalar, display as scalar” :

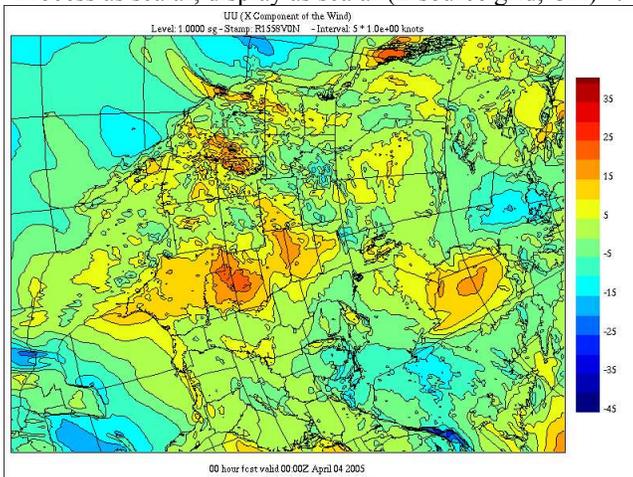
“Process as vector, display as vector” :



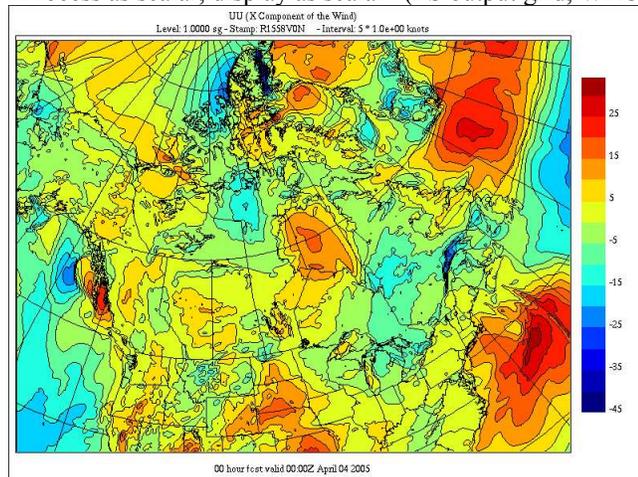
“Process as vector, display as scalar” :



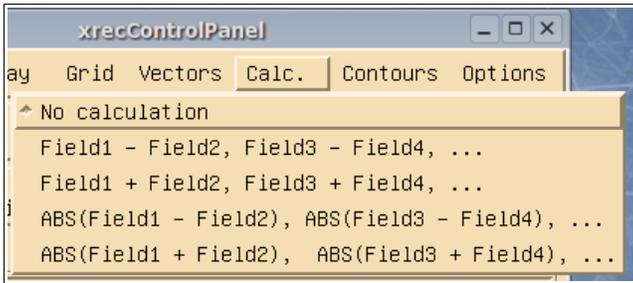
“Process as scalar, display as scalar (E source grid, OK)” :



“Process as scalar, display as scalar” (PS output grid, WRONG) :



## The “Calc” menu :

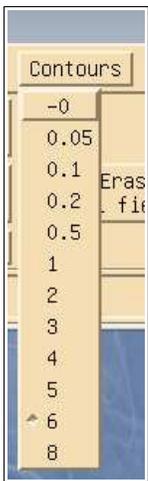


The “Calc.” menu offers the possibility of performing simple arithmetic operations on super-imposed fields :

- “No calculation” does not perform any calculations on the superimposed fields.
- “Field1 – Field2, Field3 – Field 4” subtracts the superimposed fields, by pairs.
- “Field1 + Field2, Field3 + Field 4” adds the superimposed fields, by pairs.
- “ABS(Field1 – Field2), ABS(Field3 – Field 4)” subtracts the superimposed fields and computes the absolute values of the differences, by pairs.
- “ABS(Field1 +Field2), ABS(Field3 + Field 4)” adds the superimposed fields and computes the absolute values of the sums, by pairs.

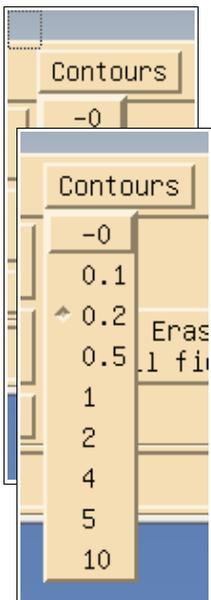
See section 19, “Comparing Fields” , for more details about this option.

## The “Contours” menu :

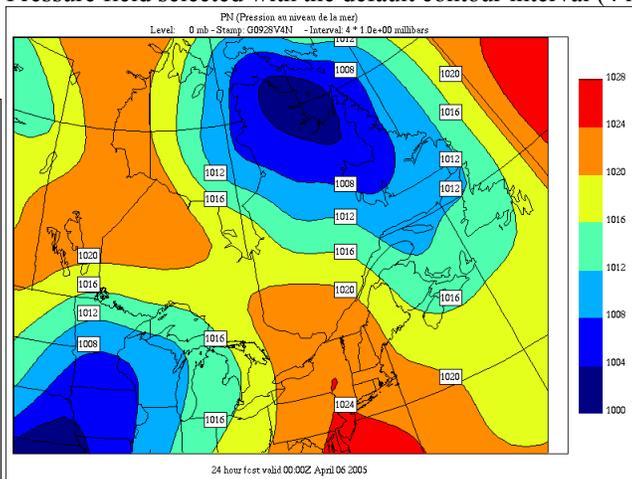


The “Contours” menu allows the user to select the contour interval of **the last selected field**.

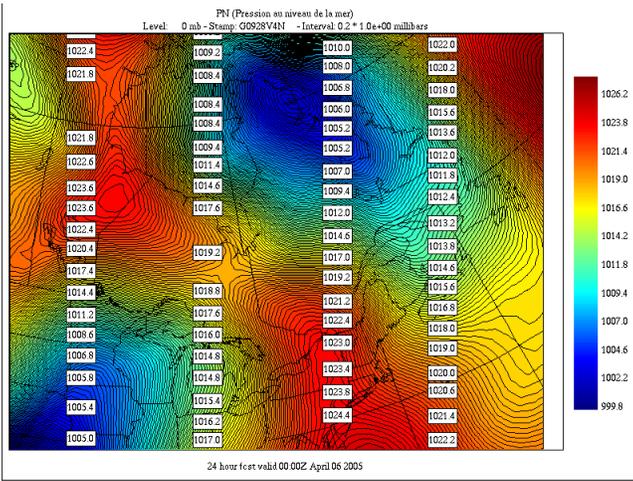
The list of the contour intervals is taken from the definition of the variable that the program finds in the \$ARMNLIB/data/dict\_rec.e file or the \$HOME/.recrc file. If no variable is found, then the program does a wild guess about the typical magnitude of the variable and displays a default list of intervals.



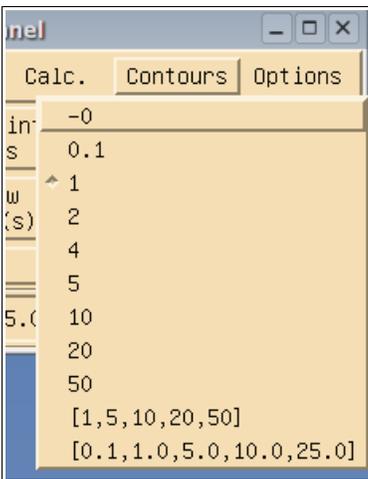
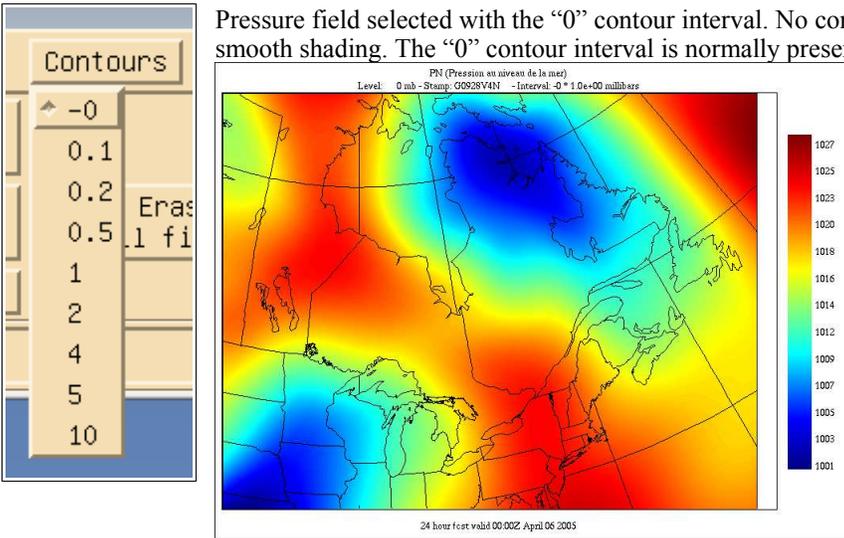
Pressure field selected with the default contour interval (4 mb)



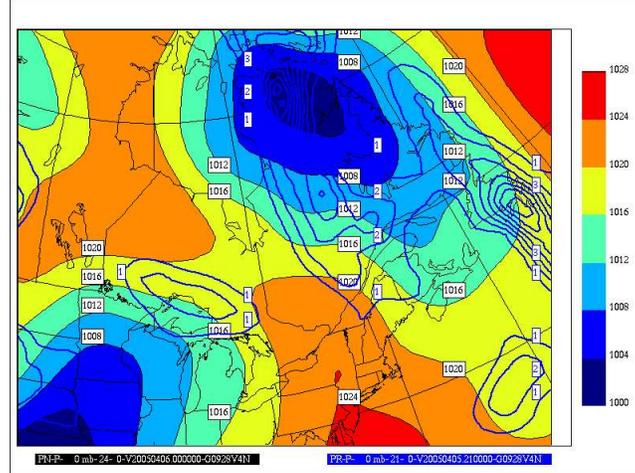
Pressure field selected with the 0.2 mb contour interval



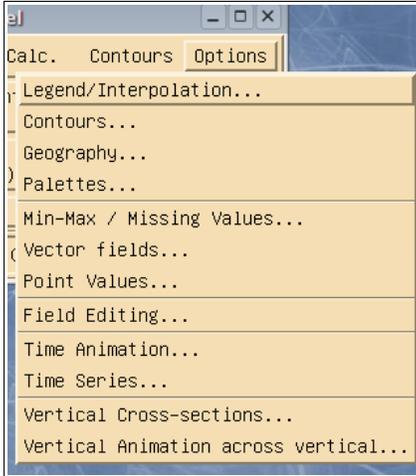
Pressure field selected with the “0” contour interval. No contour lines are drawn and the field is displayed in smooth shading. The “0” contour interval is normally present in every field.



The same pressure field on which the 24 hr accumulated precipitation (PR) is superimposed. Note that the contour menu now displays the values applicable to the PR variable. If you want to change the PN contour interval, you need to de-activate superposition, change the contour interval, re-activate superposition and re-select the PR field.



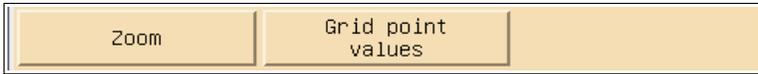
## The “Options” menu :



The “Options” menu offers the following items :

- “**Legend / Interpolation...**” invokes a panel in which the user
  - can adjust the font size of the elements that make up the legend text
  - can adjust the smoothing factor
  - can select the interpolation level
  - See Section 7 for details
- “**Contours...**” invokes a panel in which the user can adjust various drawing elements for each of the superimposed fields. See Section 8 for details.
- “**Geography...**” invokes a panel in which the user can set various display options for geographical elements (latlon lines, lakes, rivers, etc.). See Section 9 for details.
- “**Palettes...**” invokes a panel in which the user can select a set of pre-loaded color palettes and simple enhancement curves. See Section 10 for details.
- “**Min-Max / Missing values...**” invokes a panel in which the user can define manually the min-max values of a named variable (eg. PN, GZ, TT, etc.). See Section 11 for details.
- “**Vector fields...**” invokes a panel in which the user can select various options of displaying vector fields. See Section 12 for details.
- “**Point Values...**” invokes a panel in which the user can select various options of displaying point values (clouds of values defined on latlon points. See Section 13 for details.
- “**Field Editing...**” invokes a panel in which the user can modify the contents of a field. See Section 14 for details.
- “**Time Animation**” invokes a panel in which the user can use time animation to analyse the temporal evolution of a 2D field. See Section 15 for details.
- “**Time Series**” invokes a panel in which the user can analyse time series and Hovmoller diagrams for various points of the field. See Section 16 for details.
- “**Vertical Cross-sections...**” invokes a panel in which the user can display vertical cross sections of the field. See Section 17 for details.
- “**Vertical Animation across vertical...**” invokes a panel in which the user can use vertical animation to analyze the vertical structure of a 3D field. See Section 18 for details

The 2<sup>nd</sup> row of the Control Panel is composed of two buttons : “Zoom”, that allows to zoom in/out the data, and “Grid point values”, that displays the values of the data at grid points.



### The “Zoom” button :

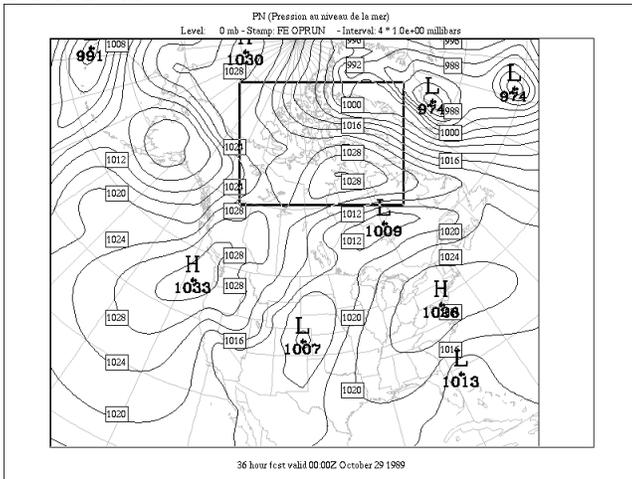
The “Zoom” function is activated with the 3 buttons of the mouse. The left mouse buttons is used to zoom in, the middle mouse button is used to pan, and the right mouse button is used to unzoom the field to its original size. There is no intermediate “unzooming”; unzooming always reverts to the original domain.

To zoom in : click the “Zoom” button, click in the drawing windows with left mouse button, draw rectangle until the desired area is covered, **click again to confirm**, otherwise select another area.

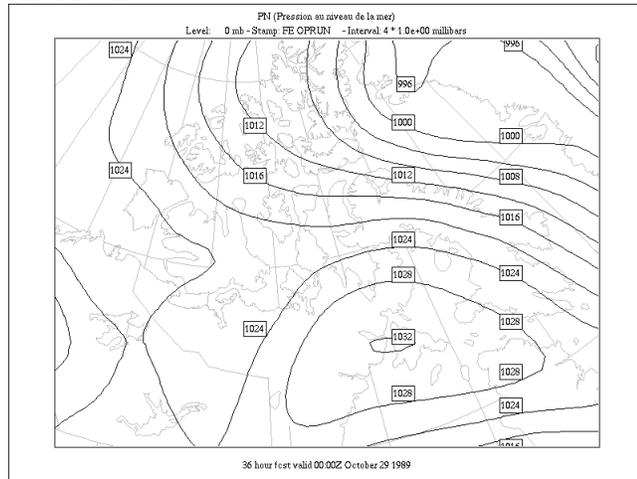
To pan : click the “Zoom” button, click in the drawing window with middle mouse button, drag anchor point to another part of the window, **click with left mouse button to confirm**, otherwise select another anchor point.

To unzoom : click the “Zoom” button, click with right mouse button.

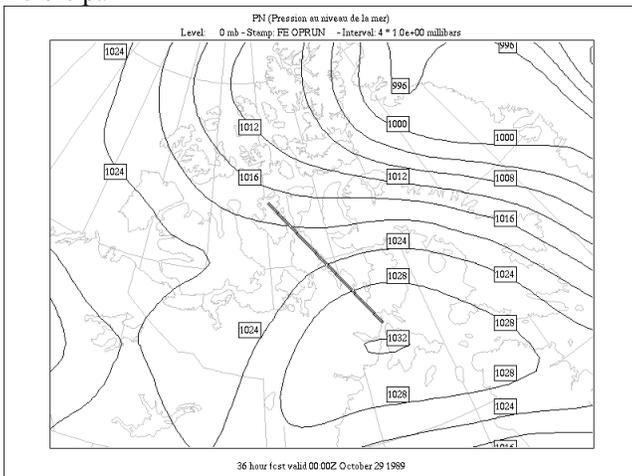
Before zoom



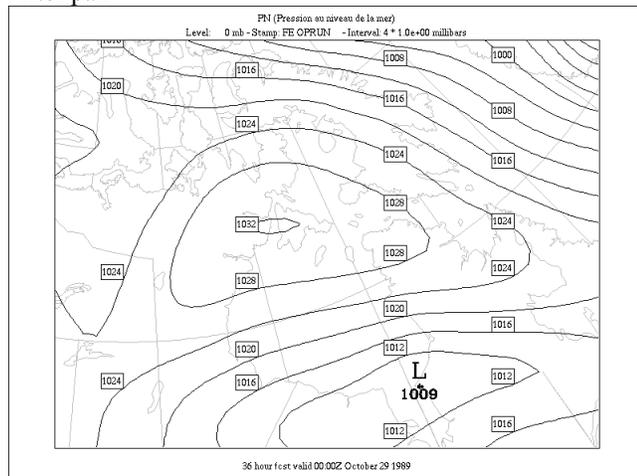
After zoom



Before pan

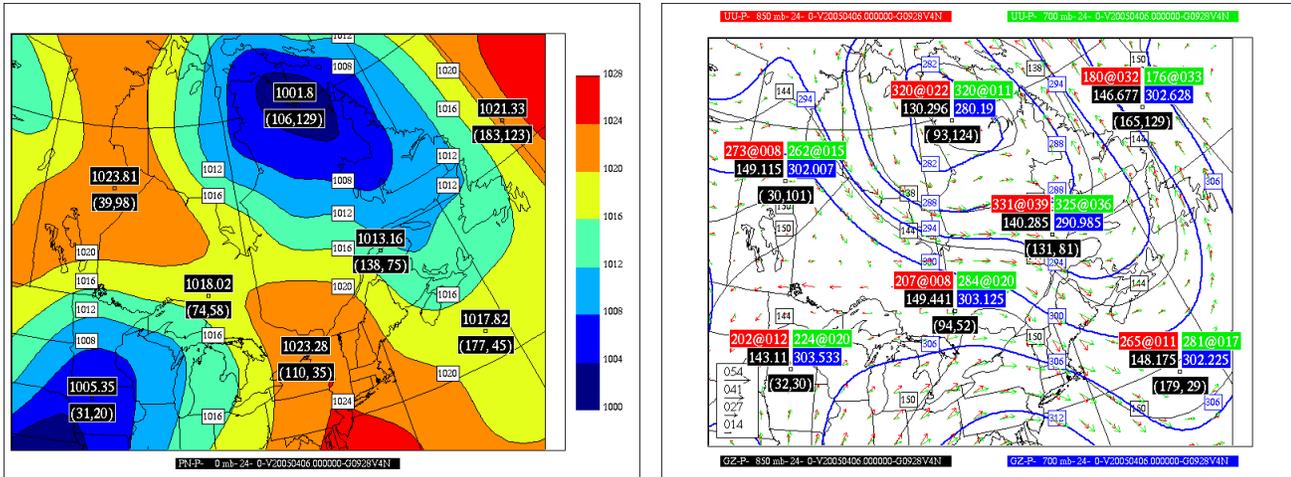


After pan



## The “Grid Point Values” button :

This button is used to get numerical values at grid points. Once activated, a click in the drawing window with the left mouse button will print the numerical value of the fields displayed (up to a maximum of 4) at the nearest grid point, along with the grid coordinates (following RPN standard files and FORTRAN conventions). A click with the middle mouse button will redraw the window, causing previously displayed values to be erased, and a click with the right button will de-activate that function. Here follows two examples, with one field displayed (left) and 4 fields displayed (right). Note that the wind fields are displayed following the <dir,speed> convention, where "dir" is the true wind direction (relative to the pole) and "speed" is the modulus of the wind.



The 3<sup>rd</sup> row controls the overlay of fields. “**Activate superposition**” allows the selected field to be overlaid among those already displayed. “**Redraw Window(s)**” redraws the Windows that may have been damaged by the other windows of the graphics environment. “**Erase all Fields**” cleans the drawing area and erases all the fields from the display stack.

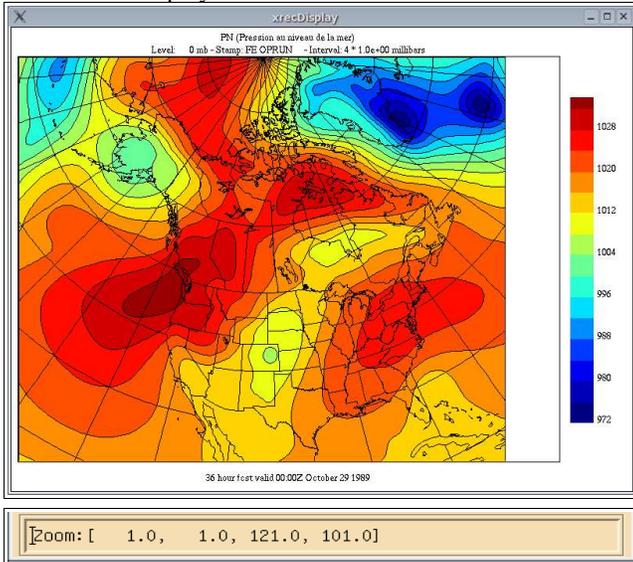


The “**Stop**” button stops the program during long operations.

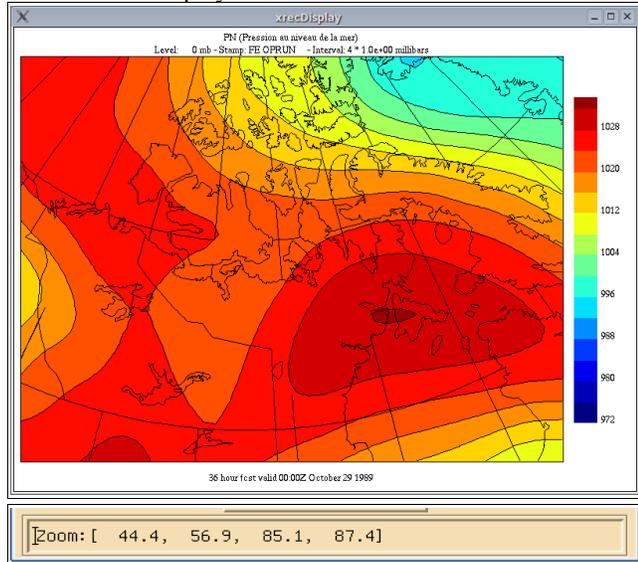


The last part of the “**Control panel**” contains the coordinates of the displayed area. It is  $\langle 1,1 \rangle .. \langle n_i,n_j \rangle$  when the field is zoomed out, and shows intermediate values when the field is zoomed in.

Whole field displayed

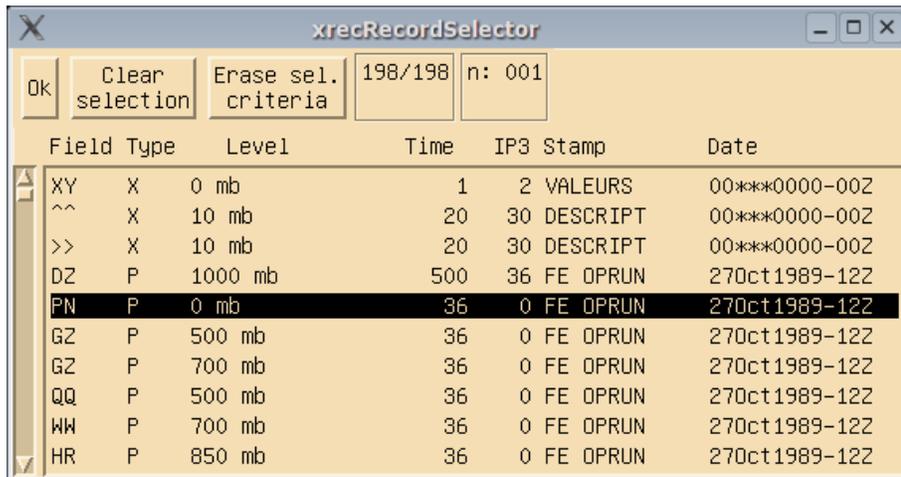


Zoomed area displayed



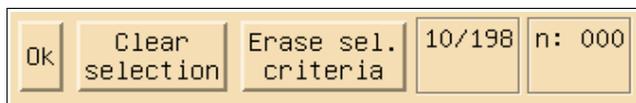
## The Record Selector

The "Record Selector" is one of the key elements of "xrec". It provides an efficient way to locate and access the thousands of records that RPN standard files can contain. Here its basic configuration follows.



To display the PN field, just click on the PN record and click the OK button (in the upper left). Double-clicking on the PN record has the same effect.

The panel has only one row of buttons (3) and labels (2).



“OK” has for effect to display the selected field.

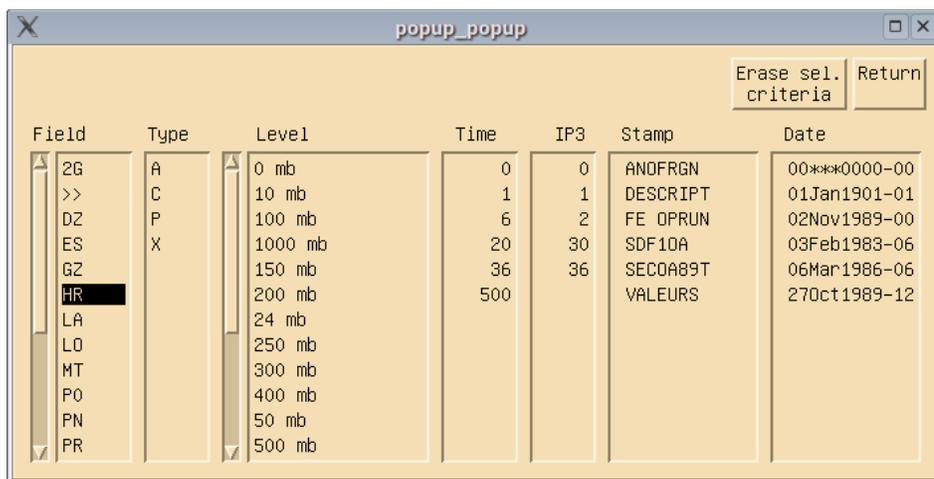
“Clear selection” deselects all fields.

“Erase sel. Criteria” clears all the filters use to filter the records.

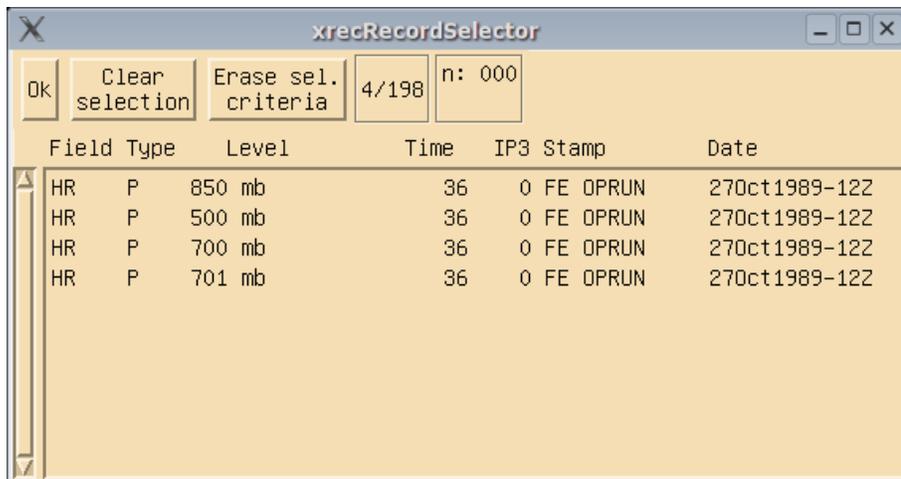
“XX/YY” is an information label giving the number of filtered fields / the total number of fields in the file(s). Here 10 fields match the selection criteria on a total of 198.

“n : 000” is the number of selected fields.

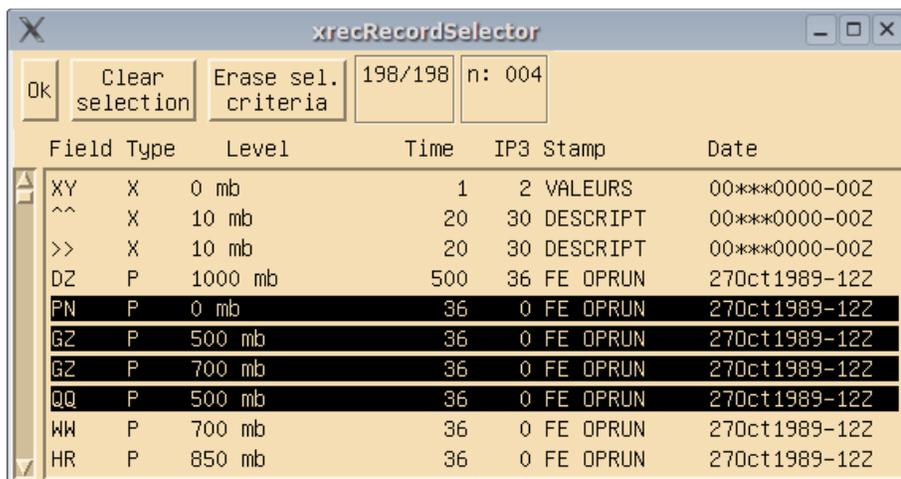
An interesting feature of this panel is its ability to create an inventory of all the items included in the standard files. These items can then be individually selected to create filters that provide a more direct access to the records of interest. To access this feature, just click on any button representing a standard file attribute (Field, Type, Level, etc). A popup menu will appear:



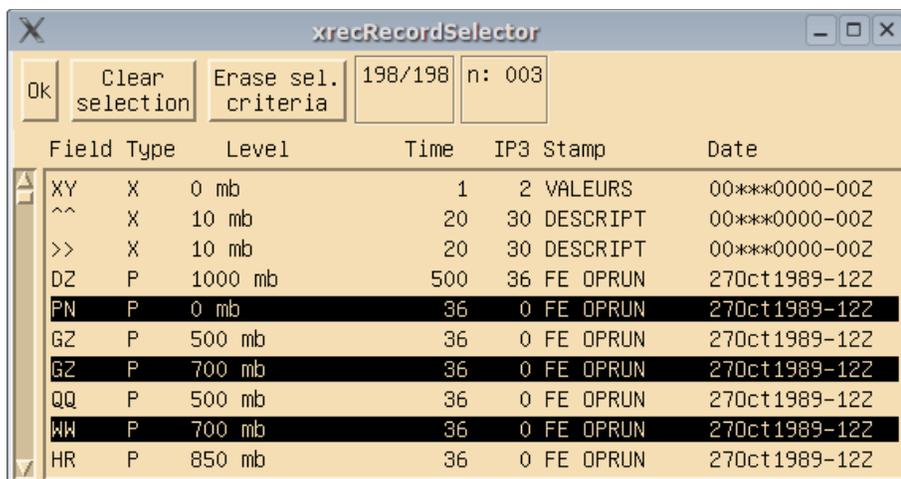
In this example here we click on the “HR” token from the “Field” column. After having pressed the “Return” button only the records whose name is HR are shown.



The selector also allows more than one field to be displayed at any given time. Multiple fields can be selected by first selecting a record with the left mouse button and by dragging the mouse up or down. Only adjacent fields can be selected with this option.

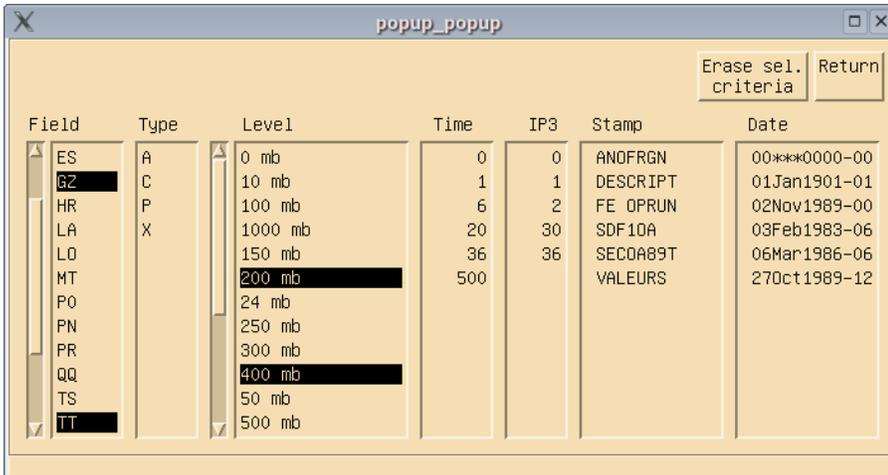


Non-adjacent fields may be selected as well. This type of selection can be made by selecting fields with the left mouse button while pressing the "CTRL" key on your keyboard.



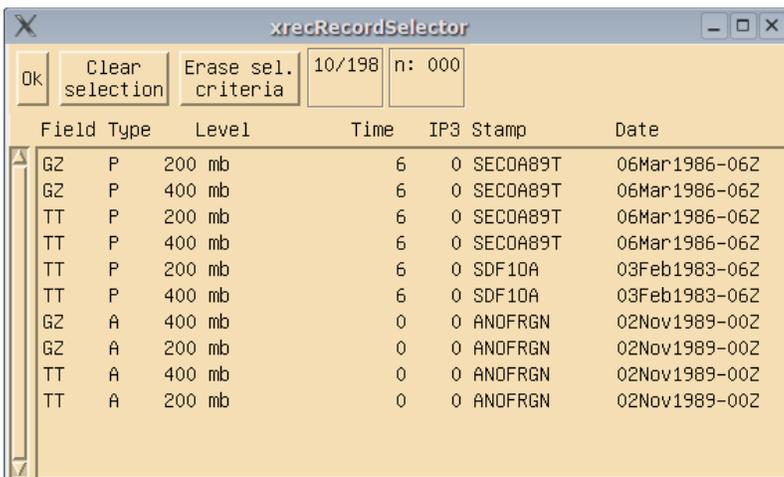
## Using multiple filters

Multiple filters can be activated at any time. They work as a big OR inside each column and a big AND between the columns.



Field	Type	Level	Time	IP3	Stamp	Date
ES	A	0 mb	0	0	ANDFRGN	00***0000-00
GZ	C	10 mb	1	1	DESCRIPT	01Jan1901-01
HR	P	100 mb	6	2	FE OPRUN	02Nov1989-00
LA	X	1000 mb	20	30	SDF10A	03Feb1983-06
LO		150 mb	36	36	SECOA89T	06Mar1986-06
MT		200 mb	500		VALEURS	27Oct1989-12
PO		24 mb				
PN		250 mb				
PR		300 mb				
QQ		400 mb				
TS		50 mb				
TT		500 mb				

In the example above we ask the selector to display only the records “whose NAME is either GZ or TT” and “whose level is 200 mb OR 400 mb”. Here is the result.



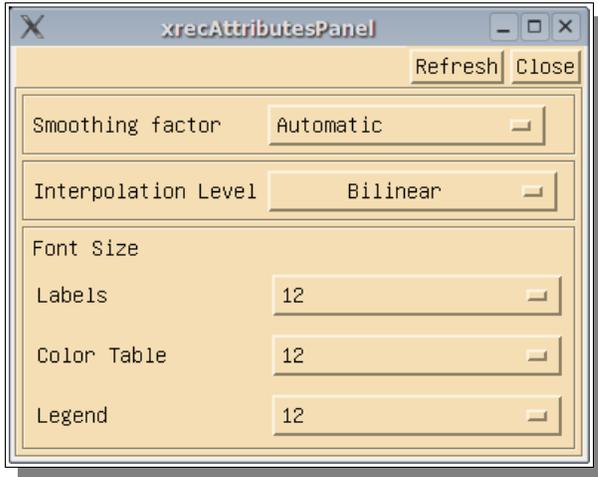
Field	Type	Level	Time	IP3	Stamp	Date
GZ	P	200 mb	6	0	SECOA89T	06Mar1986-06Z
GZ	P	400 mb	6	0	SECOA89T	06Mar1986-06Z
TT	P	200 mb	6	0	SECOA89T	06Mar1986-06Z
TT	P	400 mb	6	0	SECOA89T	06Mar1986-06Z
TT	P	200 mb	6	0	SDF10A	03Feb1983-06Z
TT	P	400 mb	6	0	SDF10A	03Feb1983-06Z
GZ	A	400 mb	0	0	ANDFRGN	02Nov1989-00Z
GZ	A	200 mb	0	0	ANDFRGN	02Nov1989-00Z
TT	A	400 mb	0	0	ANDFRGN	02Nov1989-00Z
TT	A	200 mb	0	0	ANDFRGN	02Nov1989-00Z

### Important note :

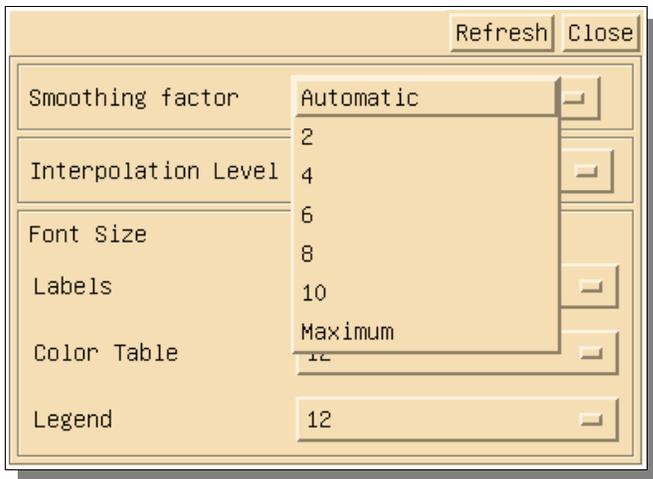
The filters of the record selector act only as a visual aid to help you to focus on the records you really want to analyze. They do not filter the contents of the files to the program operations like loading an animation sequence or a vertical cross section.

## The Legend / Interpolation Panel

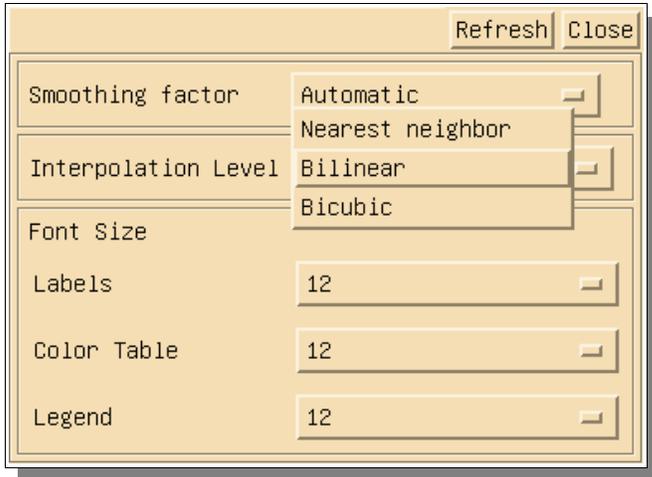
This panel is used to control the degree of smoothing, and permits some fine tuning of the font size used to display various elements of the display window. Smaller font sizes, especially for legends, maximize the space available to display the data fields. On the other hand, larger font sizes make printouts or transparency more legible.



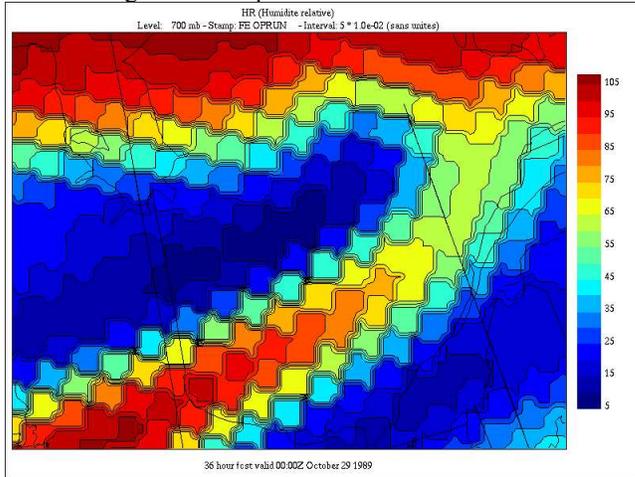
The “Smoothing factor” option was used to optimize the smoothing algorithm used in older versions of xrec. It is now inoperative and will be removed in the next version.



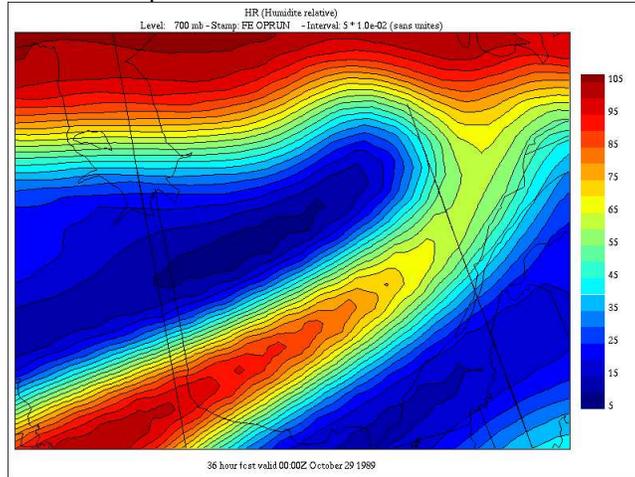
The “Interpolation level” option controls the level of interpolation used when xrec displays a field on an output grid different from the source grid. There are three options : “**Nearest neighbor**”, “**Bilinear**” and “**Bicubic**”. The default interpolation level is “bicubic”.



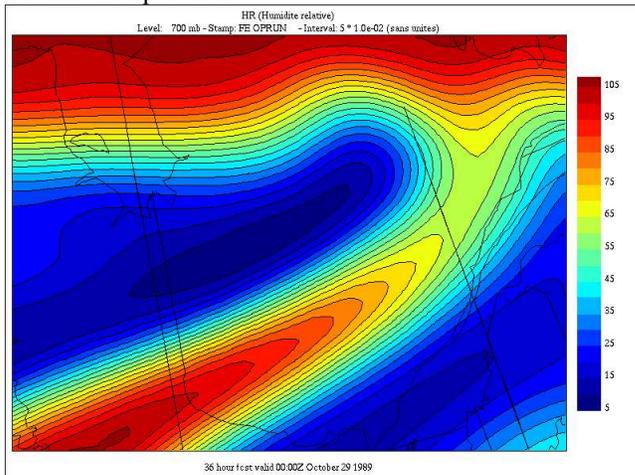
Nearest neighbour interpolation



Bilinear interpolation

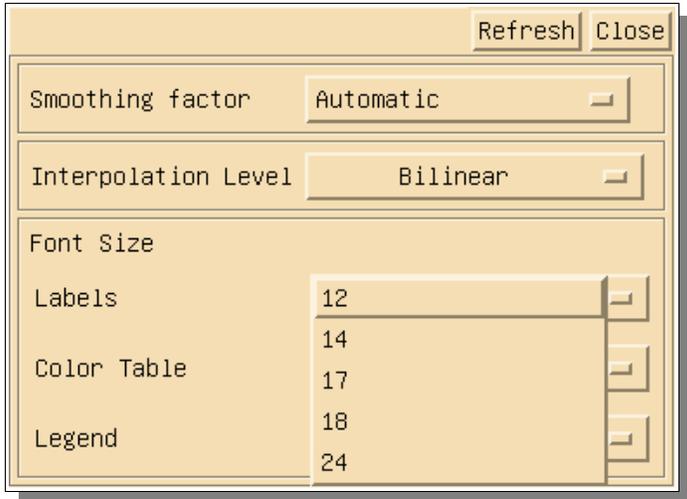


Bicubic interpolation

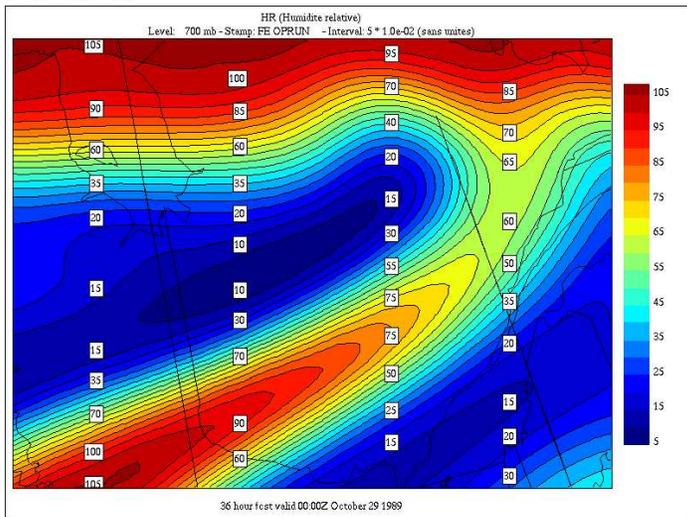


The “Font Size” panels offer five font sizes that the user can use for formatting contour labels, color table labels and the legend.

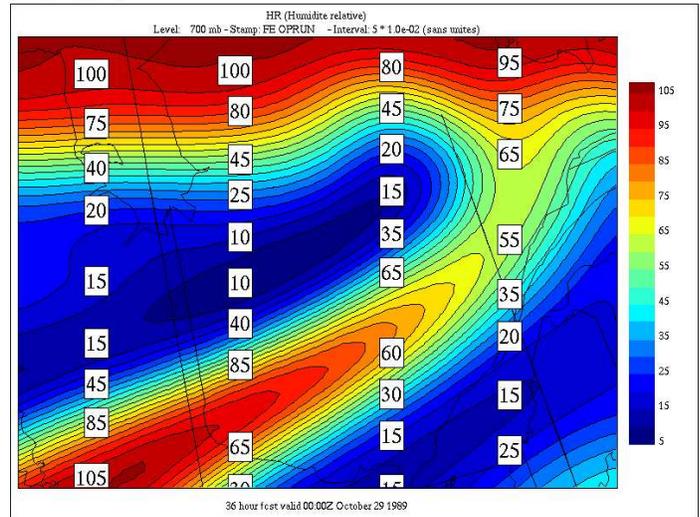
This shows the effect of changing the font size of the contour labels



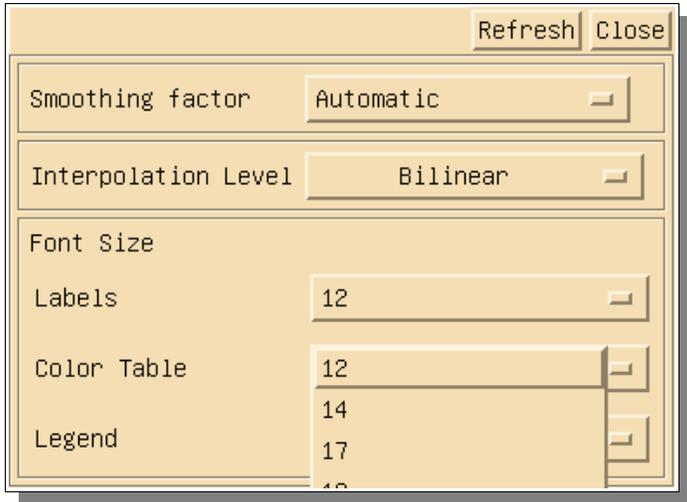
Font size 12



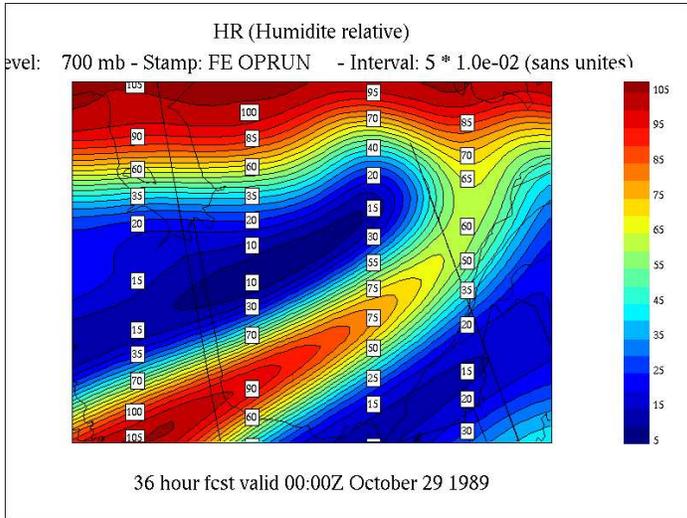
Font size 24



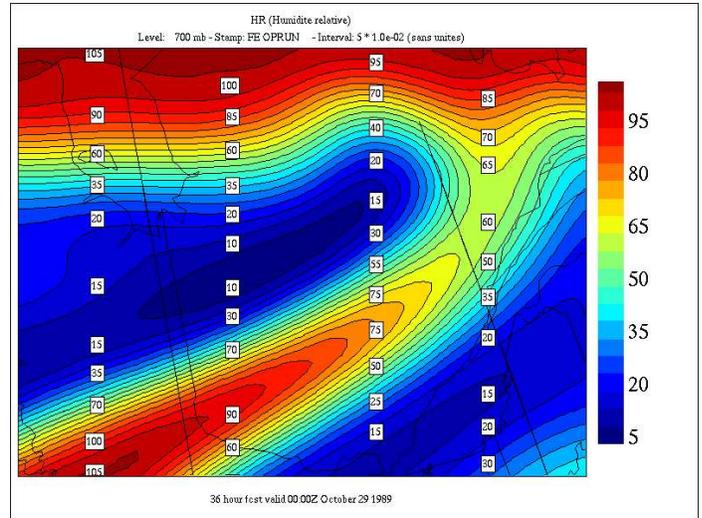
This shows the effect of changing the font size of the Color table labels



Font size 12



Font size 24



This shows the effect of changing the font size of the legend.

Refresh Close

Smoothing factor Automatic

Interpolation Level Bilinear

Font Size

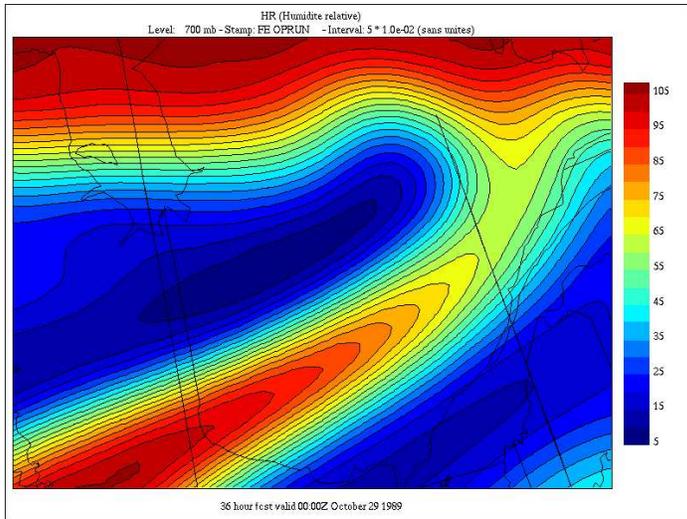
Labels 12

Color Table 12

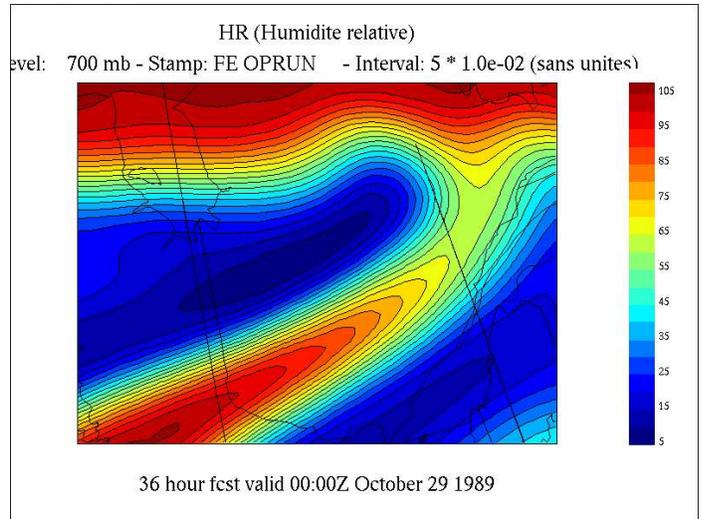
Legend 12

14

Font size 12



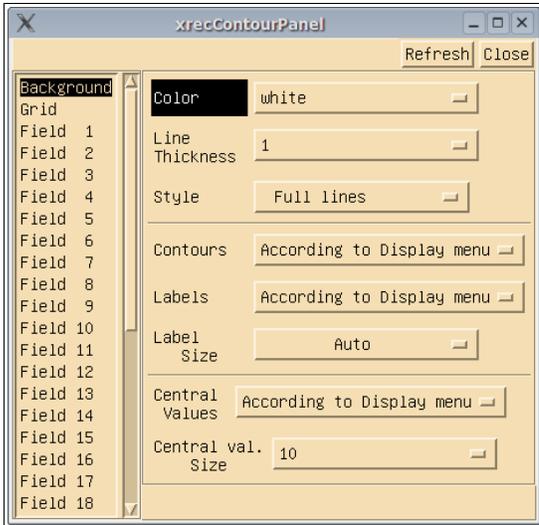
Font size 24



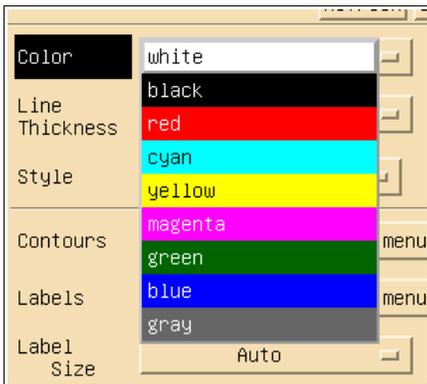
## The Contour Panel

XREC can superimpose up to 32 fields on the same chart. The appearance of each field (i.e. color, line thickness, etc.) is defined by its rank in the display stack. The appearance and behavior of each stack element is defined in the “**Contour**” panel.

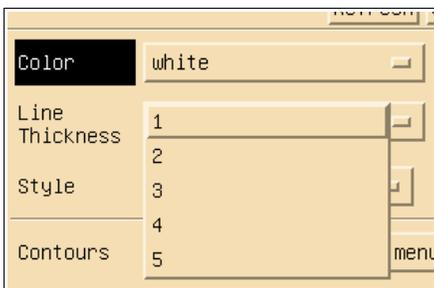
The panel is split in 2 parts. The left part shows the selected display stack element. The right part shows all the display attributes that can be set for each element. Basically, the user selects the display stack element to be modified (eg. “Field 1”) and sets the attributes. There are 32 elements, one for each field, plus one for the background and one for the grid.



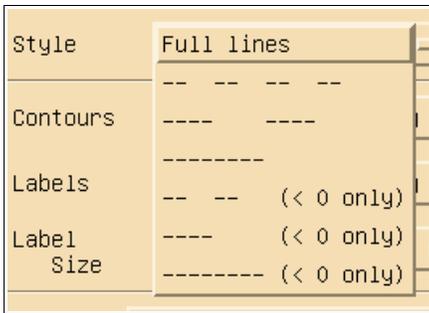
One of the major attributes is color. A choice of 9 colors is proposed.



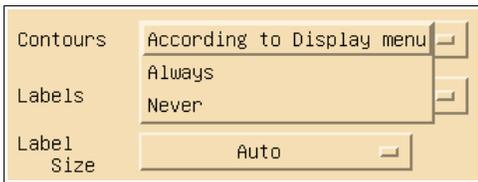
The other element is line thickness. Thicknesses from 1 to 5 can be selected.



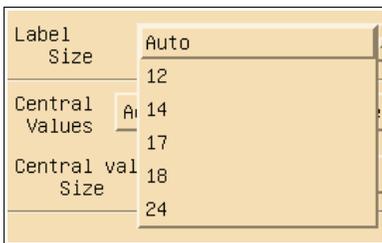
The next element is the contour line styles. The user is given a choice of 4 line dashes, and 3 dash patterns visible only when the values of the field are negative.



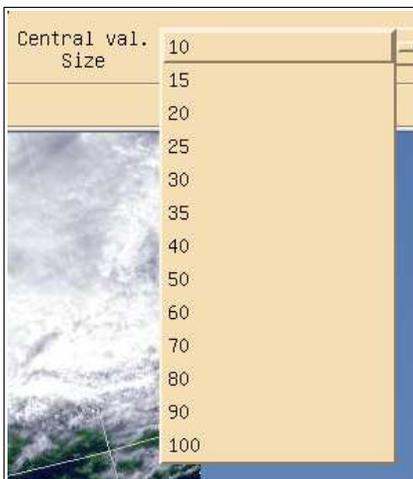
The next part offers an overriding control on the presence / absence of element. For “Contours”, “Labels” and “Central values”, for a given field rank, the user can choose to obey to the toggles of the “Display” menu of the “Control Panel”, or to ignore them by either always or never showing an element.



In the “Label size” option menu the user can fine tune the size of the labels. “Auto” uses the size defined in the “Legend / interpolation” panel, the other units are fixed pixel sizes.

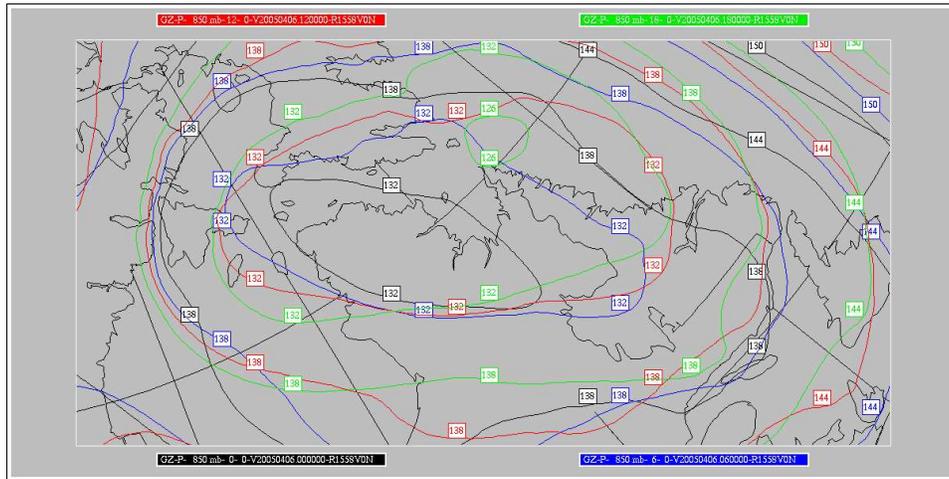


The last item is the “Central value size”, that the user can set for each field.

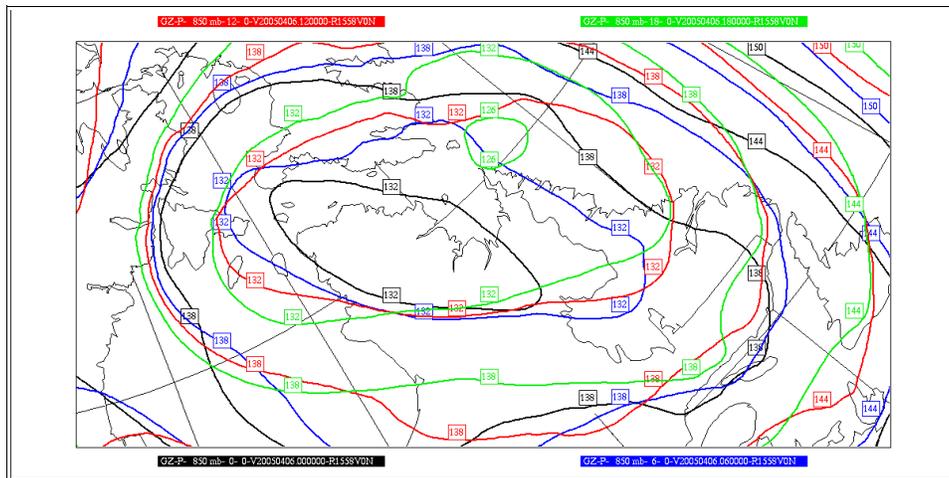


Here are a few examples.

We start with a forecast run from the regional configuration of the GEM model. We display the geopotential at 850 mb for 4 forecast times, 00hr, 06hr, 12hr and 18hr. We superimpose the 4 fields, and put the “Colors” option off from the display menu. This is what xrec gives us by default.



We can make this chart more legible by setting the background to white and the line thicknesses of the 0 hr field to 2. Here are the different settings for the contour panel.



<p>Refresh Close</p> <p>Background Color: white</p> <p>Field 1 Line Thickness: 1</p> <p>Field 2 Line Thickness: 1</p> <p>Field 3 Line Thickness: 1</p> <p>Field 4 Line Thickness: 1</p> <p>Field 5 Line Thickness: 1</p> <p>Field 6 Line Thickness: 1</p> <p>Field 7 Line Thickness: 1</p> <p>Field 8 Line Thickness: 1</p> <p>Field 9 Line Thickness: 1</p> <p>Field 10 Line Thickness: 1</p> <p>Field 11 Line Thickness: 1</p> <p>Field 12 Line Thickness: 1</p> <p>Field 13 Line Thickness: 1</p> <p>Field 14 Line Thickness: 1</p> <p>Field 15 Line Thickness: 1</p> <p>Field 16 Line Thickness: 1</p> <p>Field 17 Line Thickness: 1</p> <p>Field 18 Line Thickness: 1</p> <p>Contours: According to Display menu</p> <p>Labels: According to Display menu</p> <p>Label Size: Auto</p> <p>Central Values: According to Display menu</p> <p>Central val. Size: 20</p>	<p>Refresh Close</p> <p>Background Color: black</p> <p>Field 1 Line Thickness: 1</p> <p>Field 2 Line Thickness: 2</p> <p>Field 3 Line Thickness: 1</p> <p>Field 4 Line Thickness: 1</p> <p>Field 5 Line Thickness: 1</p> <p>Field 6 Line Thickness: 1</p> <p>Field 7 Line Thickness: 1</p> <p>Field 8 Line Thickness: 1</p> <p>Field 9 Line Thickness: 1</p> <p>Field 10 Line Thickness: 1</p> <p>Field 11 Line Thickness: 1</p> <p>Field 12 Line Thickness: 1</p> <p>Field 13 Line Thickness: 1</p> <p>Field 14 Line Thickness: 1</p> <p>Field 15 Line Thickness: 1</p> <p>Field 16 Line Thickness: 1</p> <p>Field 17 Line Thickness: 1</p> <p>Field 18 Line Thickness: 1</p> <p>Contours: According to Display menu</p> <p>Labels: According to Display menu</p> <p>Label Size: Auto</p> <p>Central Values: According to Display menu</p> <p>Central val. Size: 20</p>	<p>Refresh Close</p> <p>Background Color: blue</p> <p>Field 1 Line Thickness: 1</p> <p>Field 2 Line Thickness: 2</p> <p>Field 3 Line Thickness: 1</p> <p>Field 4 Line Thickness: 1</p> <p>Field 5 Line Thickness: 1</p> <p>Field 6 Line Thickness: 1</p> <p>Field 7 Line Thickness: 1</p> <p>Field 8 Line Thickness: 1</p> <p>Field 9 Line Thickness: 1</p> <p>Field 10 Line Thickness: 1</p> <p>Field 11 Line Thickness: 1</p> <p>Field 12 Line Thickness: 1</p> <p>Field 13 Line Thickness: 1</p> <p>Field 14 Line Thickness: 1</p> <p>Field 15 Line Thickness: 1</p> <p>Field 16 Line Thickness: 1</p> <p>Field 17 Line Thickness: 1</p> <p>Field 18 Line Thickness: 1</p> <p>Contours: According to Display menu</p> <p>Labels: According to Display menu</p> <p>Label Size: Auto</p> <p>Central Values: According to Display menu</p> <p>Central val. Size: 20</p>	<p>Refresh Close</p> <p>Background Color: red</p> <p>Field 1 Line Thickness: 1</p> <p>Field 2 Line Thickness: 2</p> <p>Field 3 Line Thickness: 1</p> <p>Field 4 Line Thickness: 1</p> <p>Field 5 Line Thickness: 1</p> <p>Field 6 Line Thickness: 1</p> <p>Field 7 Line Thickness: 1</p> <p>Field 8 Line Thickness: 1</p> <p>Field 9 Line Thickness: 1</p> <p>Field 10 Line Thickness: 1</p> <p>Field 11 Line Thickness: 1</p> <p>Field 12 Line Thickness: 1</p> <p>Field 13 Line Thickness: 1</p> <p>Field 14 Line Thickness: 1</p> <p>Field 15 Line Thickness: 1</p> <p>Field 16 Line Thickness: 1</p> <p>Field 17 Line Thickness: 1</p> <p>Field 18 Line Thickness: 1</p> <p>Contours: According to Display menu</p> <p>Labels: According to Display menu</p> <p>Label Size: Auto</p> <p>Central Values: According to Display menu</p> <p>Central val. Size: 20</p>	<p>Refresh Close</p> <p>Background Color: green</p> <p>Field 1 Line Thickness: 1</p> <p>Field 2 Line Thickness: 2</p> <p>Field 3 Line Thickness: 1</p> <p>Field 4 Line Thickness: 1</p> <p>Field 5 Line Thickness: 1</p> <p>Field 6 Line Thickness: 1</p> <p>Field 7 Line Thickness: 1</p> <p>Field 8 Line Thickness: 1</p> <p>Field 9 Line Thickness: 1</p> <p>Field 10 Line Thickness: 1</p> <p>Field 11 Line Thickness: 1</p> <p>Field 12 Line Thickness: 1</p> <p>Field 13 Line Thickness: 1</p> <p>Field 14 Line Thickness: 1</p> <p>Field 15 Line Thickness: 1</p> <p>Field 16 Line Thickness: 1</p> <p>Field 17 Line Thickness: 1</p> <p>Field 18 Line Thickness: 1</p> <p>Contours: According to Display menu</p> <p>Labels: According to Display menu</p> <p>Label Size: Auto</p> <p>Central Values: According to Display menu</p> <p>Central val. Size: 20</p>
--	--	---	--	--

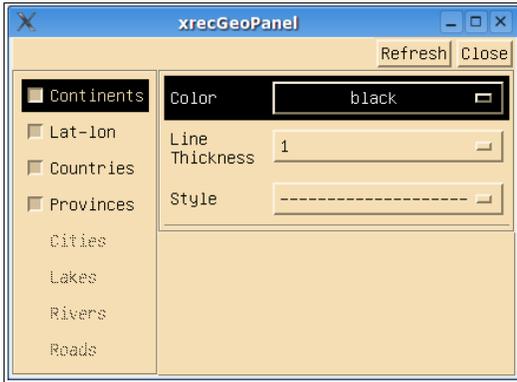


## The Geography Panel

XREC offers 2 geographical outlines by default : a default, low resolution one and an optional, high resolution one. The low resolution is activated by default.

As in the “**Contours**” panel, this panel is split in two parts : the left part is composed of the geographical elements to be customized, and the right part contains the list of customizable attributes (color, line thickness, line dash). On the left side, each element has a toggle that can be set on/off, indicating the state of the element.

### Low resolution geography

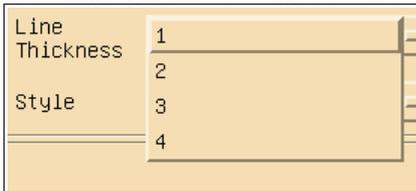


In low resolution mode, this panel is somewhat misleading. In fact only the “**Continents**” and “**Lat-lon**” elements can be configured. This will be fixed in a future version. Also in the low resolution version the “**Cities**”, “**Lakes**”, “**Rivers**” and “**Roads**” elements are dimmed, since there is no data associated with them.

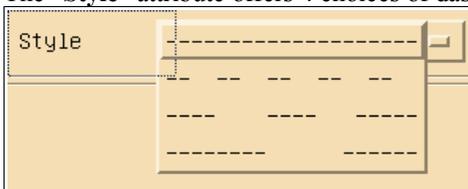
The “**Color**” attribute gives the user a choice of nine colors to draw the geographical element.



The “**Line Thickness**” attribute can be set from 1 to 4 pixels.

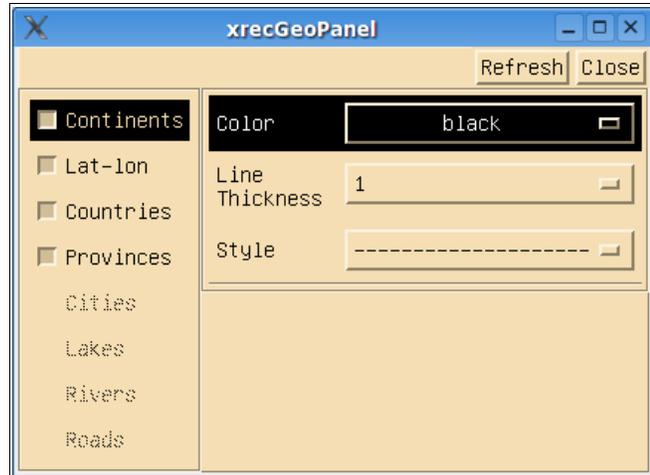
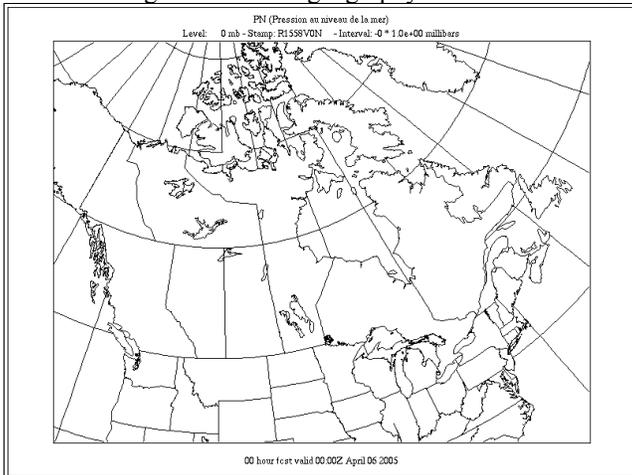


The “**Style**” attribute offers 4 choices of dash lines.

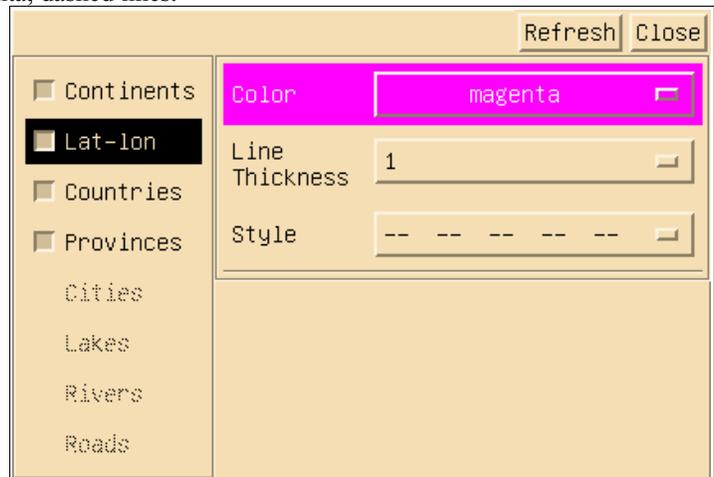
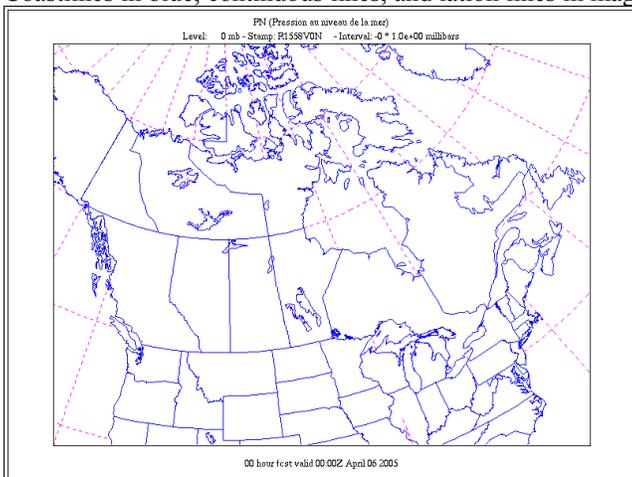


Here are some possible customizations

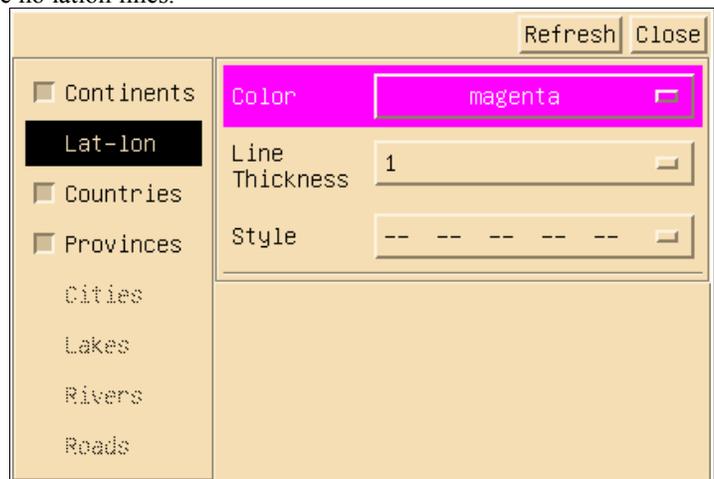
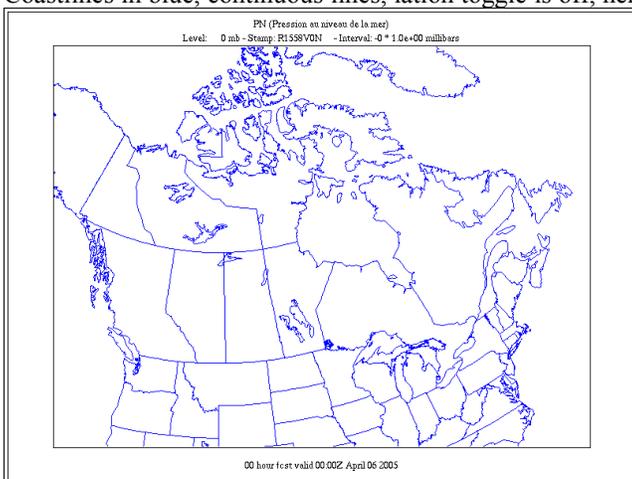
Default configuration – The geography and the latlon lines are drawn in black.



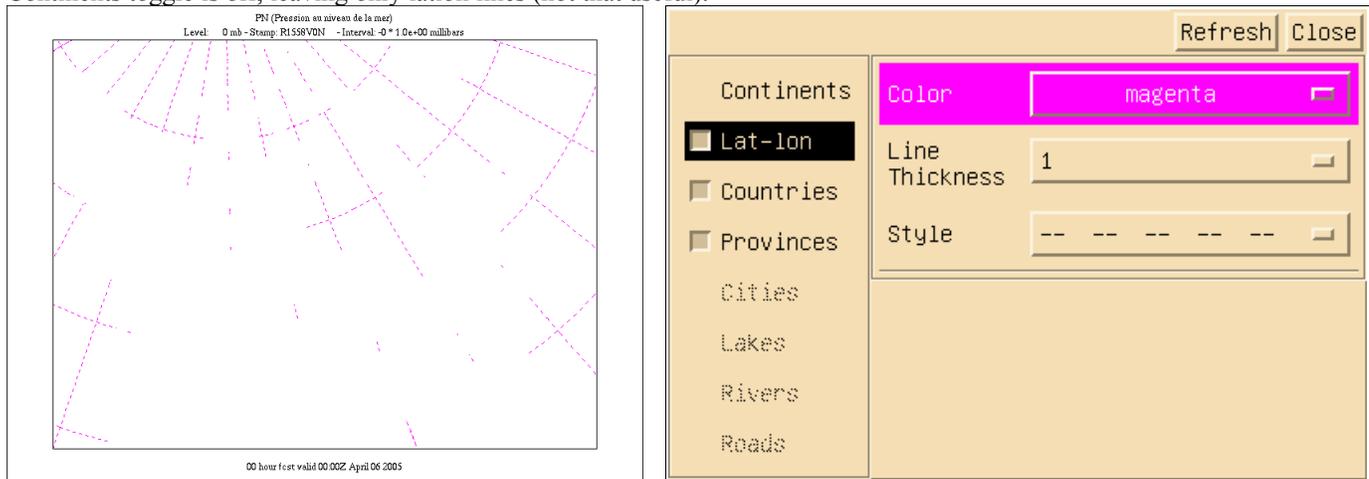
Coastlines in blue, continuous lines, and latlon lines in magenta, dashed lines.



Coastlines in blue, continuous lines, latlon toggle is off, hence no latlon lines.



Continents toggle is off, leaving only latlon lines (not that useful).



## High Resolution Geography

To use the high resolution geography, an environment variable, `GDB_PATH`, must be set and exported before calling `xrec` (after it is too late !).

On MRB Linux machines

```
export GDB_PATH=/data/armnraid1/DBGeo
```

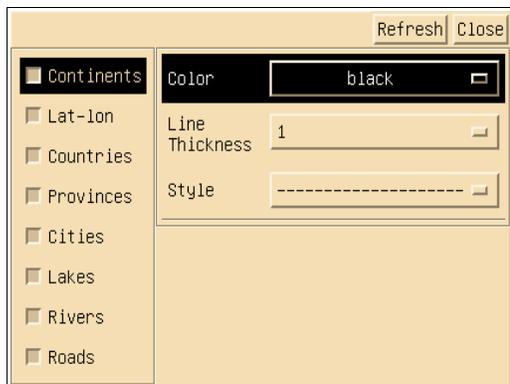
On pollux, you can use

```
export GDB_PATH=/data/cmdsx2/afsm/gis
```

It is the responsibility of the user to find out whether or not this high resolution geography is available on his system, and where it is installed. If you are not sure, please contact your system administrator, or ask advice from MRB computer support ([service.rpn@ec.gc.ca](mailto:service.rpn@ec.gc.ca)).

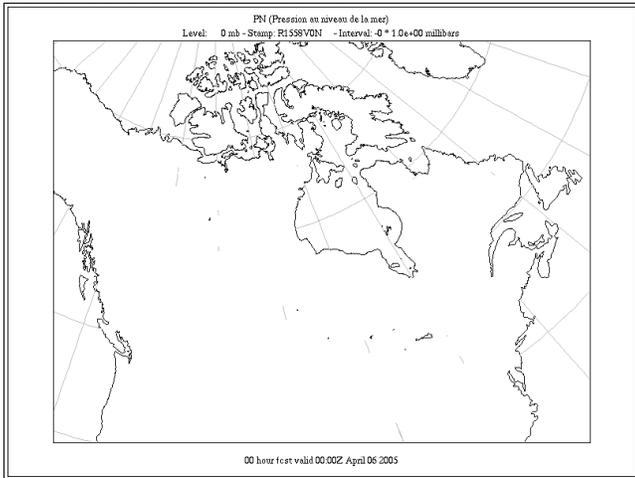
The high resolution geography package has been written by Michel Grenier (CMC), and I thank him for providing us the results of his hard work. The package optimizes the level of the detail in the geography depending upon the spatial resolution of the viewable area. So even if all the geography items are checked and supposed to be active they will show up when the resolution of the physical area meets some predefined thresholds.

This is the appearance of the “**Geography**” panel when all the `GDB_PATH` variable is defined

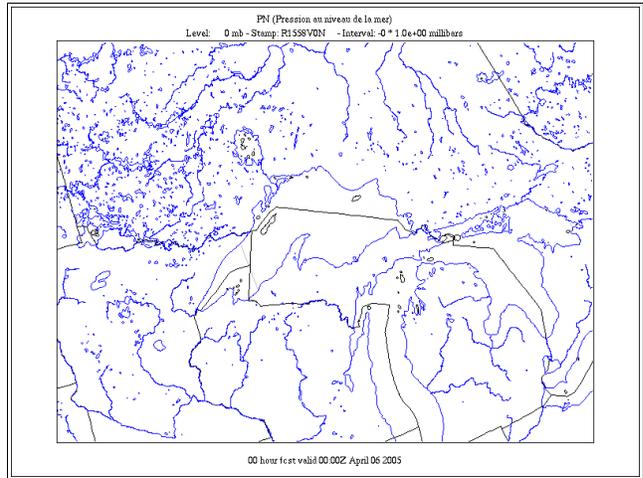


Here are some examples of this high resolution geography.

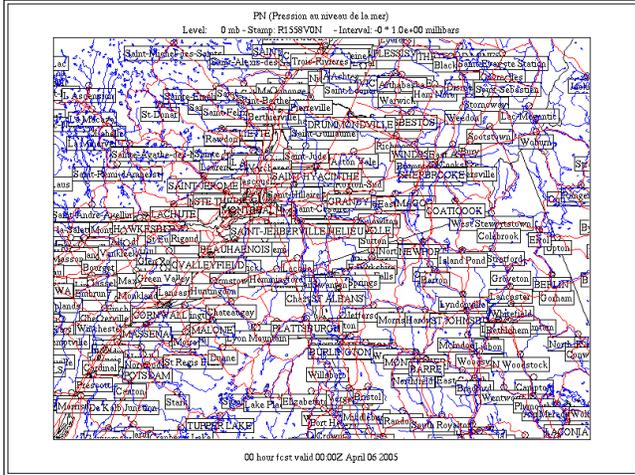
Not much is shown in this low resolution chart, even if all the elements are to be drawn are “ON”.



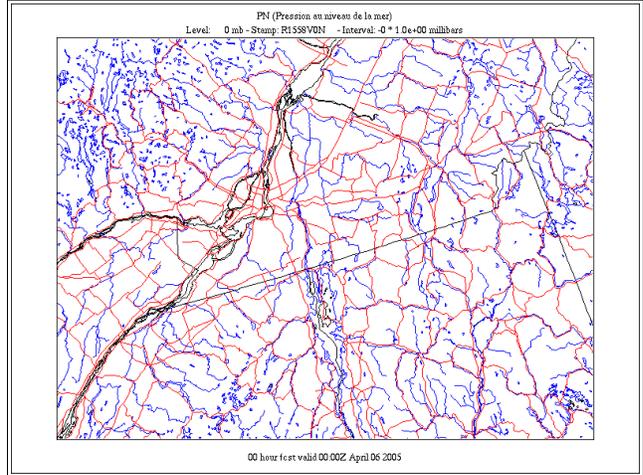
As we zoom in, more information is displayed



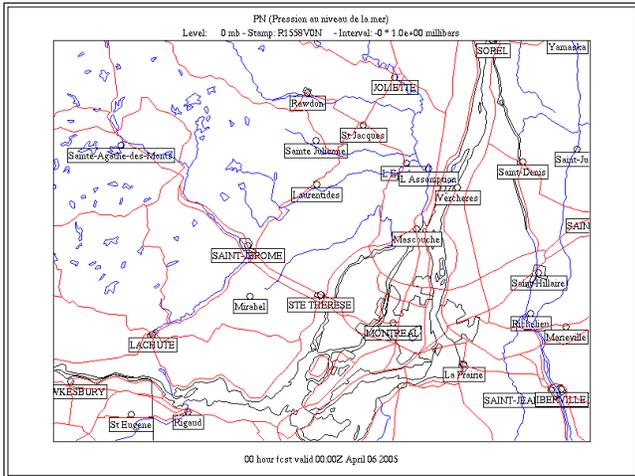
When we turn on the display the city names, there is much clutter...



... that disappears if we turn it off...



... or becomes more tolerable as we zoom in.



## Addendum for xrec5.91

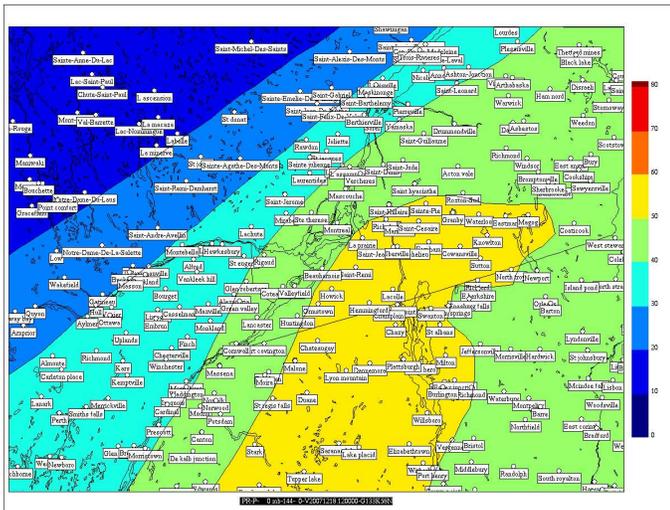
In the previous versions of xrec, the display of city names was very cluttered unless the zoomed area was very small. This is because there is nothing in the code that prevents this (no crowding control), and also there is no information in the database about the city population, which would be a useful parameter to control which cities to display.

A small step to solve this problem is to display the name of the cities that are defined in CAPITALS in the database. These are the major cities. In this version of xrec the way to restrict the display to the major cities is to define the following environment variable

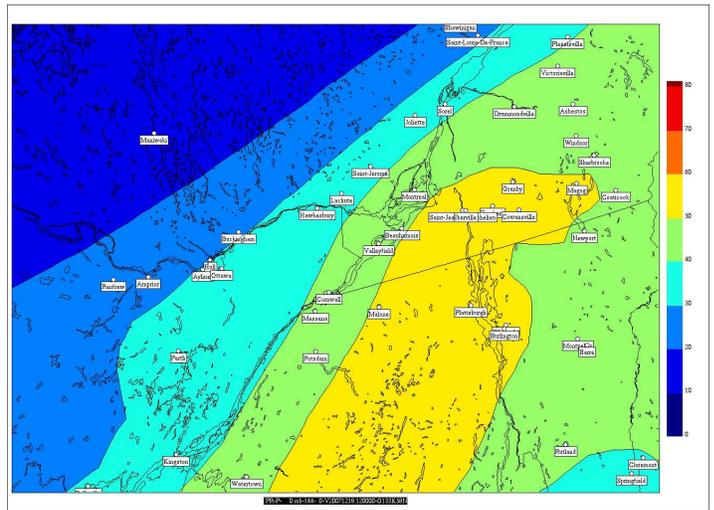
```
export GDB_CITY_SIZE=BIG
```

These images show the effect of the environment variable

Before

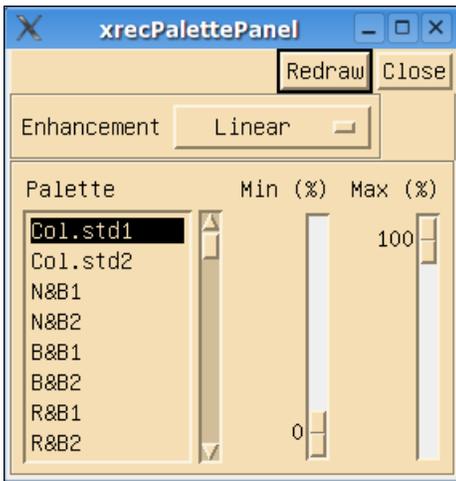


After



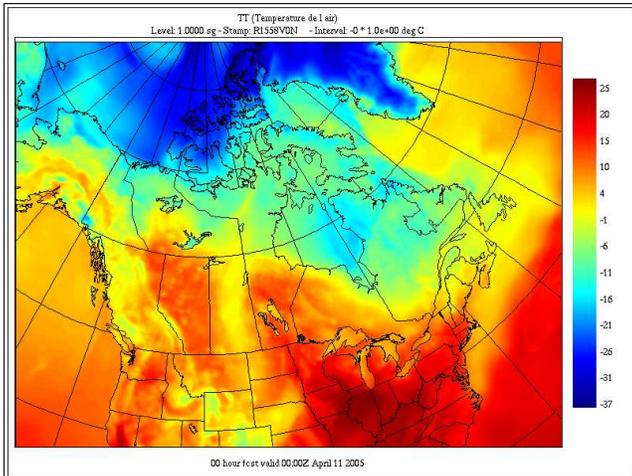
## The Palette Panel

The “**Palette**” panel allows the user to choose the color palette used to display fields in colors. The program offers a choice of more than 50 color palettes, as well seven enhancement curves and two sliders to modify the range of the colormaps.

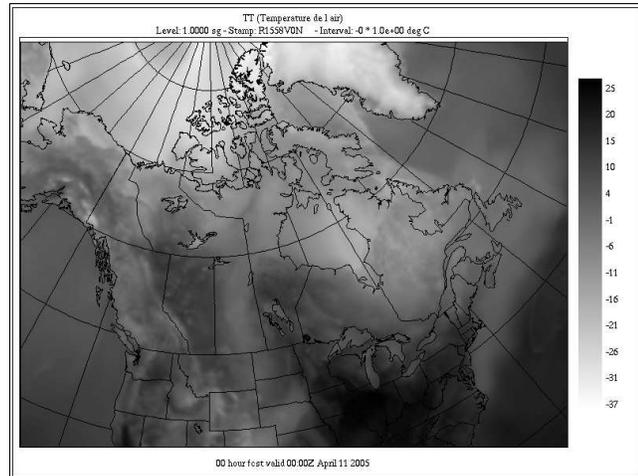


To change the current color map, select a new one and press the “**Redraw**” button. Here are a few selected colormaps.

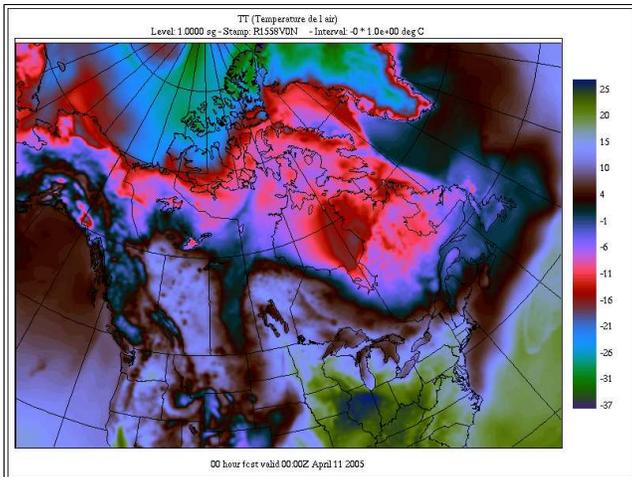
**Col. Std1**



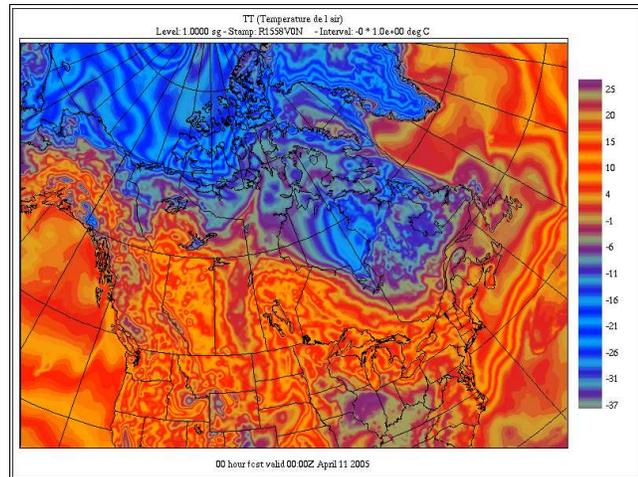
**N&B2**



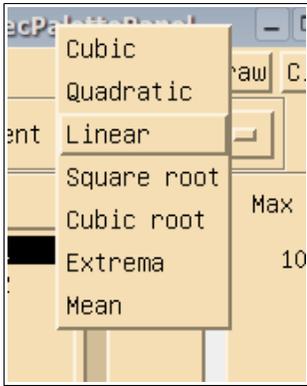
**Volcano**



**Waves**

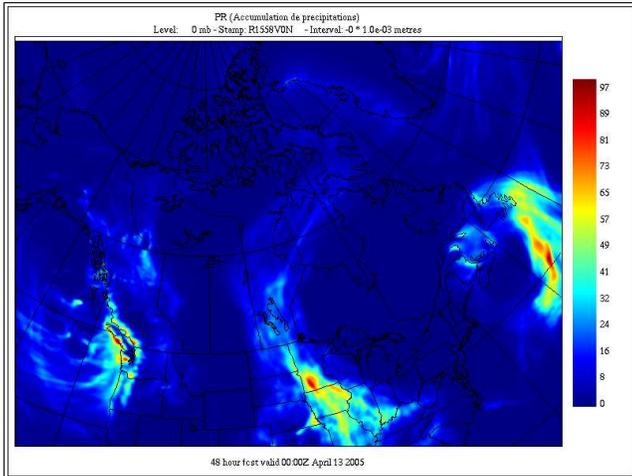


The “Enhancement” option menu changes the way the colormap is applied on the data. The default is linear.

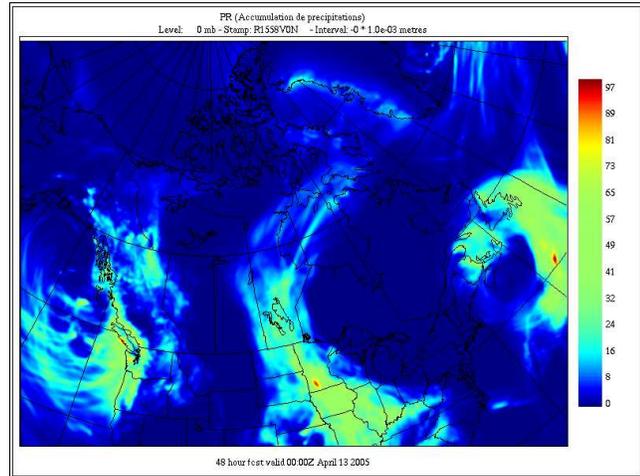


The following pictures show the effect of changing the enhancement curve on accumulated precipitation data (PR).

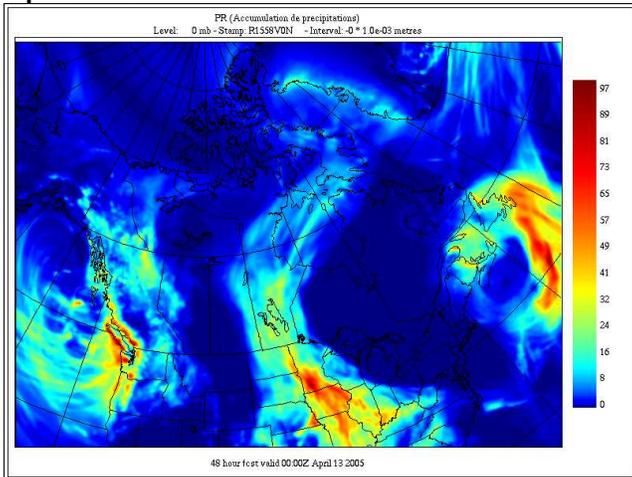
**Linear**



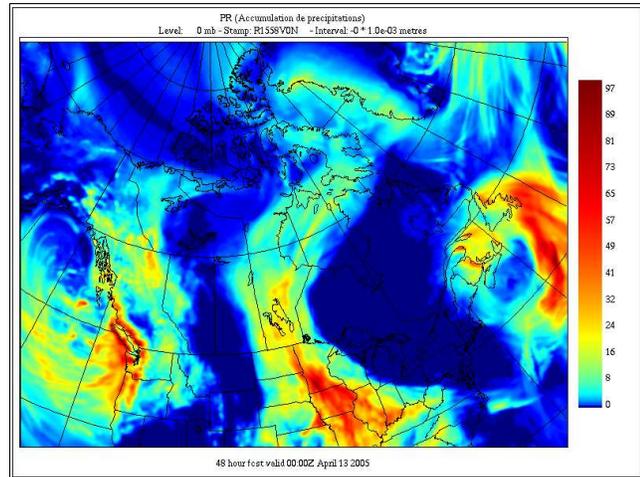
**Extrema**



**Square Root**

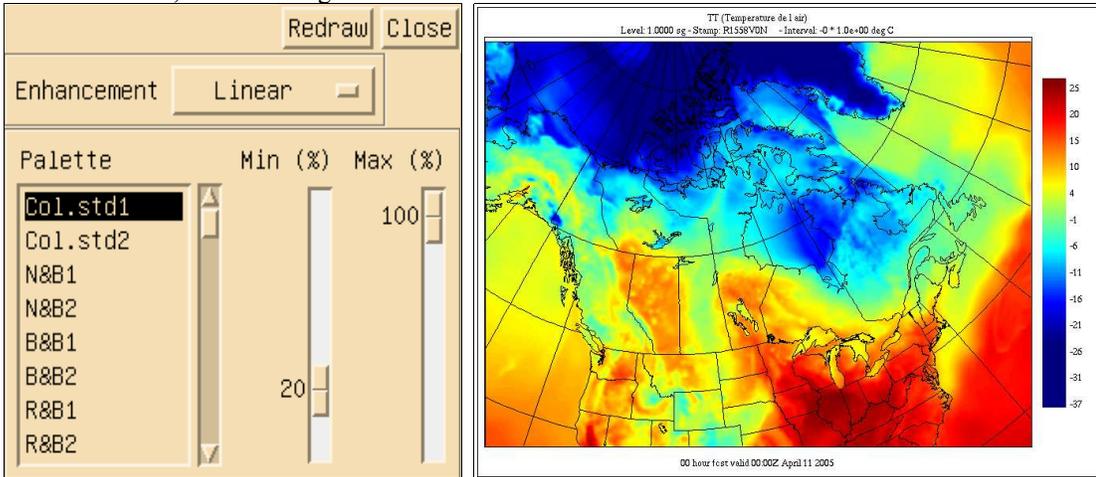


**Cubic Root**

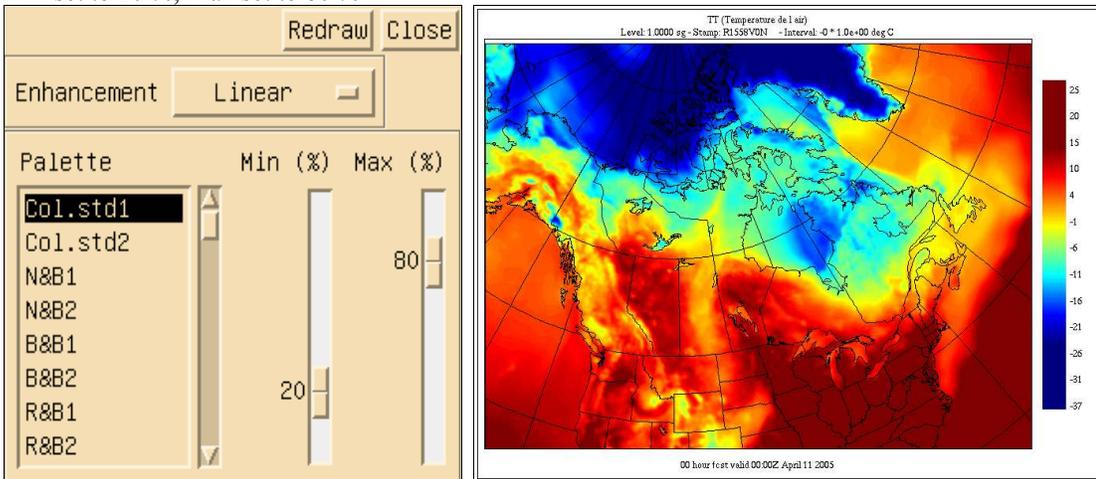


The following pictures show the effect of modifying the variation range of the colormap.

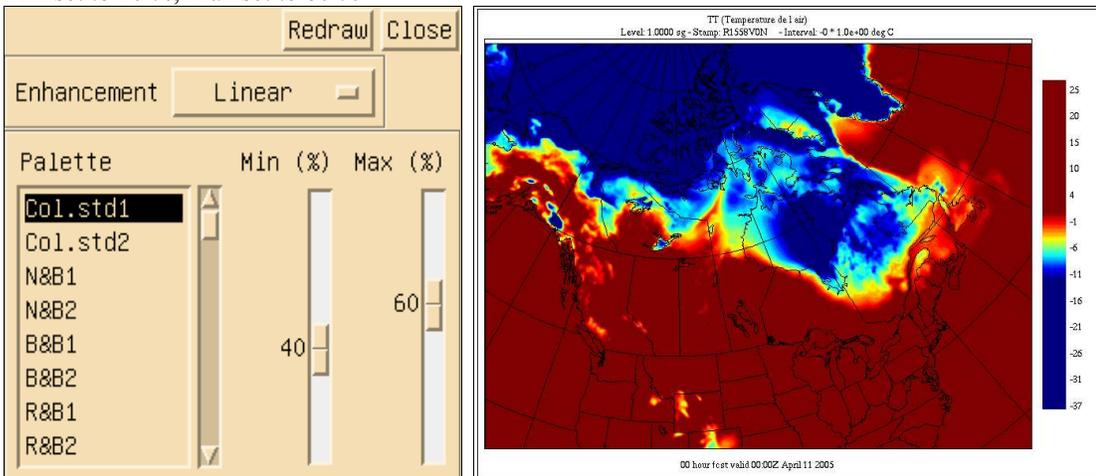
Min set to 20 %, Max unchanged



Min set to 20 %, Max set to 80 %



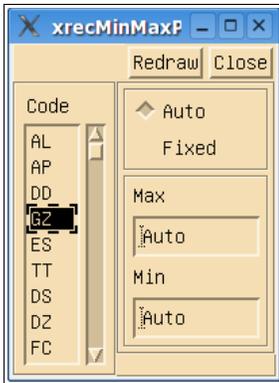
Min set to 40 %, Max set to 60 %



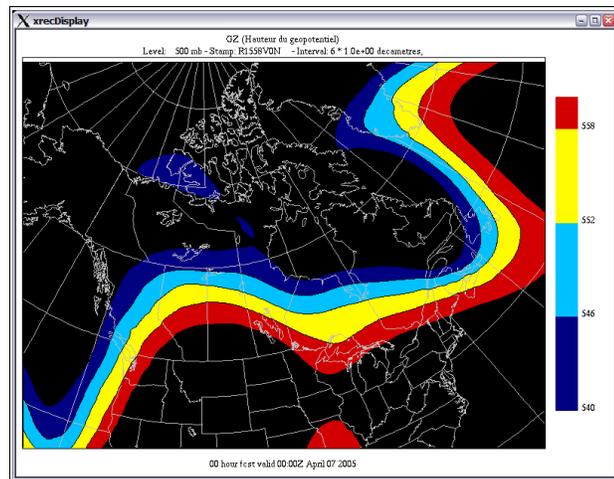
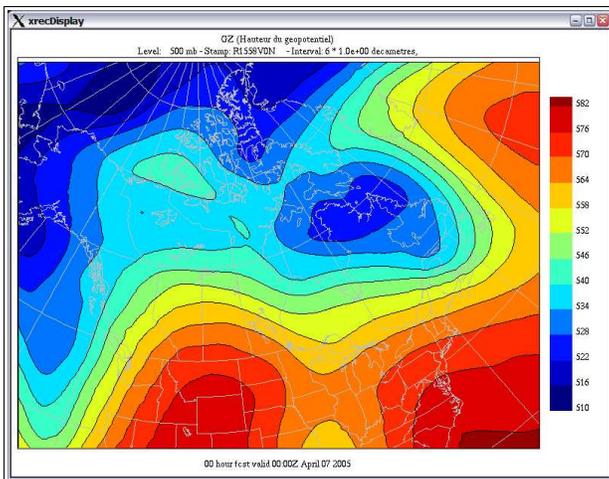
## The Min-Max / Missing Values Panel

This panel allows the user to set manually the upper/lower limits of the displayed fields. This option is useful to produce multiple charts that share the same limits; since their bounds are consistent, they can easily be compared between each other.

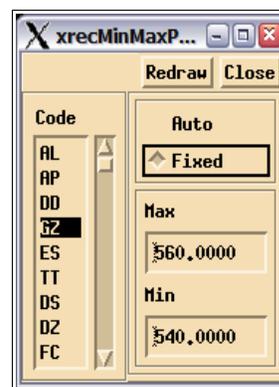
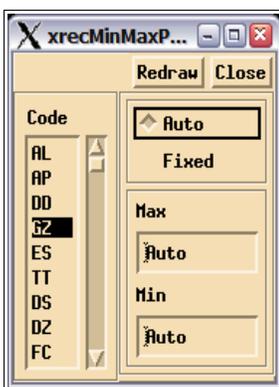
The panel is split in three parts : on the left there is the list of the variables known to xrec. On the upper right there is the min/max settings mode : **Auto** (the default) or **fixed**. When set to **Auto**, the values in the fields **Max** and **Min** are also set to **Auto**. When set to **Fixed**, the limits of the field are taken from the “**Max**” and “**Min**” values set by the user.



Example of use



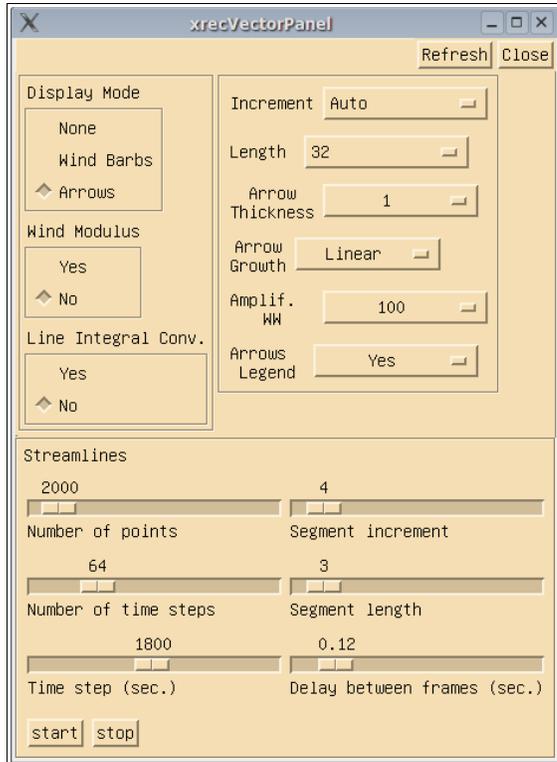
To get the chart on the right, which has for limits 540-560 dam, we clicked on GZ, then entered the new min and max limits, and then click the Fixed toggle.



## The Vector Field Panel

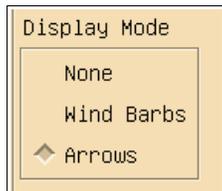
The “Vector Field” panel gives the user many options to visualize vector fields. In XREC, a vector field is defined as a pair of UU and VV components. In vertical cross sections, it is defined as a UU-VV-WW triplet.

At the present time, only UU, VV and WW are recognized as vector variables. Future version may hopefully allow the user to define his own vector variables association.



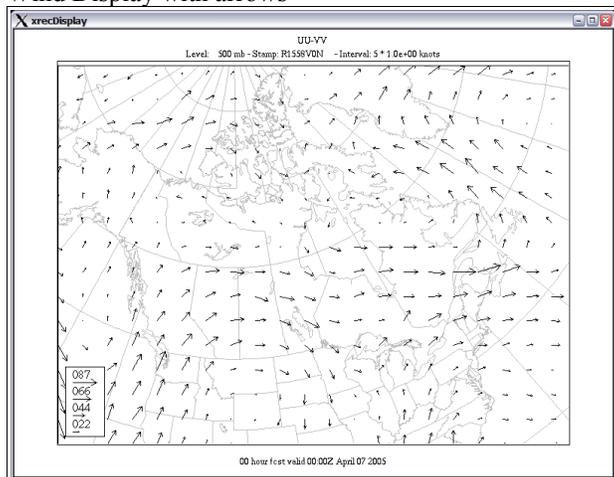
This panel is split in three parts : in the upper left there are toggles to turn on/off the display of glyphs (wind barbs, arrows), the wind modulus and line integral of convolution (from now on called LIC). In the upper right there are various options to fine tune the appearance of arrows and wind barbs. In the bottom part there are various options to fine tune the display of streamlines.

Let's start with the upper left part.

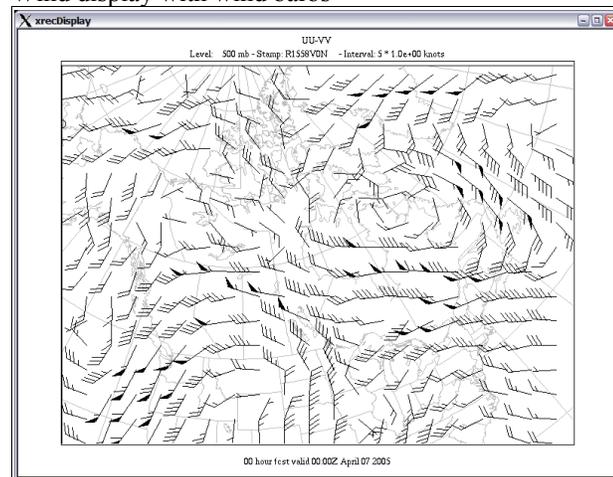


By default xrec displays vector fields with arrows. Selecting **Wind barbs** changes the arrows for wind barbs. Selecting **None** does not display anything. The **None** option is useful if the user wants to look only at the wind modulus, LIC or streamlines.

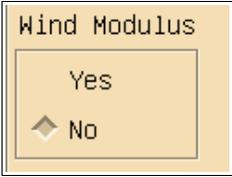
Wind Display with arrows



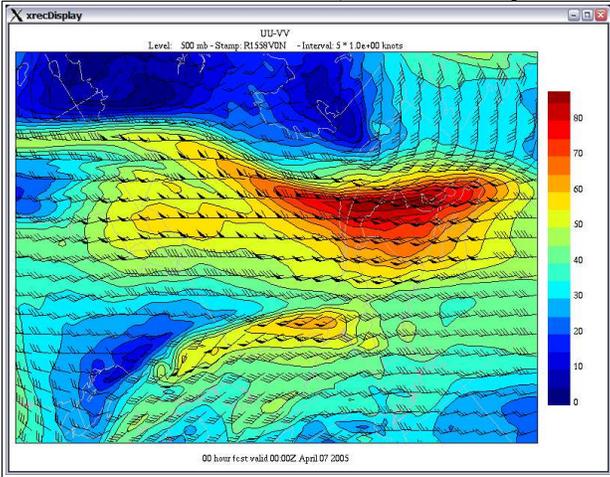
Wind display with wind barbs



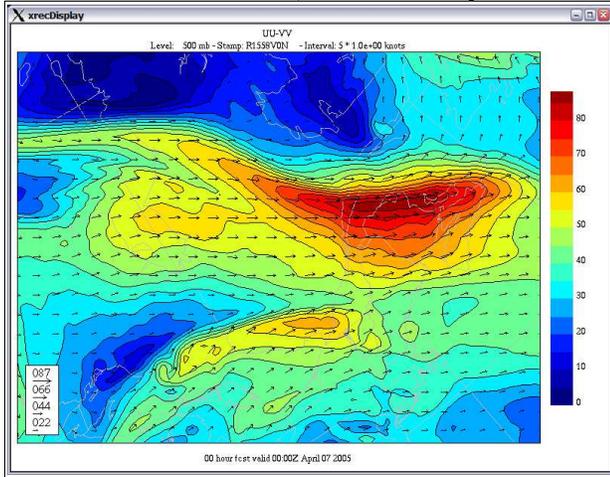
The Wind modulus toggles allows the user to display the wind modulus. The wind modulus can be shaded and contoured as any other scalar field.



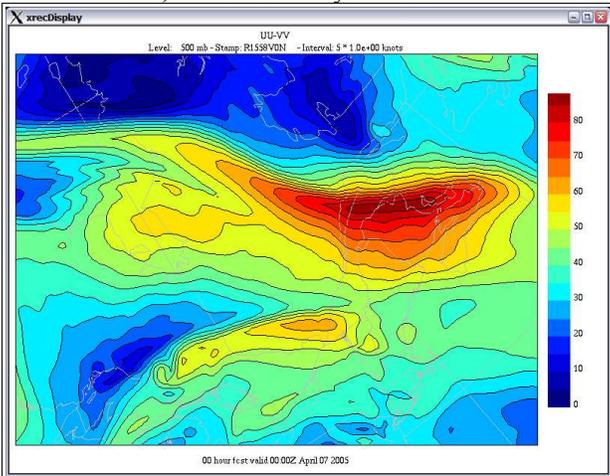
Wind Modulus with wind barbs, contoured every 5 knots



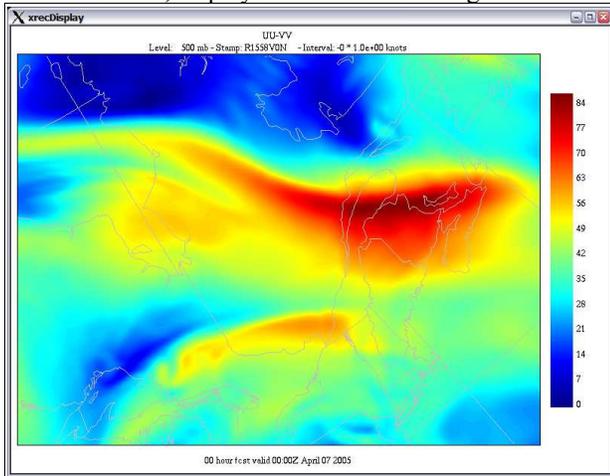
Wind Modulus with arrows, contoured every 5 knots



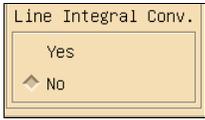
Wind Modulus, contoured every 5 knots



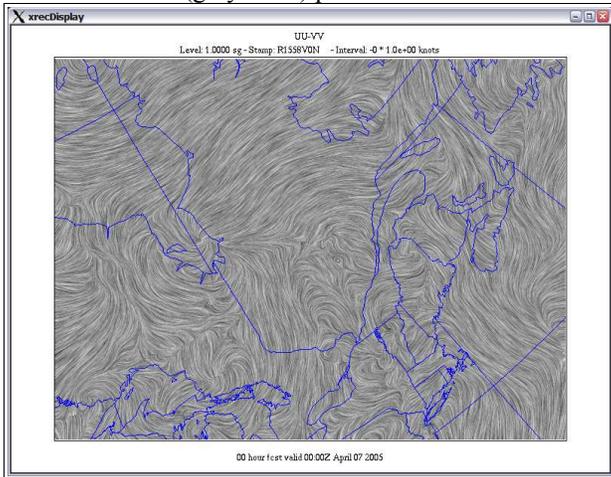
Wind Modulus, displayed in smooth shading



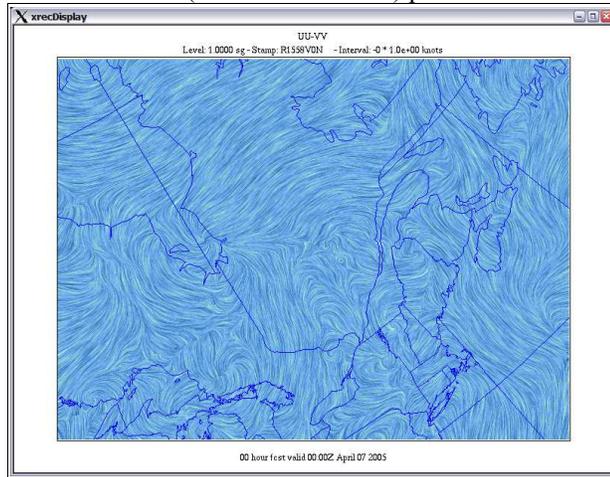
The Line Integral of Convolution is a texturing technique used to display the fine details aspects of the flow. Its use is mutually exclusive with the display of the wind modulus. You can have either one, but not both.



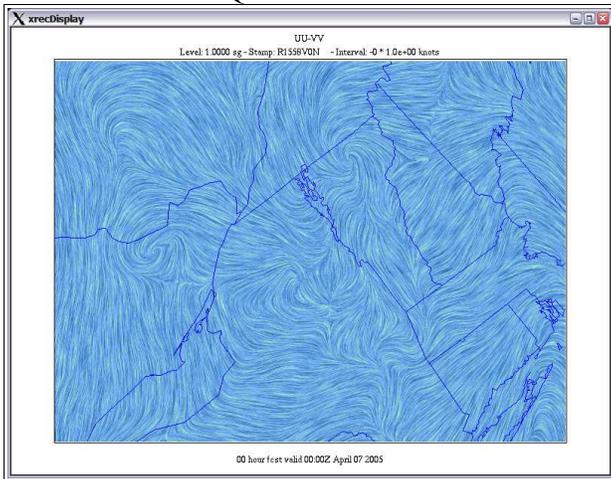
LIC with N&B1 (gray scale) palette



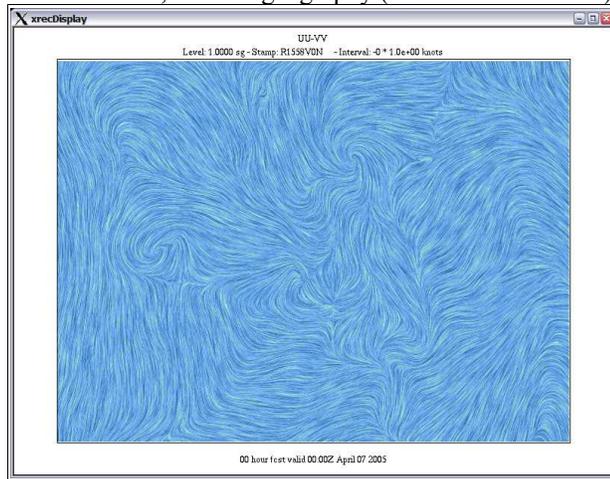
LIC with B&B1 (blue to white scale) palette



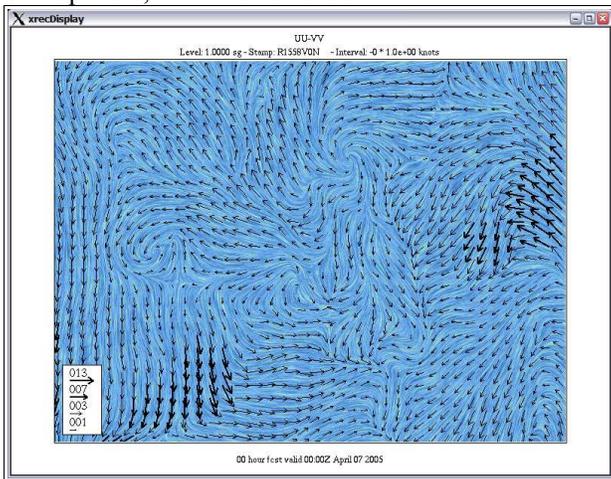
A zoom on southern Quebec



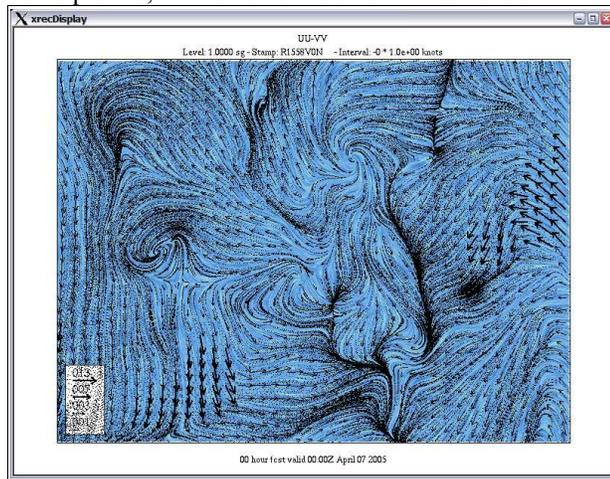
The same area, without geography (shows all the details)



Same picture, with arrows added



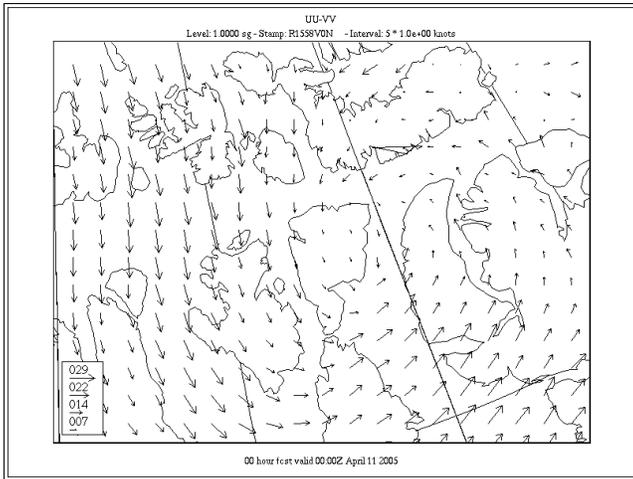
Same picture, with arrows and streamlines added



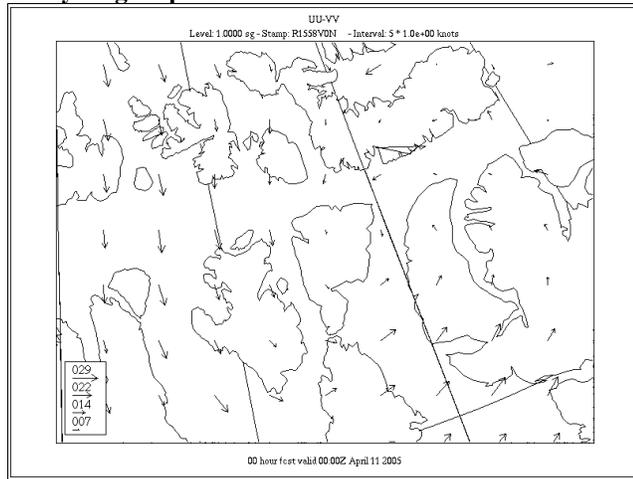
The next part of the panel offers some adjustment options on the attributes of wind arrows and barbs, such as density and length.

The first attribute is the “Increment”. It defines the space between grid points used to display the symbols. Xrec uses automatic spacing to avoid clutter. The options allow the user to override the default. Here some examples.

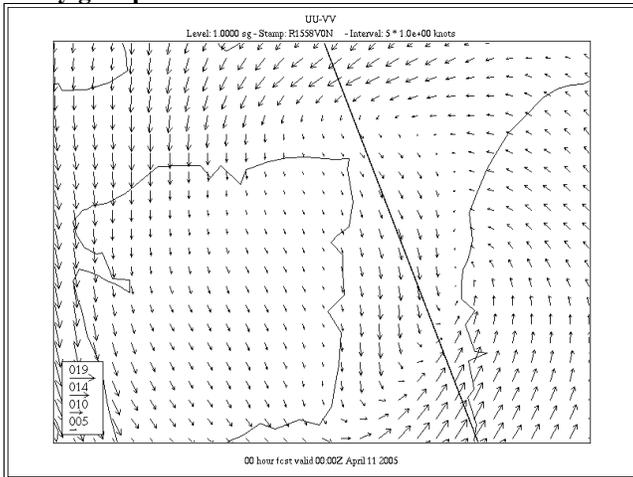
### Auto



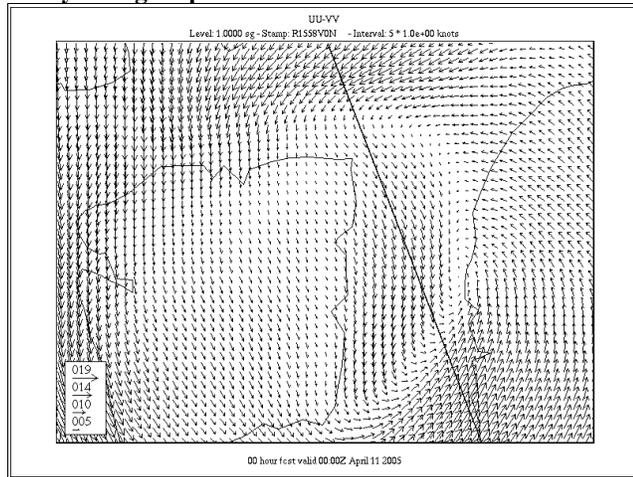
### Every 10 grid points



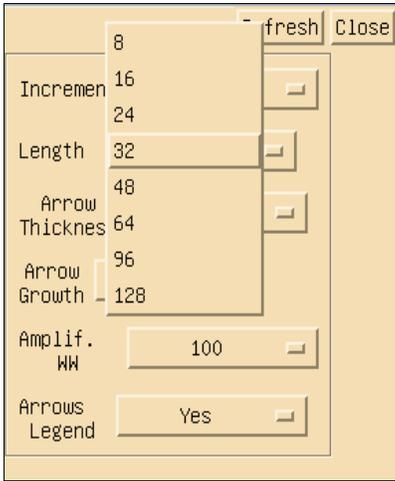
### Every grid point



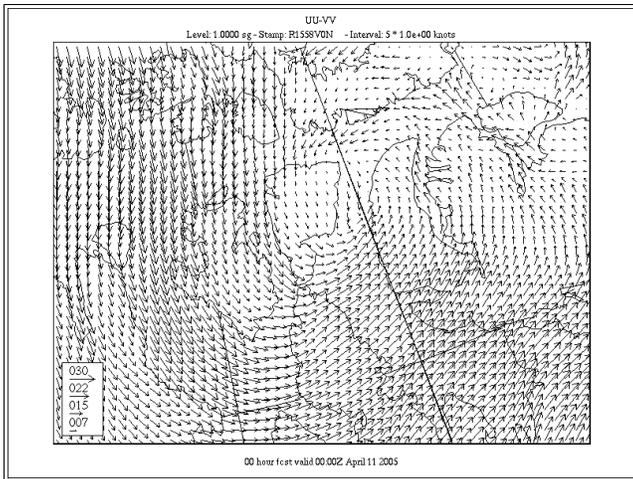
### Every 0.25 grid point



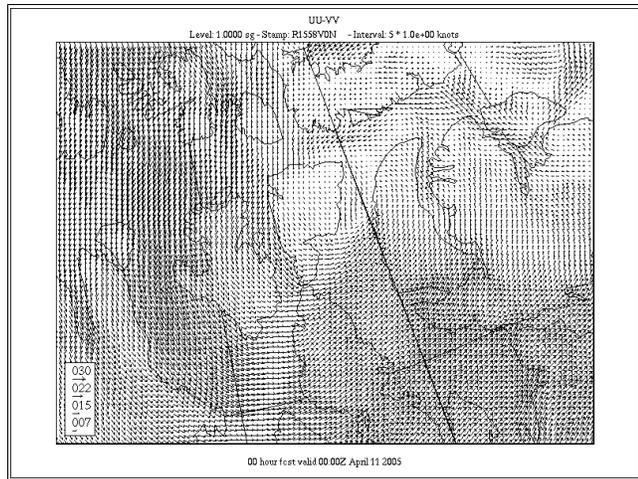
The second attribute is the “Length”. It defines the length, in pixels, of the maximum wind speed. The default is 32.



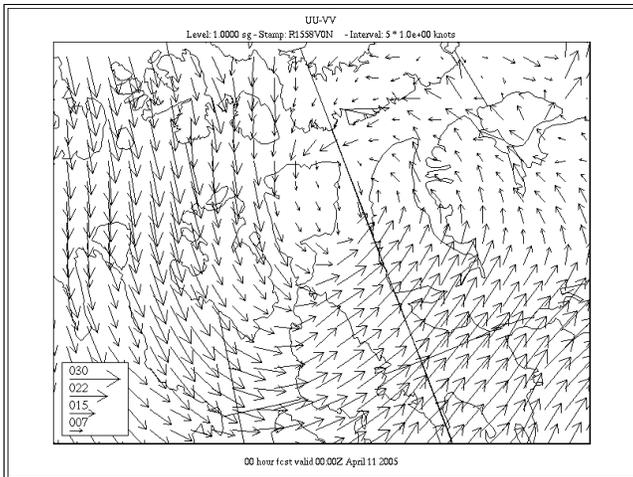
32



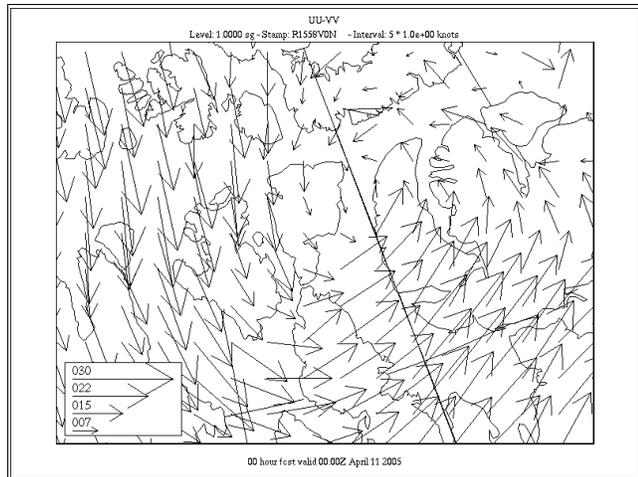
16



64



128



The third element is “Arrow Thickness”. This attributes changes the thickness of the arrows along with their speed, the arrows getting thicker as the wind speed increases. This option is useful to enhance the areas where the wind is strongest.

Increment

Length

Arrow Thickness

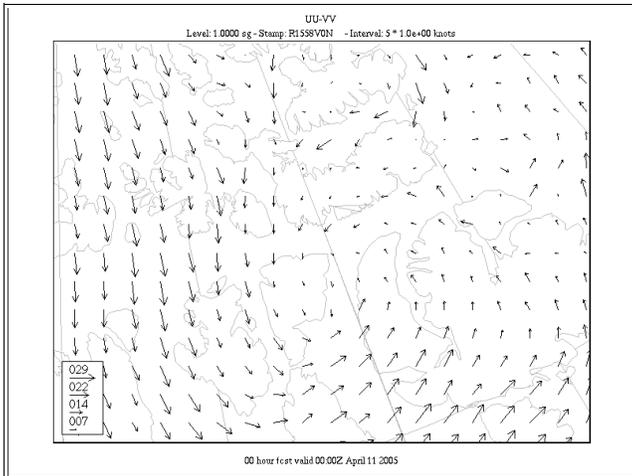
Arrow Growth

Amplif.

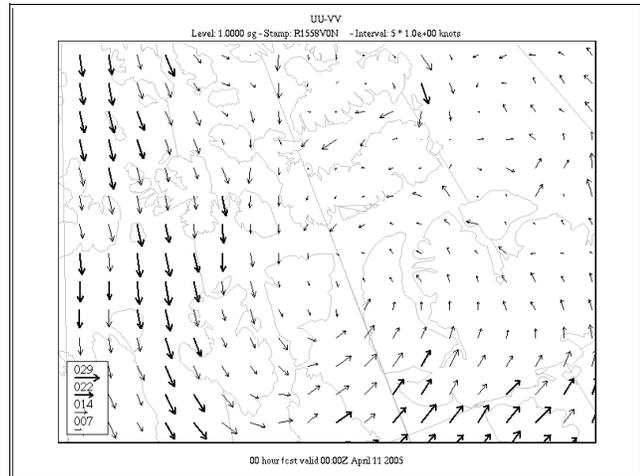
HW

Arrows Legend

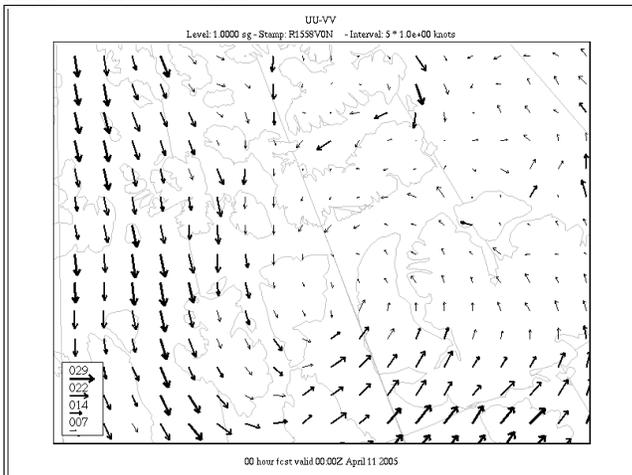
**Arrow Thickness of 1**



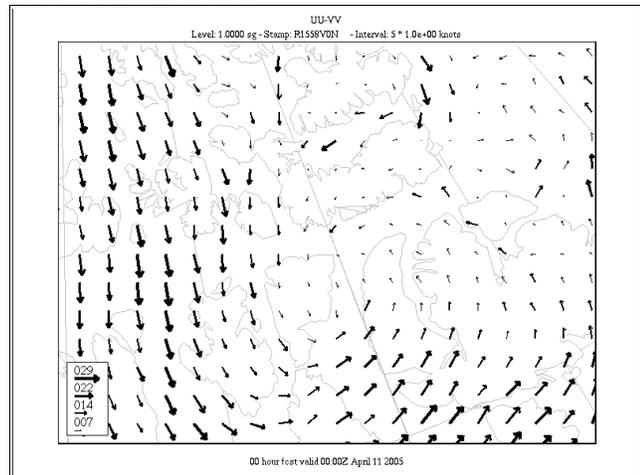
**Arrow Thickness of 2**



**Arrow Thickness of 3**



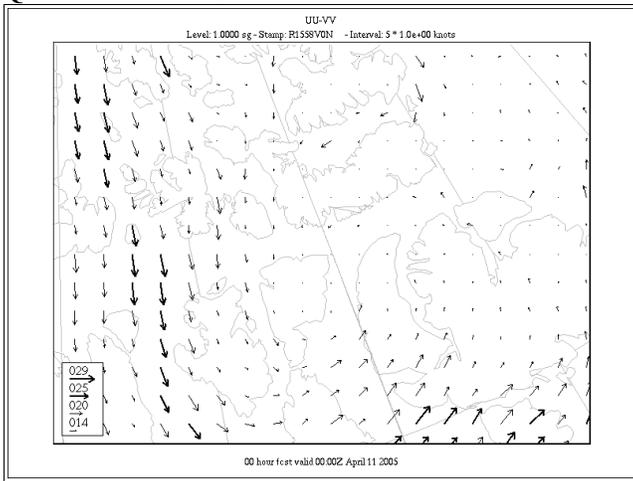
**Arrow Thickness of 4**



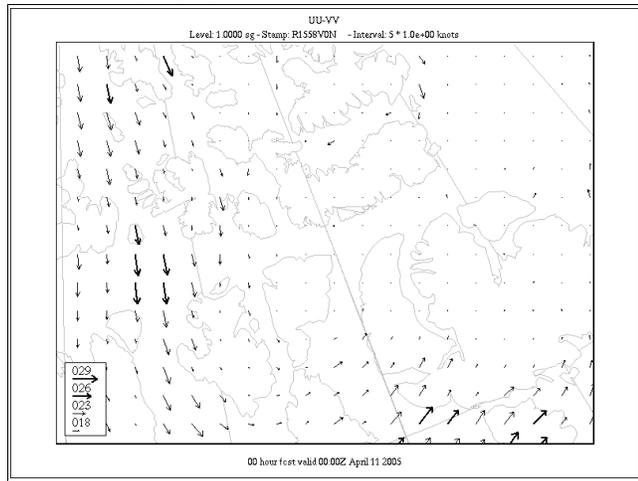
The next attribute is “Arrow Growth”, which defines the rate of increase of the thicknesses of the arrows.

Increment	<input type="text" value="1"/>
Length	<input type="text" value="128"/>
Arrow Thickne	<input type="text" value="Cubic"/>
Arrow Growth	<input type="text" value="Linear"/>
Amplif. WW	<input type="text" value="Square root"/>
Arrows Legend	<input type="text" value="Yes"/>

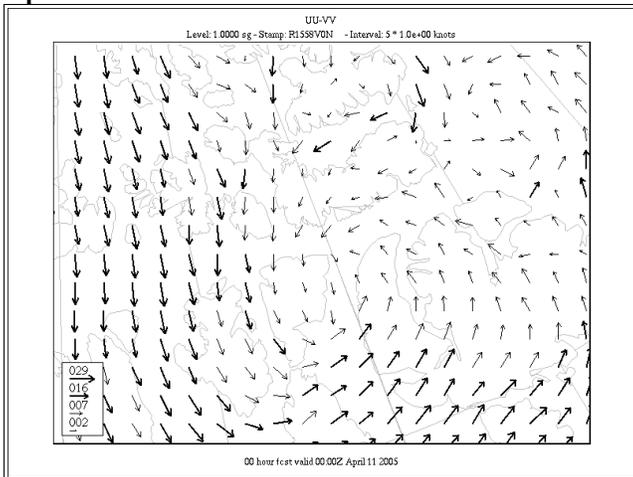
**Quadratic Arrow Growth**



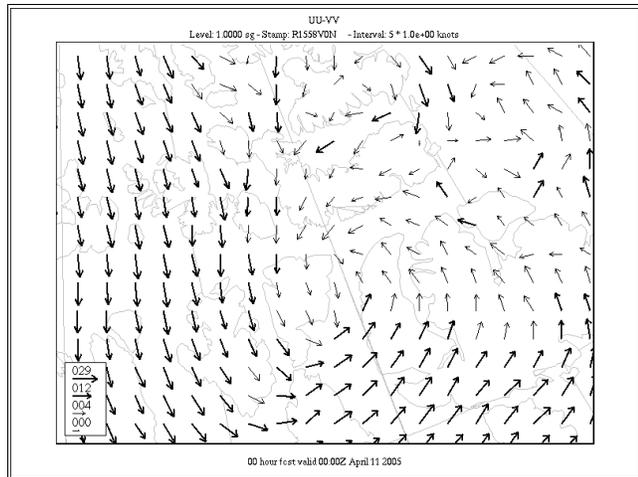
**Cubic Arrow Growth**



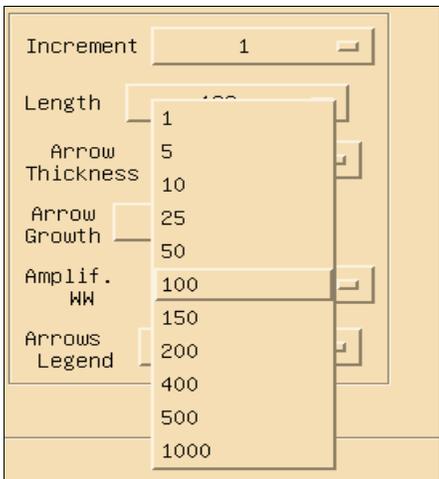
**Square Root Arrow Growth**



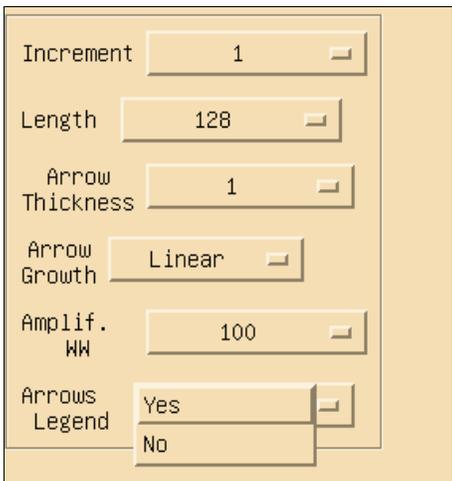
**Cubic Root Arrow Growth**



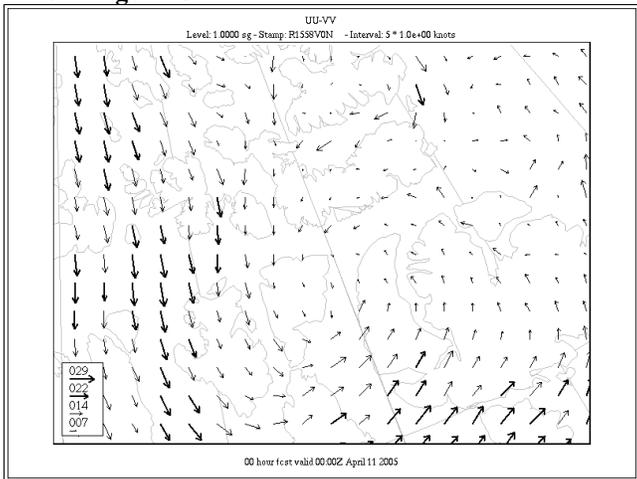
The next attribute is “Amplif. WW”, which is only used in vertical cross-sections. It defines the exaggeration factor of the vertical wind speed so that the vertical motion is “visible” in vertical cross sections of the triplets UU-VV-WW. The user can find applications of this option in the section 21 of this document, “Displaying vertical cross-sections of the wind”.



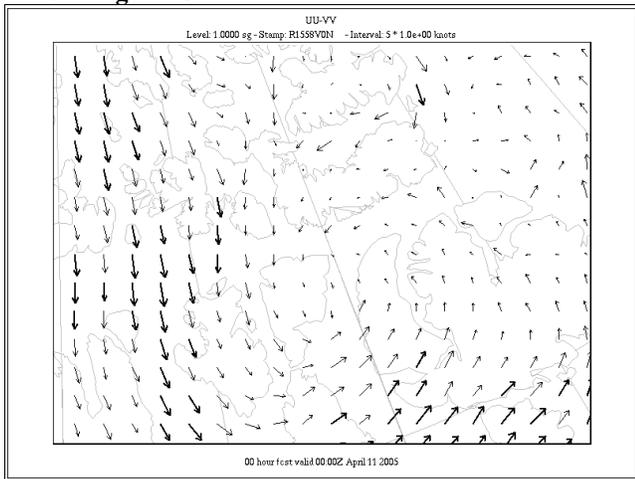
The last option of this sub-panel is “Arrows Legend”, that turns on/off the small legend at the lower left part of the window that displays 4 typical wind values, the one at the top being the maximum value. Turning that option off can be useful when the user wants to insert a picture in a publication but want to insert his own legends.



**Arrow Legend ON**



**Arrow Legend OFF**



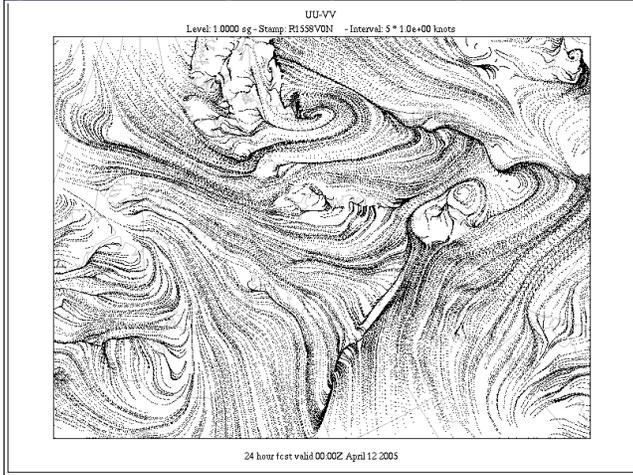
The “Streamlines” sub-panels gives the user various options to customize the display of streamlines. This part of xrec is an implantation in the program of the “xstream” utility. This algorithm uses some simple image animation trick plus simple wind advection to produce animated displays of the wind circulation. What the algorithm does is that it inject 2000 points (by default) at random locations on the grid, and advects each of these points with the wind for 64 (by default) time steps of 1800 (by default) seconds. Each streamline is displayed in groups of 4 (by default) segment increments, each of segment length 3 (by default).

This shows the instantaneous wind circulation, and highlights nicely zones of convergence and divergence.

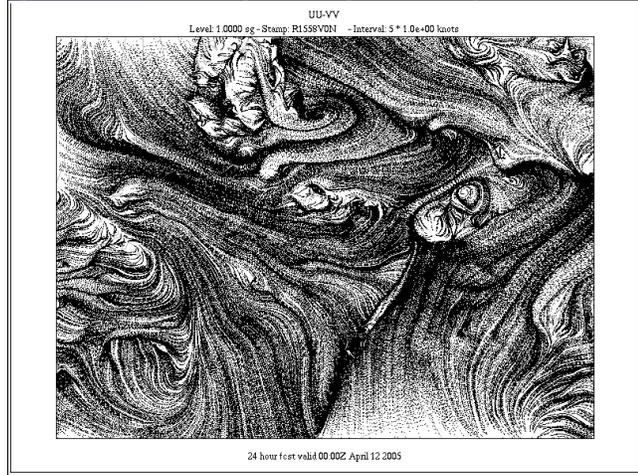
To use it, simply press on the “Start” button at the bottom of the window... To stop the animation, press the “Stop” button.

Wind display using default options

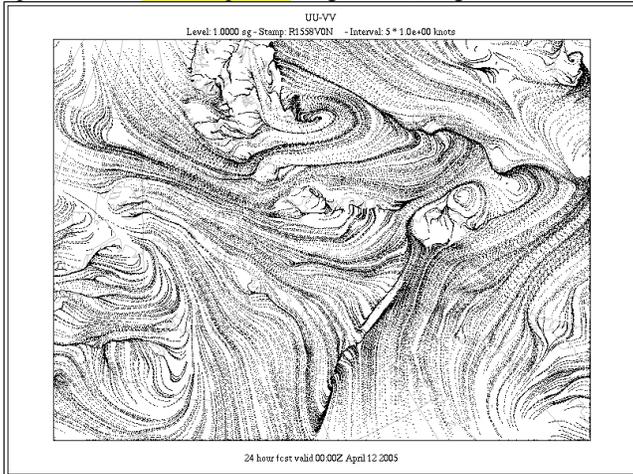
npts = 2000, time steps=64, seg. Inc. 4, Seg. Len = 3



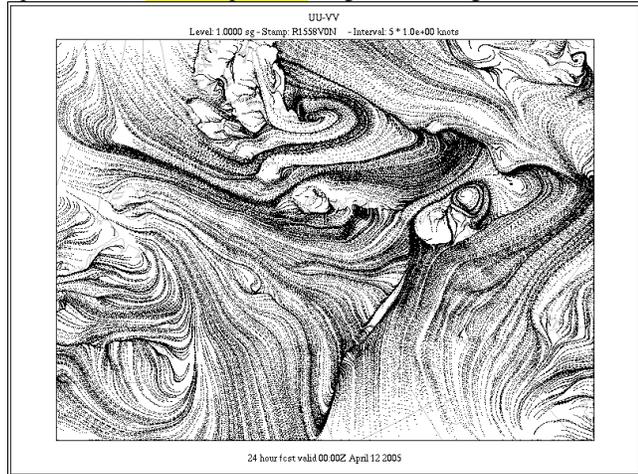
npts = 10000, time steps=64, seg. Inc. 4, Seg. Len = 3



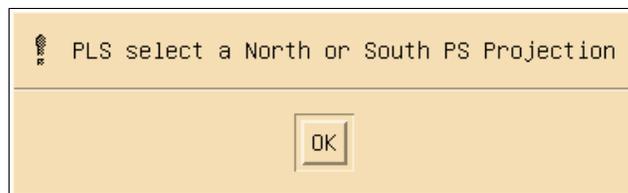
npts = 2000, time steps=64, seg. Inc. 4, Seg. Len = 3



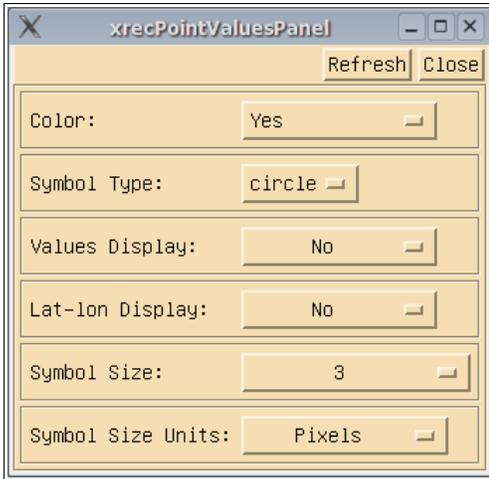
npts = 2000, time steps=256, seg. Inc. 4, Seg. Len = 3



The wind advection algorithm requires for the moment that the output grid has to be Polar Stereographic. If you are trying to use this option on a different type of grid you will get the following warning.



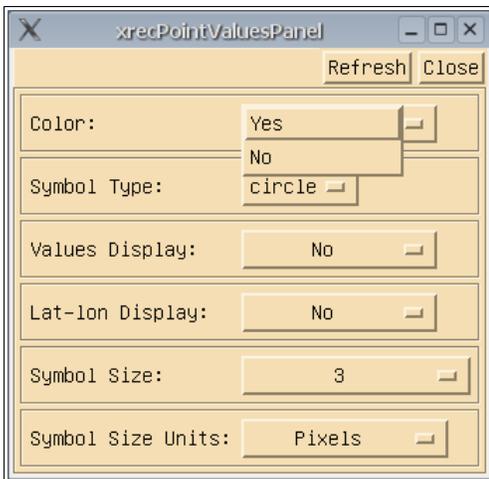
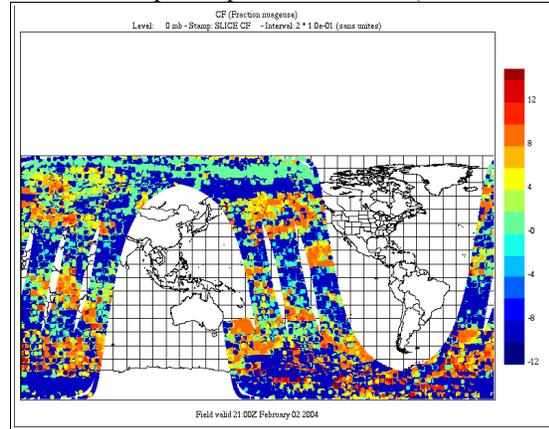
## The Point Values Panel



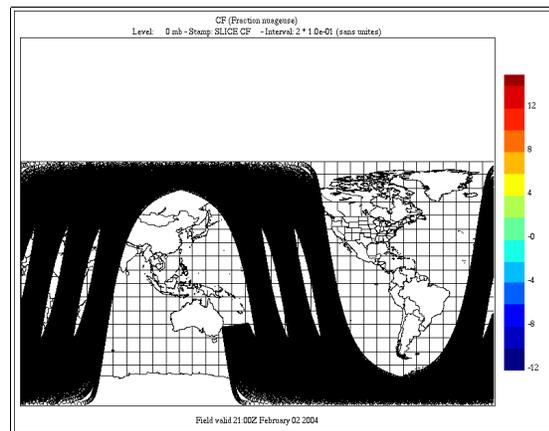
This panel allows the user to fine tune the visual settings of xrec to view clouds of lat-lon values.

Older versions of xrec (prior to version 5.2) had more limited capabilities to visualize clouds of lat-lon values. Newer version add more functionality. The fields can now be displayed in colors, and the size of the symbols can be more finely adjusted.

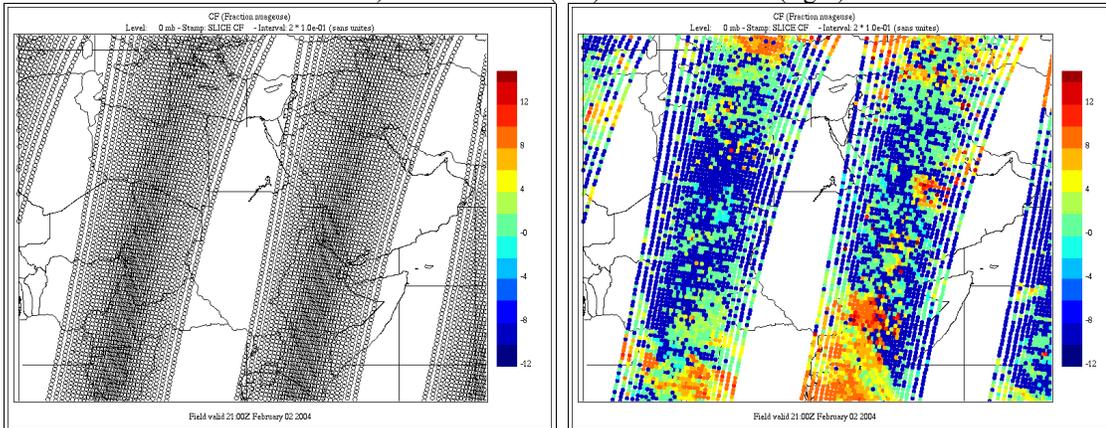
Here is a sample output from xrec5.4 (Data courtesy of Dr. Louis Garand).



The first parameter that can be adjusted is the color, that can set on (as above) or off (as below).



A zoom of the same data on Africa, without colors (left) and with colors (right)



Refresh Close

Color: Yes

Symbol Type: cross   
circle   
square

Values Display:

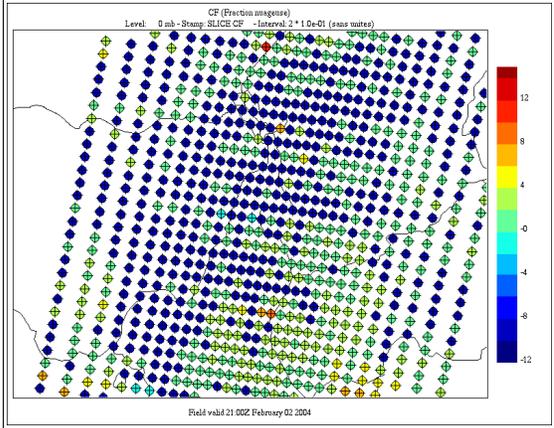
Lat-lon Display: No

Symbol Size: 3

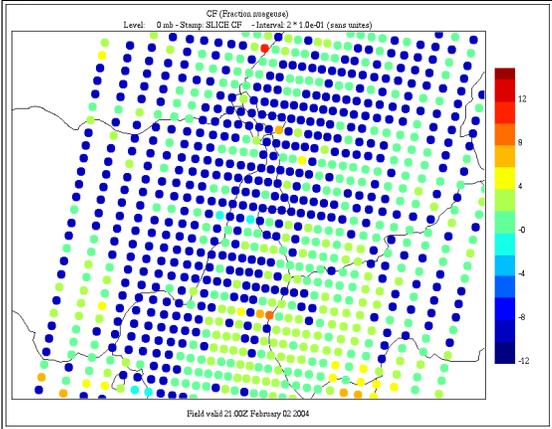
Symbol Size Units: Pixels

The next parameter that can be adjusted is the symbol shape : a cross, a circle (the default) or a square.

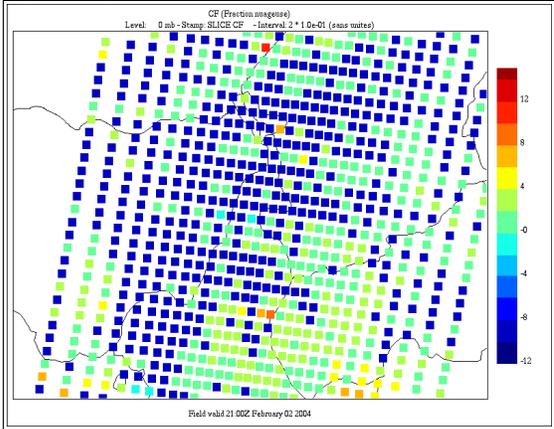
6-pixel Cross

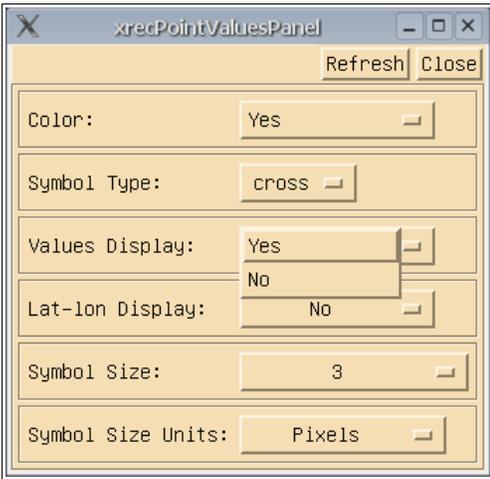


6-pixel Circle



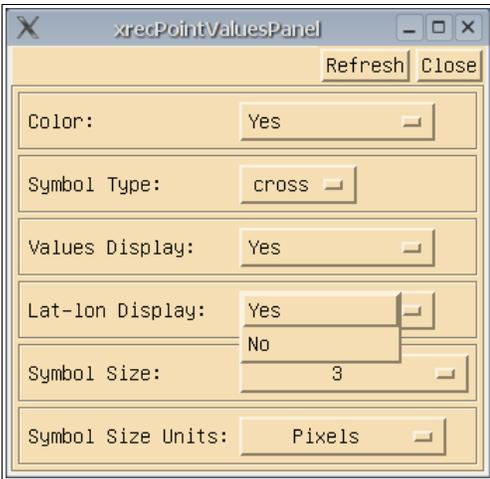
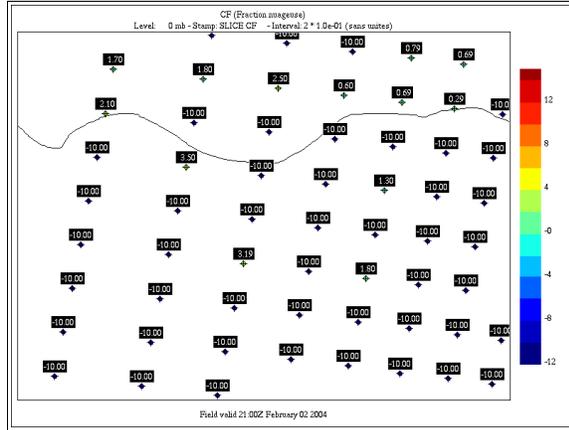
6-pixel Square





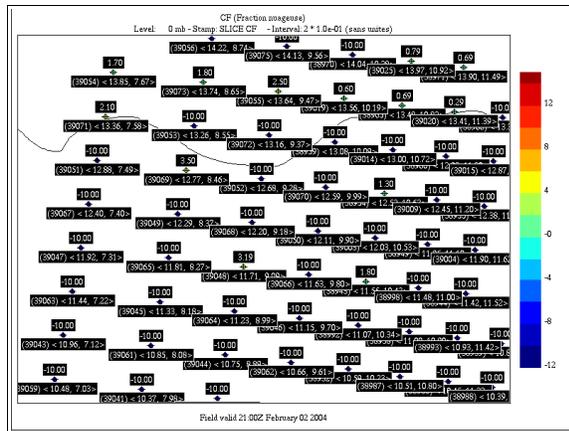
The next parameter is the display of the value of the field at the lat-lon point.

Here is a sample with values on :

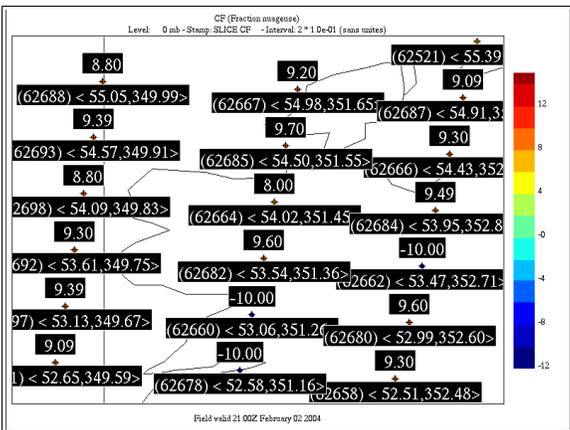


The next parameter is the display of lat-lon position.

The picture below is the same as above with the lat-lon added. The plotting model is (NNN) <lat, lon> where (NNN) is the rank of the value in the field (aids debugging!), lat is the latitude (-90, 90 deg.) and lon is the longitude (0-360 deg.)

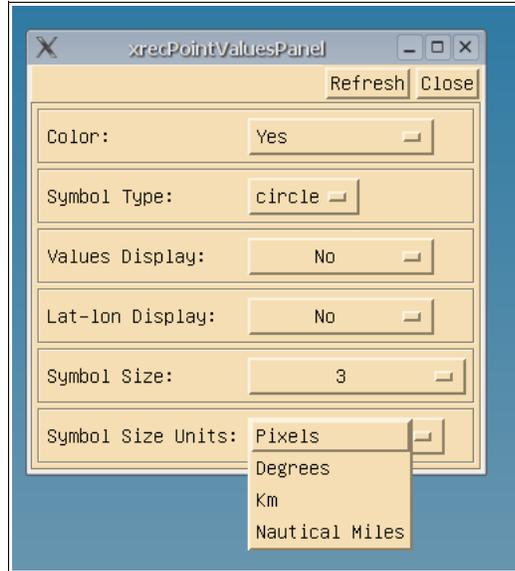
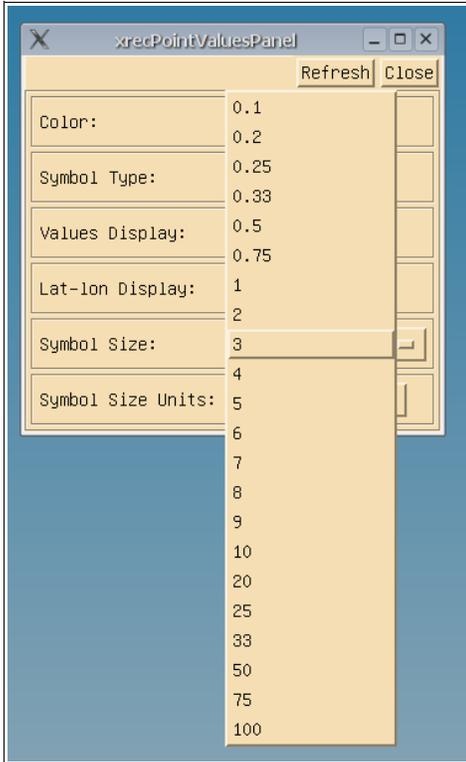


The size of the font used to display values can be adjusted from the “Label size” option in the “Legend / Interpolation” panel. The following picture shows the effect of setting this parameter to 24 points.



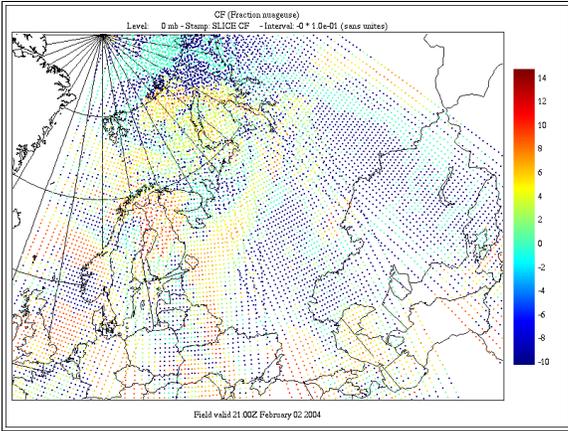
The last two items go together : Symbol size and symbol units. “Symbol size” defines the size of the symbol in the units selected in “Symbol Size units”. The range of values is fairly large; here are some suggested values

Units	Size
Pixels	1-10
Degrees	0.1-1
Km	0.1-50
Nautical Miles	0.1-25

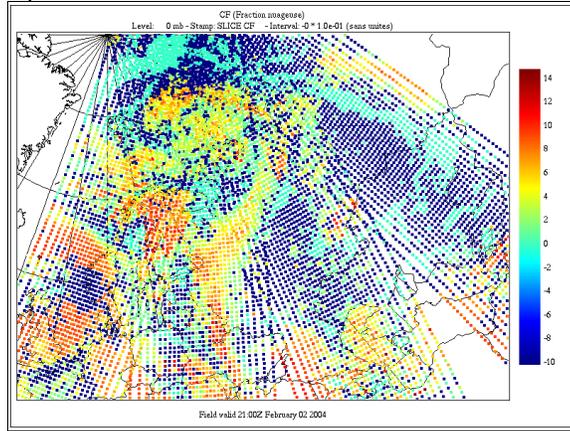


Here are a few examples when units are in Pixels

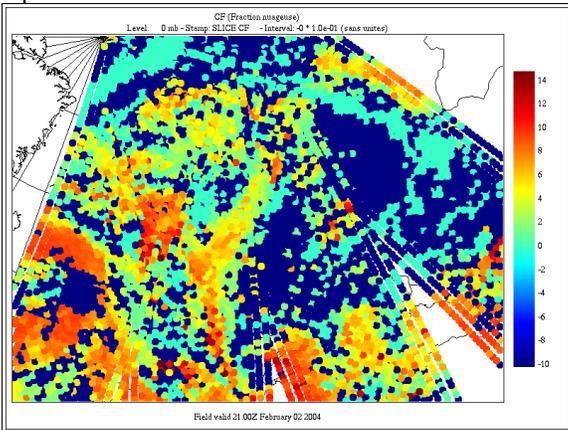
1 Pixel



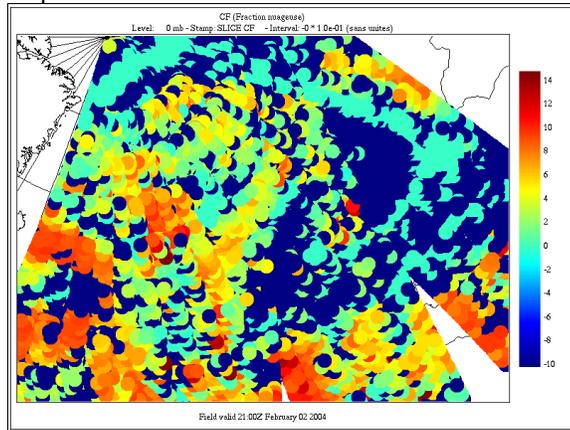
2 pixels



5 pixels

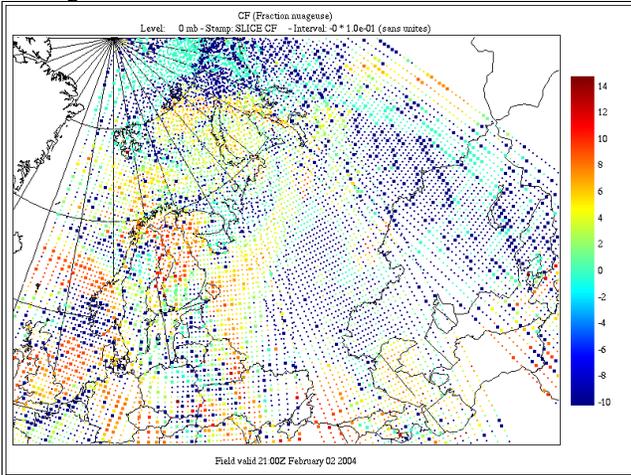


10 pixels

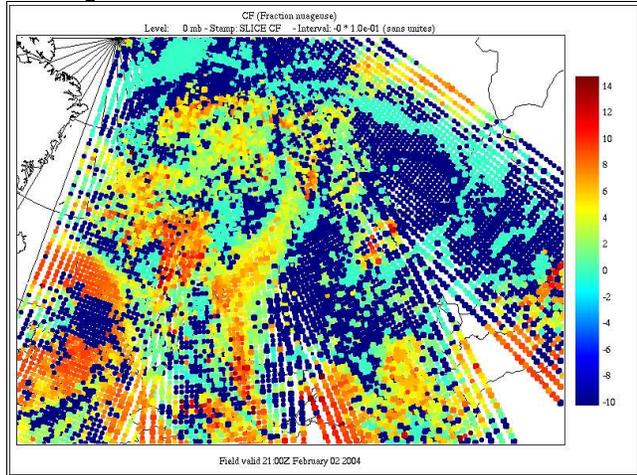


Here are a few examples when units are in Degrees

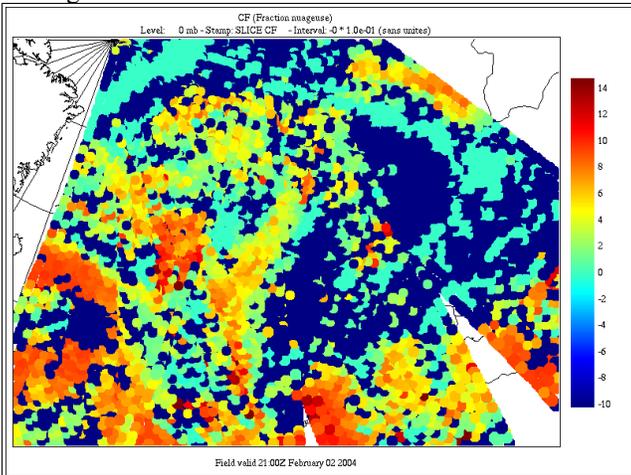
0.1 degrees



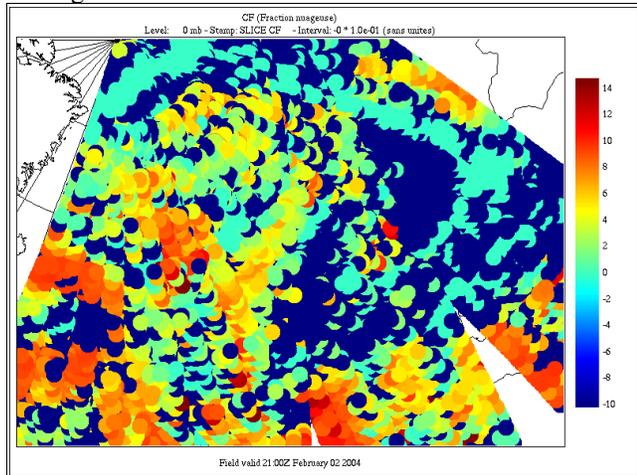
0.25 degrees



0.5 degree

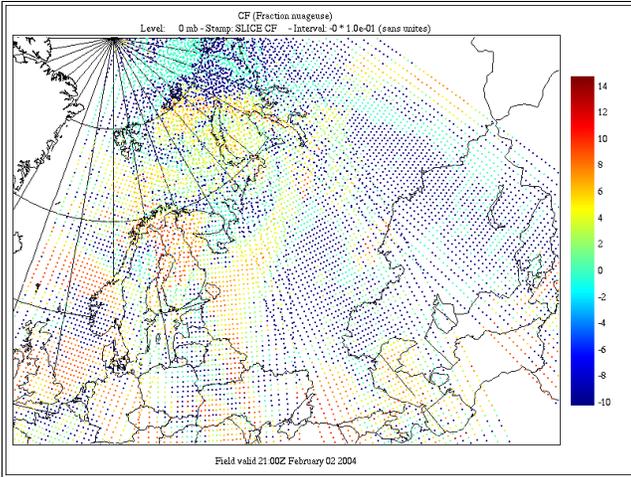


1.0 degree

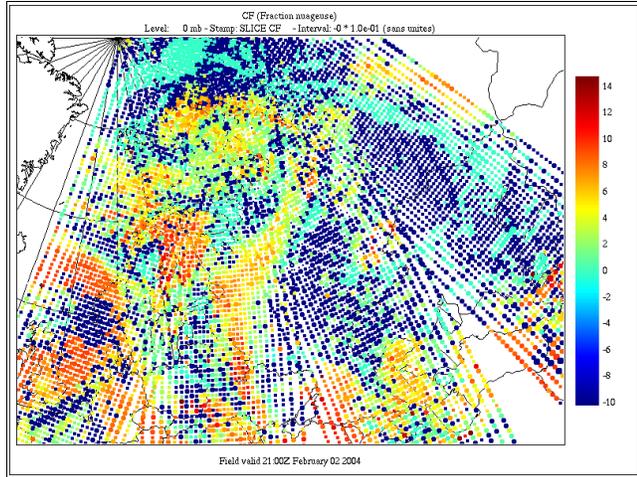


Here are a few examples when units are in kilometers (km)

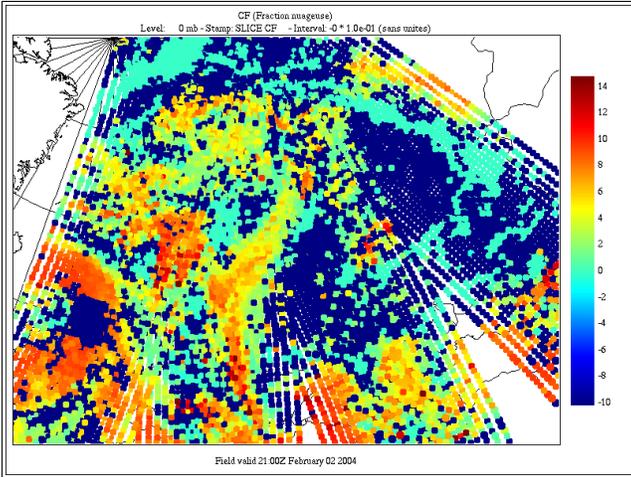
1 km



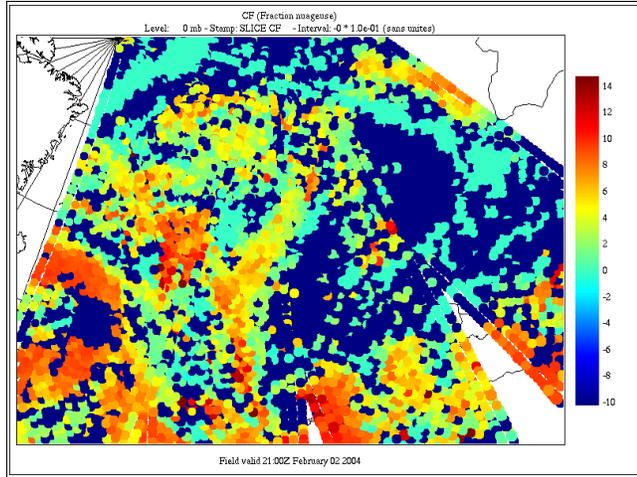
20 km



33 km

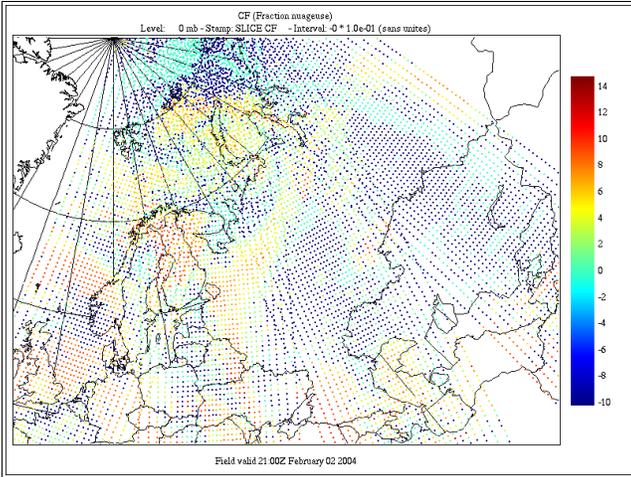


50 km

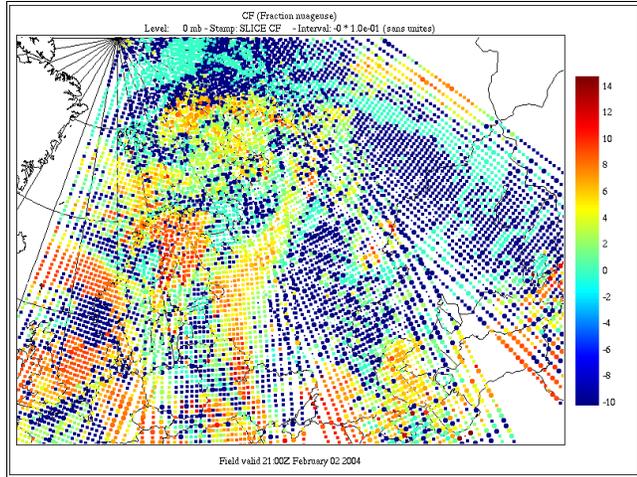


Here are a few examples when units are in nautical miles

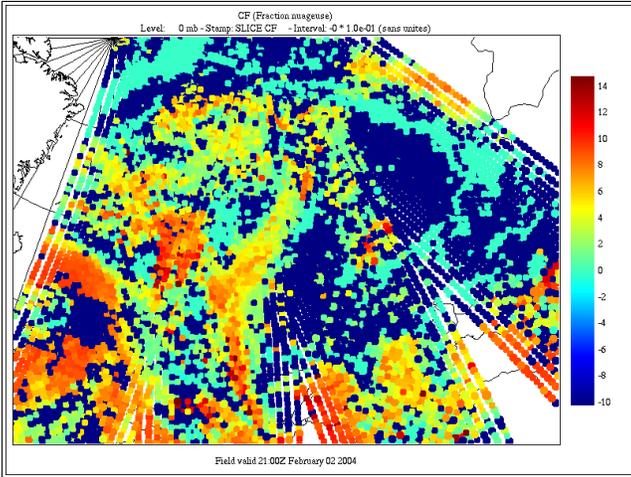
1 nautical Mile



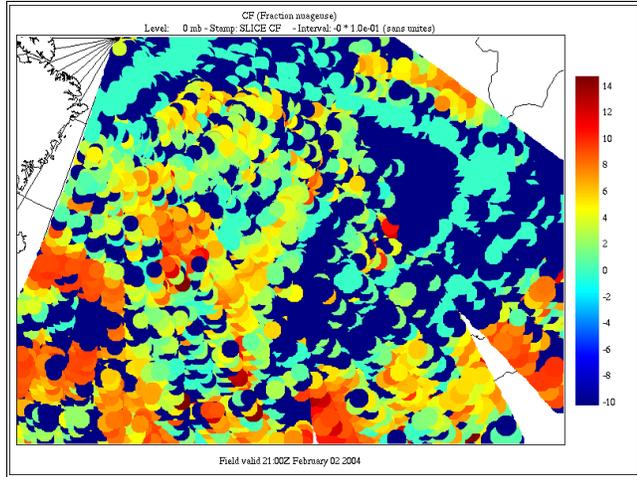
10 nautical miles



20 nautical miles

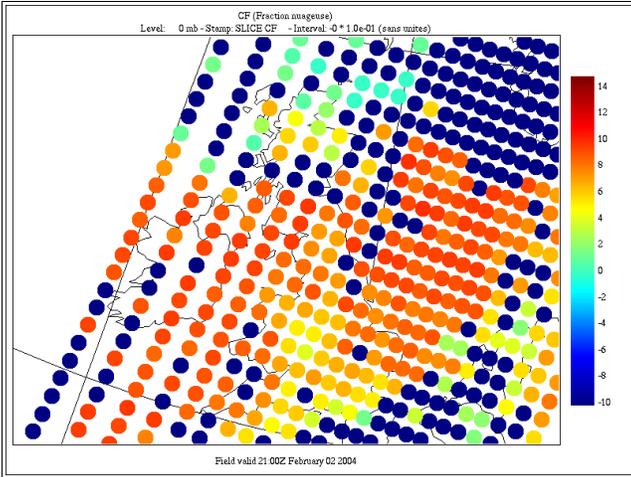


50 nautical miles

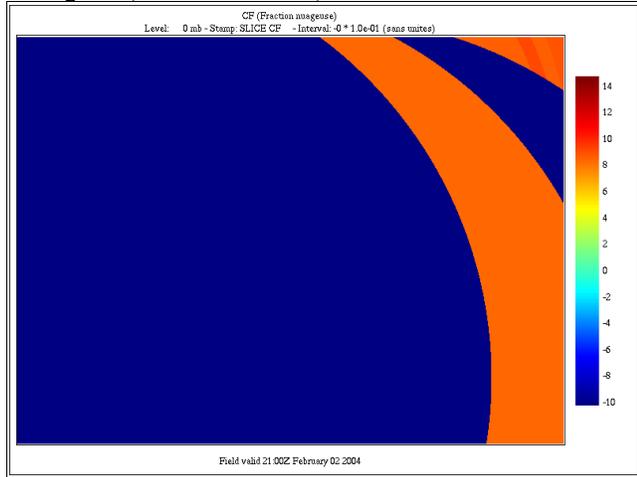


Compared units

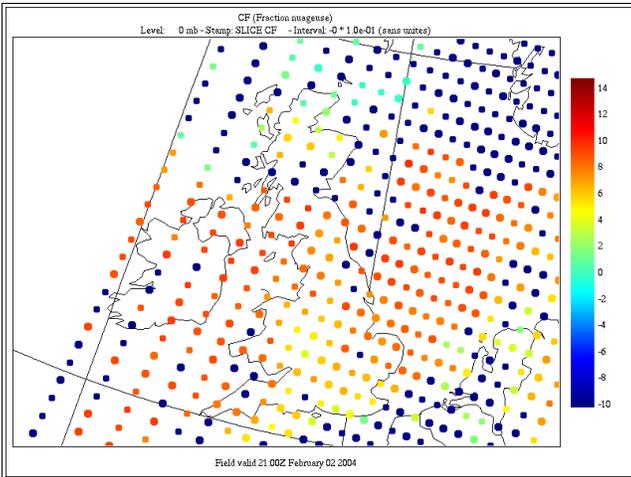
10 Pixel



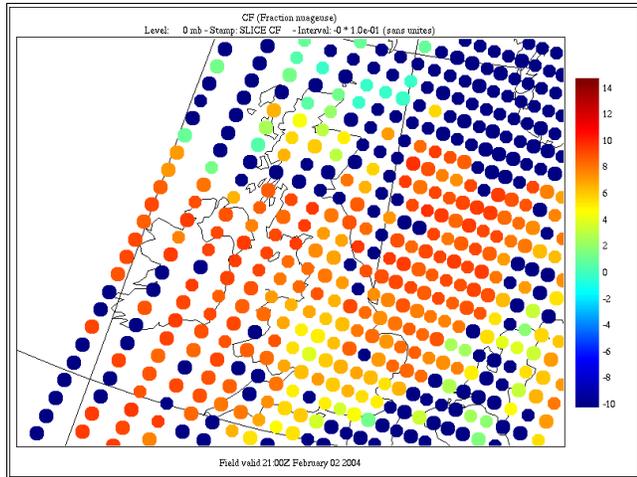
10 degrees (not much useful!)



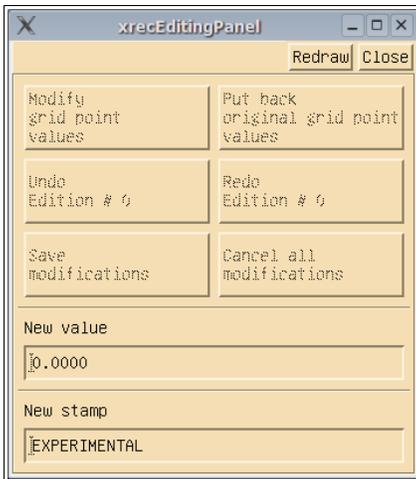
10 km



10 nautical miles



## The Field Editing Panel



The “**Field Editing**” panel is a useful, albeit crude, tool to edit the values of a field. The modified field is saved under the file name provided by the “-ozsrt” option when calling xrec. If this option was not given, then file is saved in the HOME directory under the name “**modified\_field**”.

Let's demonstrate the use of this tool by a practical example. Suppose we want to study the effect of the New-Foundland island on the atmospheric circulation. One way to study the effect of the island is to make it disappear and see how the flow evolves in the absence of the island.

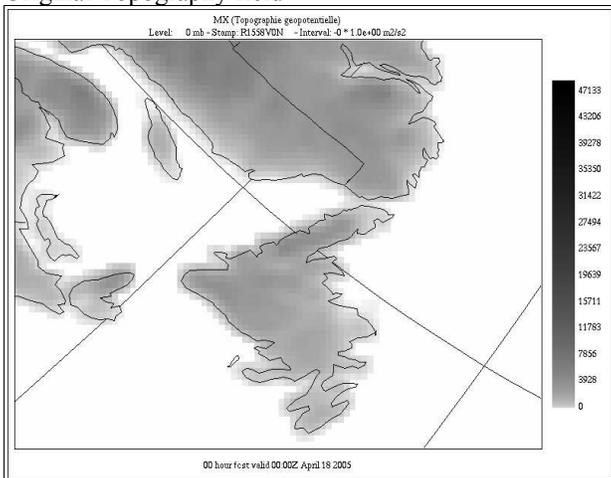
When invoked, the panel has only 3 active buttons : “**Modify grid point values**”, “**New value**” and “**New stamp**”. Before starting to edit the field, you have to decide what will be the new values. So the first field that has to be changed in this editing process is the “**New value**” one. In this example, we kept the default value of “**0.0**” since this is what we want.

The action of altering values is done with the left mouse button, after having clicked the “**Modify grid point values**” button. Its effect is pretty much the same as the **Zoom** function :

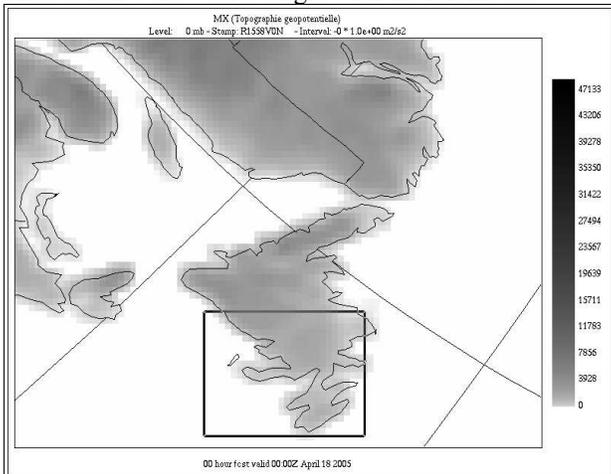
Dragging the left mouse button defines a rectangle. Simply clicking changes only the grid point under the mouse.

Each click counts as one action that can be undone if a mistake was made. Clicking the middle mouse button refreshed the window contents. Right-clicking ends the edition session. The edition process can be continued by pressing the “**Modify grid point values**” again.

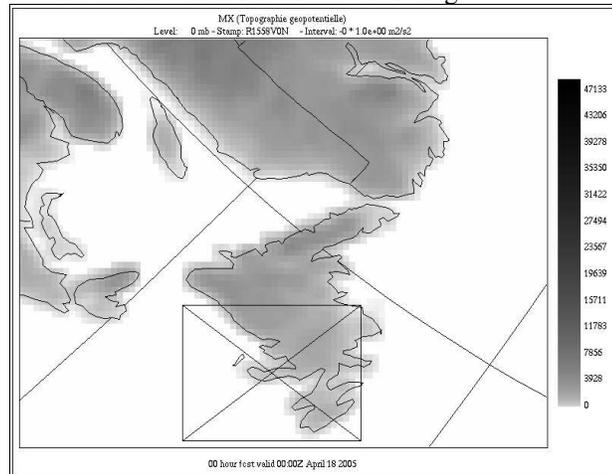
### Original Topography field



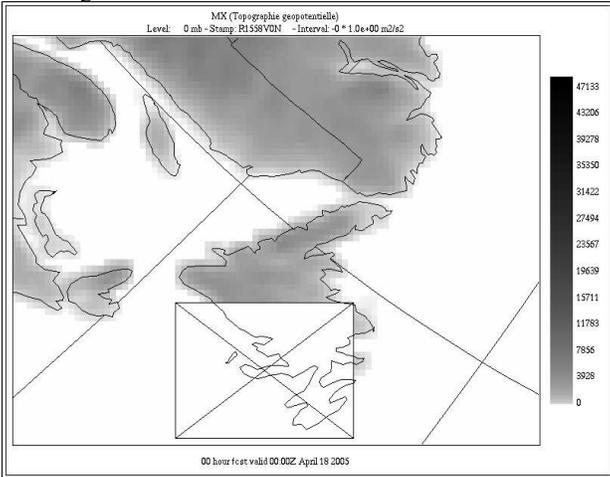
### First action : draw a rectangle with the left mouse



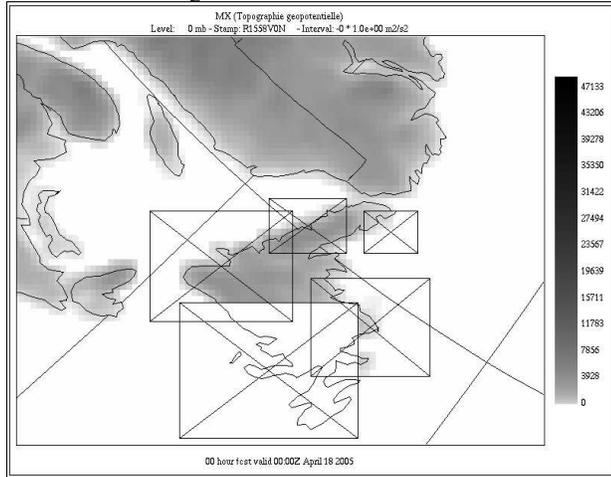
### Second action : click left mouse after drag



Clicking the middle-mouse button refreshes the window

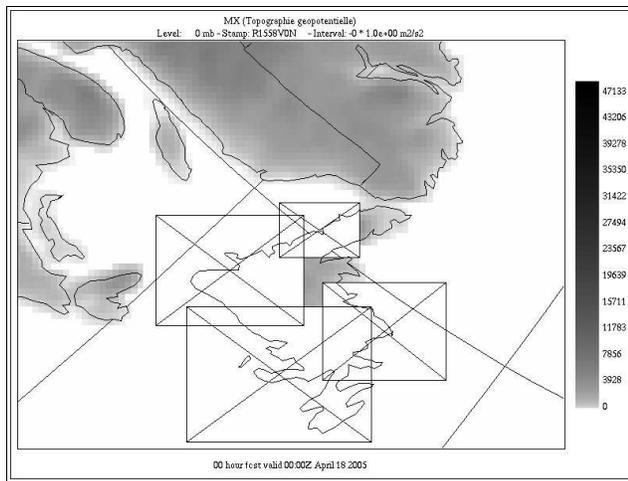


Four more rectangles were added



We realize that the last rectangle we added was wrong. At this point we stop the editing process with right-clicking, and then we press the “Undo button”.

Redraw Close	
Modify grid point values	Put back original grid point values
Undo Edition # 5	Redo Edition # 5
Save modifications	Cancel all modifications
New value	
0.0000	
New stamp	
EXPERIMENTAL	



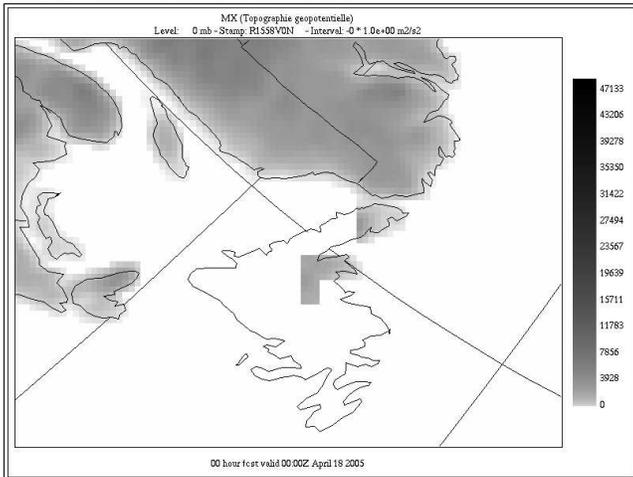
On the panel we have the choice to further undo our modifications (“Undo edition #4”) or redo the last one (“Redo edition #5”).

Redraw Close	
Modify grid point values	Put back original grid point values
Undo Edition # 4	Redo Edition # 5
Save modifications	Cancel all modifications
New value	
0.0000	
New stamp	
EXPERIMENTAL	

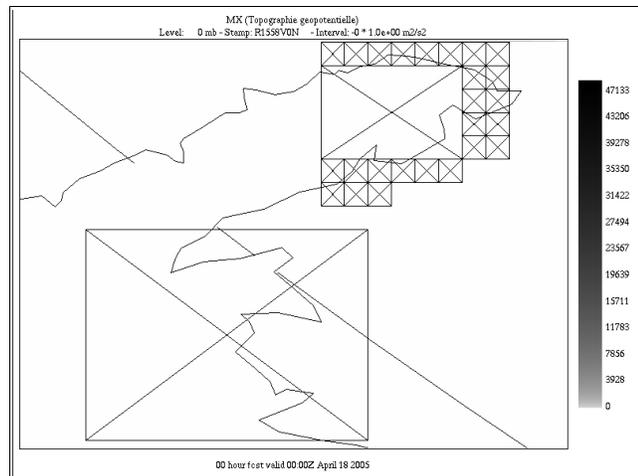
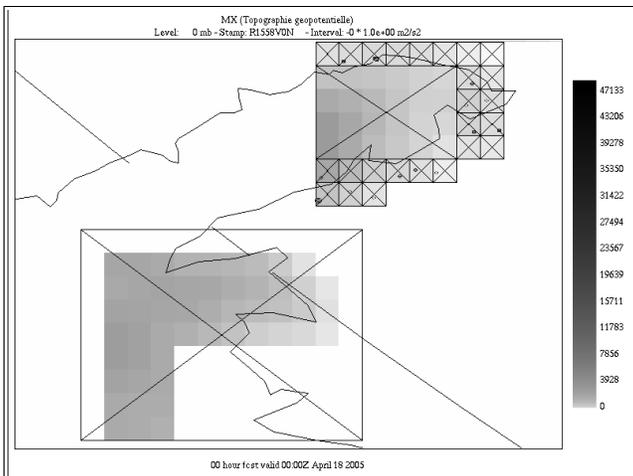
Then, for not losing what we have done so far, we click on the “**Save modifications**” button. The following message appears. Before writing the field into the file pay attention to the “**New stamp**” field, since this is this value that will be written in the modified file as the new “**ETIKET**” stamp.



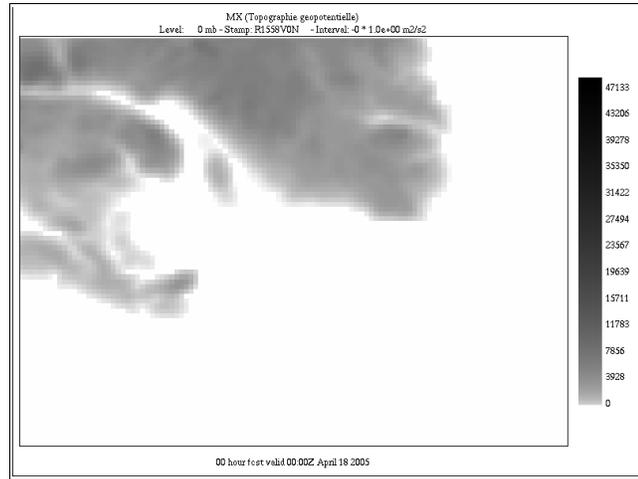
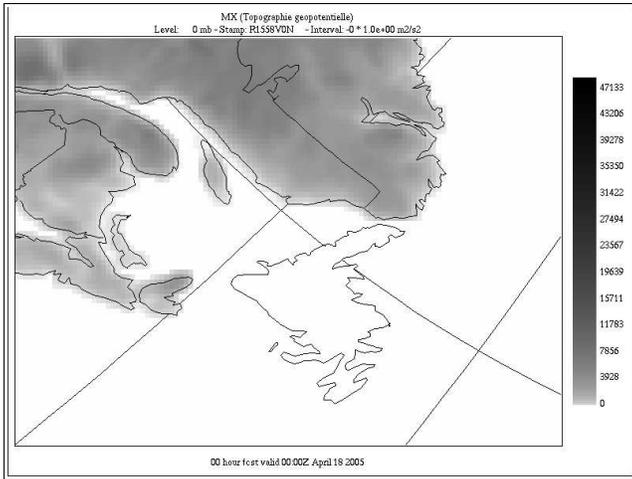
This is what we have done so far.



We now finish the job by removing the points of the island that remain. Notice all the single grid point clicks in the upper part of the window.



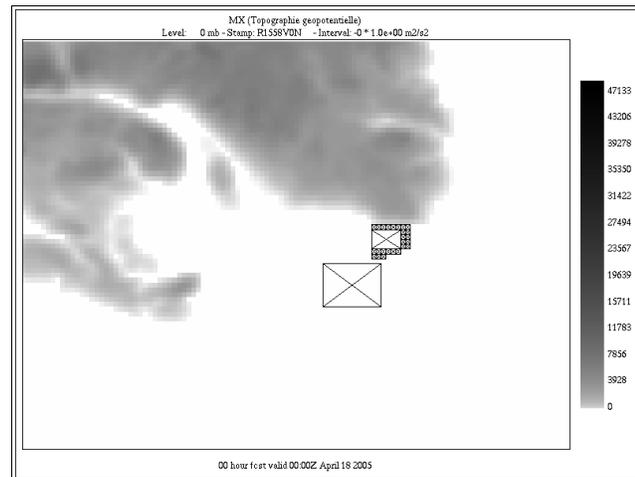
We zoom back on the field to evaluate the changes made. On the right image the geography was removed.



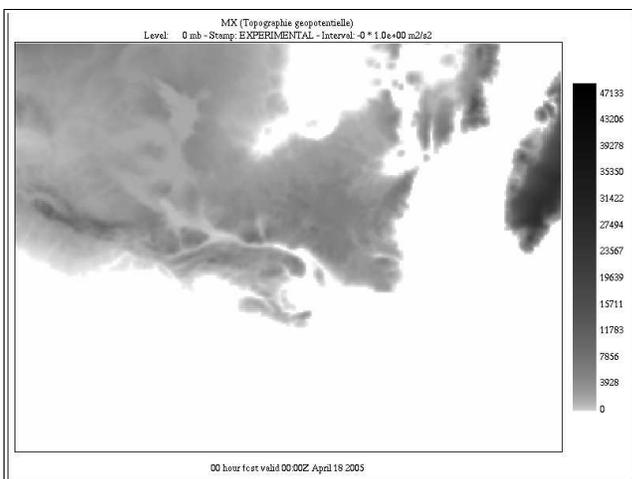
Redraw Close	
Modify grid point values	Put back original grid point values
Undo Edition # 27	Redo Edition # 27
Save modifications	Cancel all modifications
New value 0.0000	
New stamp EXPERIMENTAL	

In the images above 27 editing actions were done : 25 grid point clicks and 2 area clicks.

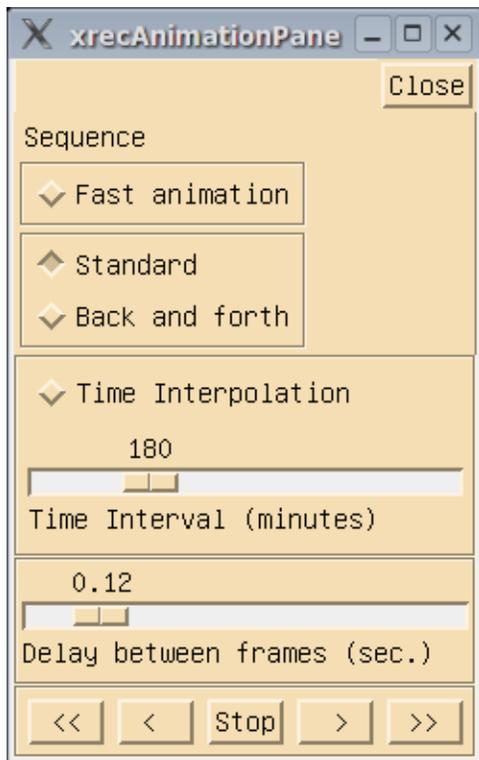
If we click the “Redraw” button from the “Field editing” panel the last points edited appear.



We finally push the “Save modifications” button. The final result appear in a new session of xrec. Look at the new stamp of the field, “EXPERIMENTAL” instead of “R1558V0N” that appears in the legend.



## The Animation Panel



The “Vnimation” panel of xrec allows the user to visualize the temporal evolution of meteorological fields.

To use this function, at least one field needs to be selected. Then clicking on any icon of the bottom row (except stop) starts the animation.



The animation is first done by looking in the standard file(s) for the records that match all the attributes of the field(s) displayed except time. All the relevant fields are then loaded into memory, and the animation sequence starts.

Here is a brief explanation of the functions of the elements of this panel.

**Fast animation toggle :** This toggle, when activated, keeps the images in memory, so that when all images are generated, the animation sequence is done by only flipping the images. This gives the fastest animation, but is the most memory intensive, especially during very long sequences (100 + frames) On the modern workstations we have nowadays, this option is getting less and less useful or needed..

When this option is de-activated, more animation speed can be gained by removing display elements from the display window, such as smoothing, colors, heavy lines, etc. Zooming on a smaller area also increases animation speed.

**Standard / back and forth toggle :** This toggle is used to define the direction of animation, from the first to last frame (standard) or back and forth (first to last, last to first going backwards, etc.). For a 7 frame animation sequence, the order of animation when “Standard” is selected is 1-2-3-4-5-6-7-1-2-3-4-5-6-7-1-2-3... When “Back and forth” is selected, the order of animation is 1-2-3-4-5-6-7-6-5-4-3-2-1-2-3-4-5-6-7-6-5-4-3-2-1-2.

**Time interpolation :** This toggle activates the use of temporal interpolation to smooth the animation. For instance, frames can be interpolated to 10-minutes intervals even if the original frames are defined at every 3 hours. The interpolation between fields is done through linear point-to-point interpolation. The time between frames is set by moving the slider. For mass fields, this technique gives reasonable results when the time step between the original frames is not too big (6 hours or less). The derived fields like precipitation, this techniques introduces “slinky” effects between frames. Use with caution.

Delay between frames (sec.) : This slider sets the delay between frames. The default (0.12 seconds) gives about 8 frames / second. Animation speed can be less if the field takes more time to generate. The slider can go from 0.00 sec (no delay) to 1.00 second between frames.

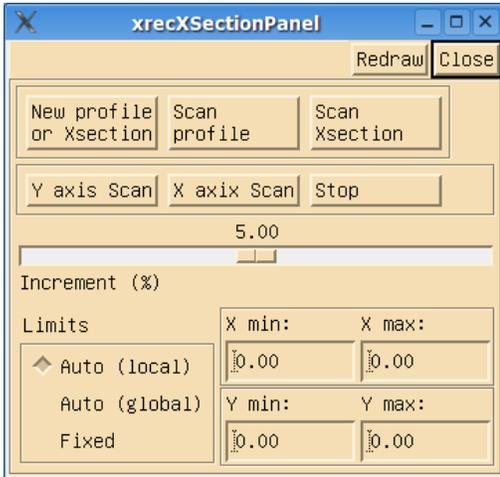
The icons from the last row have the following function, by order of appearance :



<< : Fast backwards animation; < : one frame backwards; **STOP** : stops the animation; > : one step forward; >> : Fast forward animation.

## The Time Series Panel

This panel is used to display time-series of the fields shown in the main Display window.

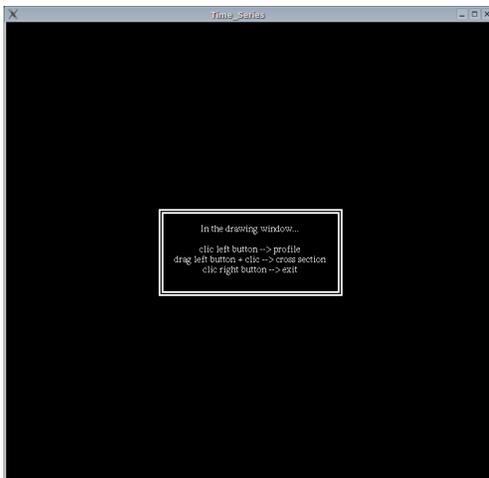


The first thing to do when the panel appears is to click on any of the three top buttons : “**New Profile of Xsection**”, “**Scan Profile**” or “**Scan Xsection**”. In this example, we click on “**New Profile of Xsection**”.

Then a new window appears :



Once enlarged, you get a black window with some instructions written :



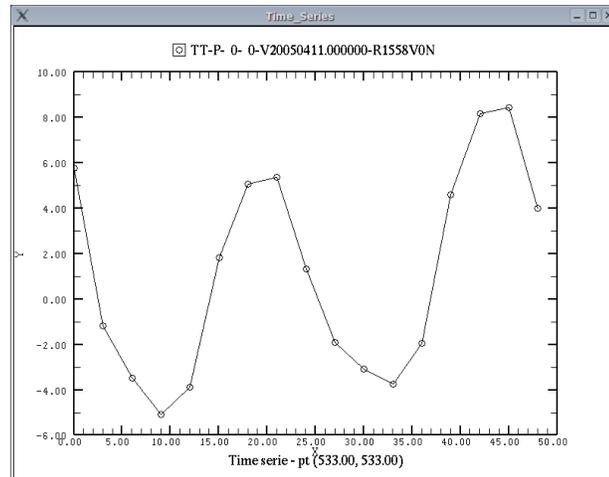
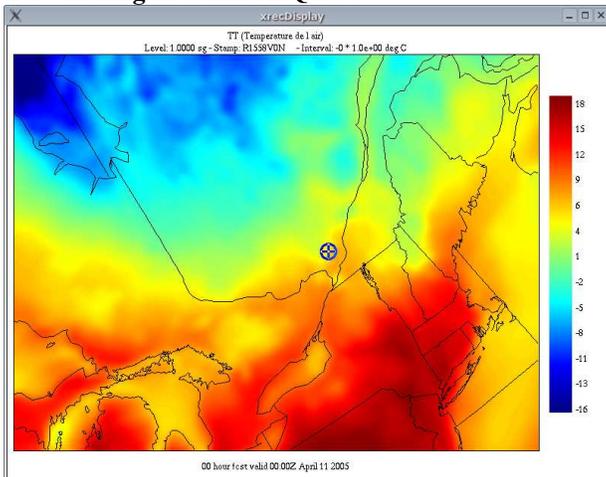
**“In the drawing window...  
click left button --> profile  
drag middle button + click --> cross section  
click right button --> exit”**

That is, clicking with the left mouse button gives a time series profile, clicking and dragging the left mouse button draws a line, which will yield an hovmoller diagram.

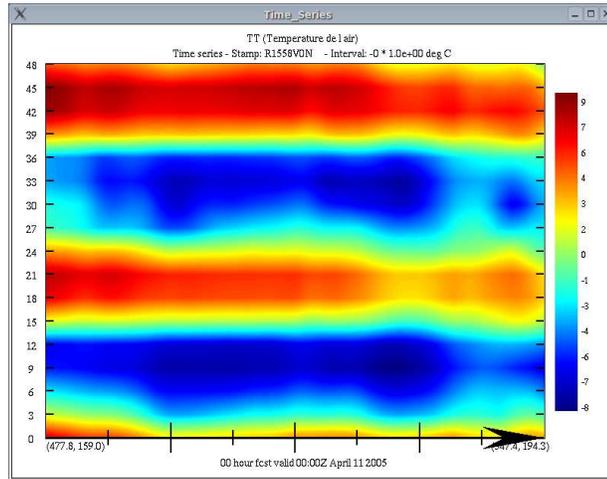
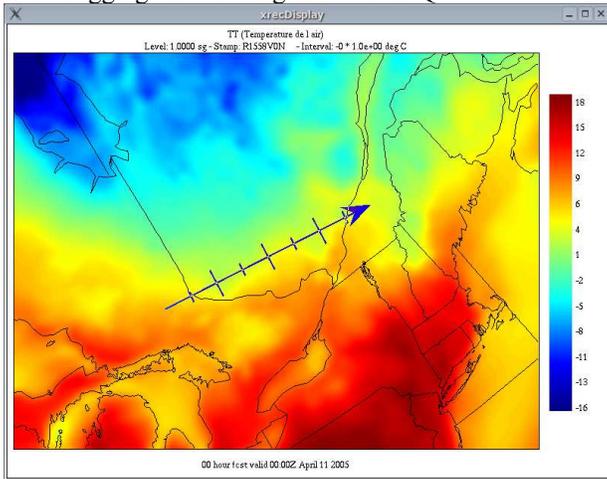
The “**Scan Profile**” button lets you explore the time series across the grid area. Simply press and hold the left mouse button and watch the times series being dynamically updated.

The “**Scan XSection**” button lets you generate and explore the Hovmoller diagrams across the grid area. Simply press and hold the left mouse button and watch the diagrams being dynamically updated.

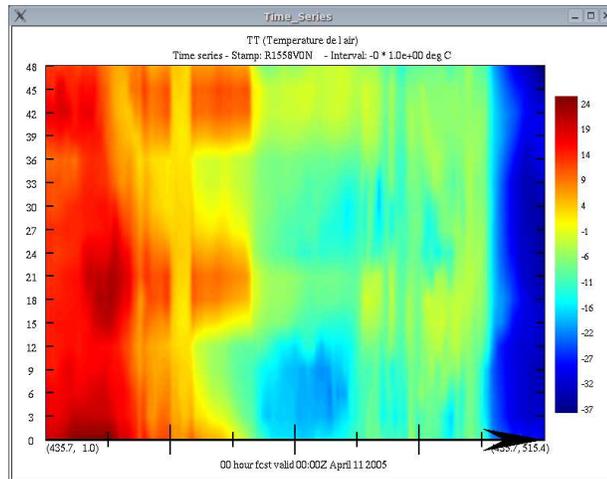
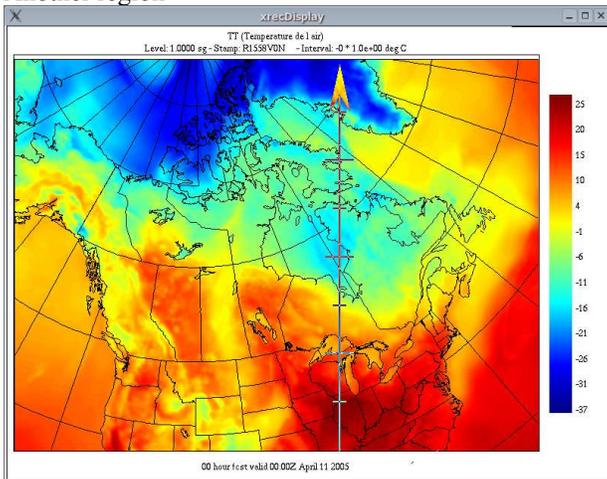
### Left clicking in southern Quebec



### Left dragging and clicking in southern Quebec



### Another region



xrcXSectionPanel

Redraw Close

New profile or Xsection Scan profile Scan Xsection

Y axis Scan X axis Scan Stop

5.00

Increment (%)

Limits

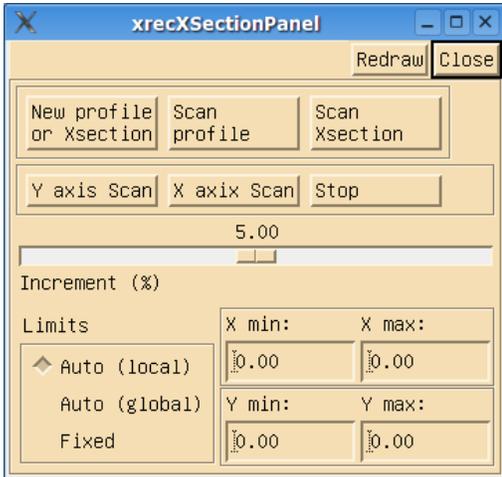
Auto (local) X min: 0.00 X max: 0.00

Auto (global) Y min: 0.00 Y max: 0.00

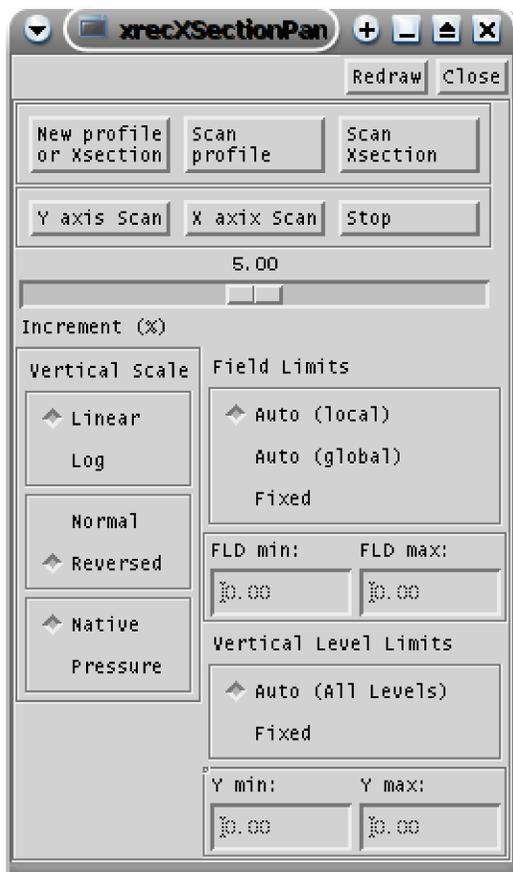
Fixed

The “Y axis scan” and “X axis scan” buttons let you generate Hovmoller diagrams back and forth across the whole domain. The increment between each step can be fine tuned by playing with the cursor just below. This allows you to concentrate on the data, and to analyse the whole domain very rapidly. To stop the scan, simply press the “Stop” button.

The last part of the panel allows the user to fine tune the limits of the field so that the min-max limits are taken from the profile / cross-section data (**Auto (local)**), the grid as as whole (**Auto (global)**), or limits fixed by the user (**Fixed**).



## The Vertical Cross Section Panel



The first thing to do when the panel appears is to click on any of the three top buttons : “**New Profile of Xsection**”, “**Scan Profile**” or “**Scan Xsection**”. In this example, we click on “**New Profile of Xsection**”.

Then a new window appears :

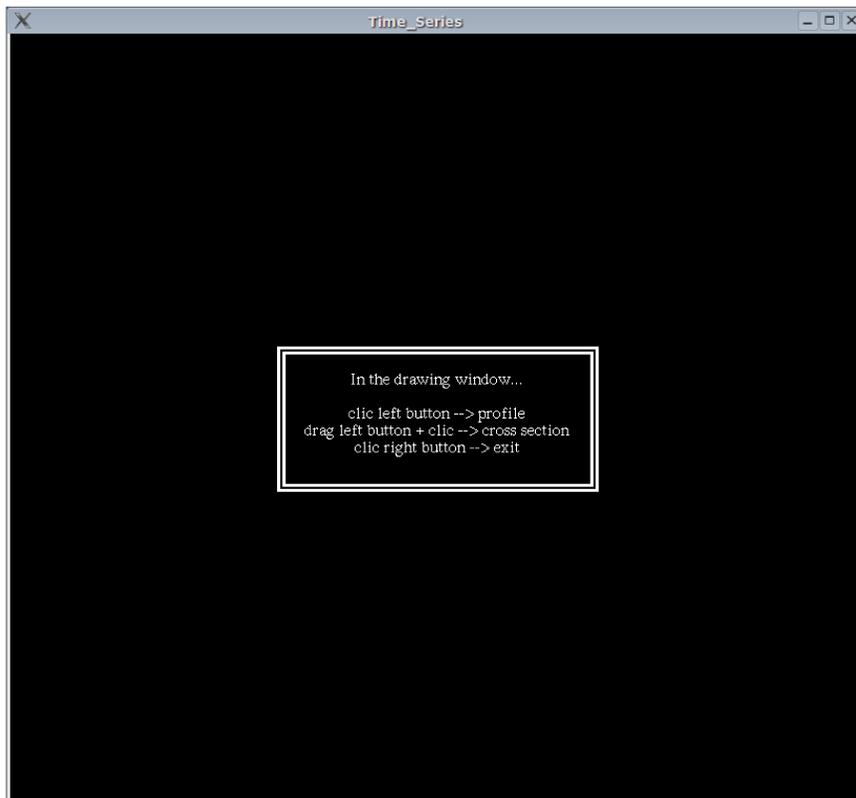


Once enlarged, you get a black window with some instructions written :  
“**In the drawing window...**  
**click left button --> profile**  
**drag middle button + click --> cross section**  
**click right button --> exit**”

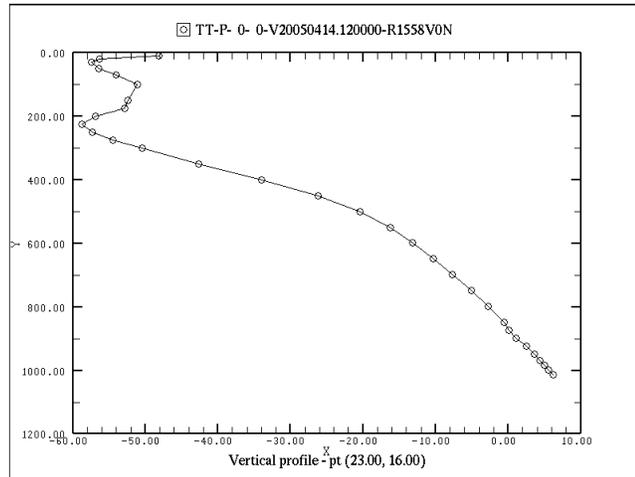
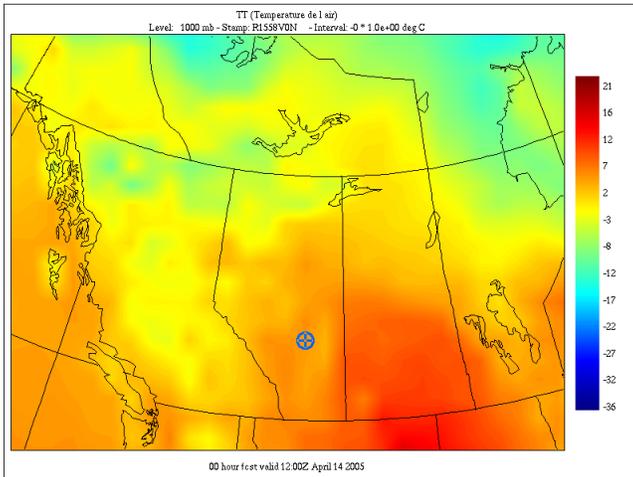
That is, clicking with the left mouse button gives a vertical profile, clicking and dragging the left mouse button draws a line, which will yield a vertical cross-section.

The “**Scan Profile**” button lets you explore vertical profiles across the grid area. Simply press and hold the left mouse button and watch the vertical profiles being dynamically updated.

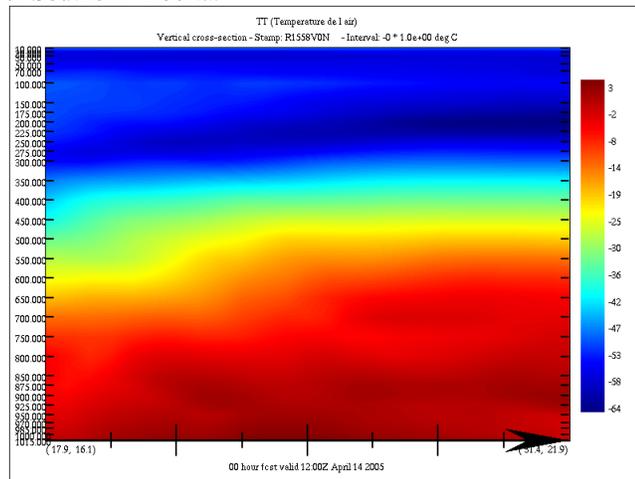
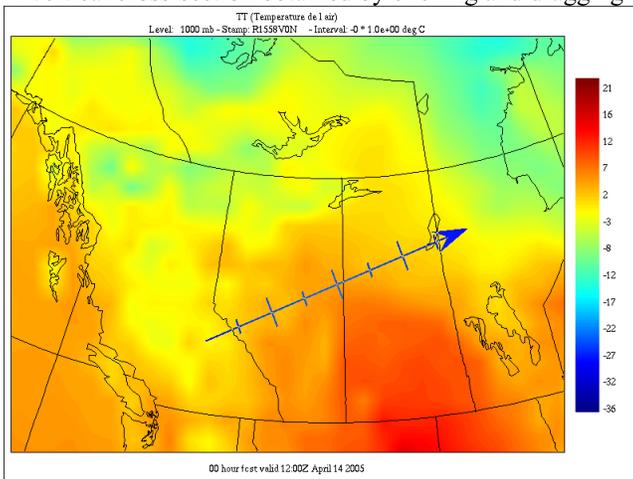
The “**Scan XSection**” button lets you generate and explore vertical cross-sections across the grid area. Simply press and hold the left mouse button and watch the cross-sections being dynamically updated.



A vertical profile obtained by clicking over Southern Alberta, at the location marked by a cross. By default, all the vertical levels present in the standard file are loaded.



A vertical cross-section obtained by clicking and dragging over Southern Alberta.



The vertical scale can be changed to log instead of linear

Redraw Close

New profile or Xsection Scan profile Scan Xsection

Y axis Scan X axis Scan Stop

5.00

Increment (%)

Vertical Scale

Linear

Log

Normal

Reversed

Native

Pressure

Field Limits

Auto (local)

Auto (global)

Fixed

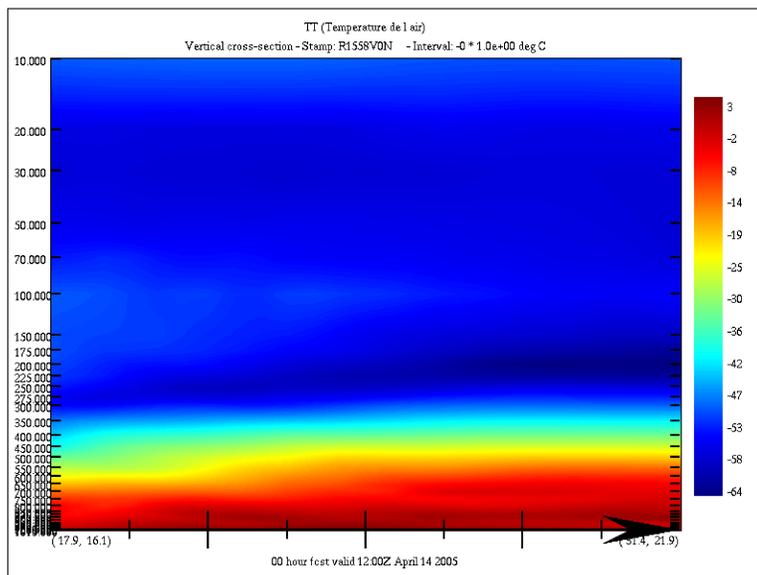
FLD min: 0.00 FLD max: 0.00

Vertical Level Limits

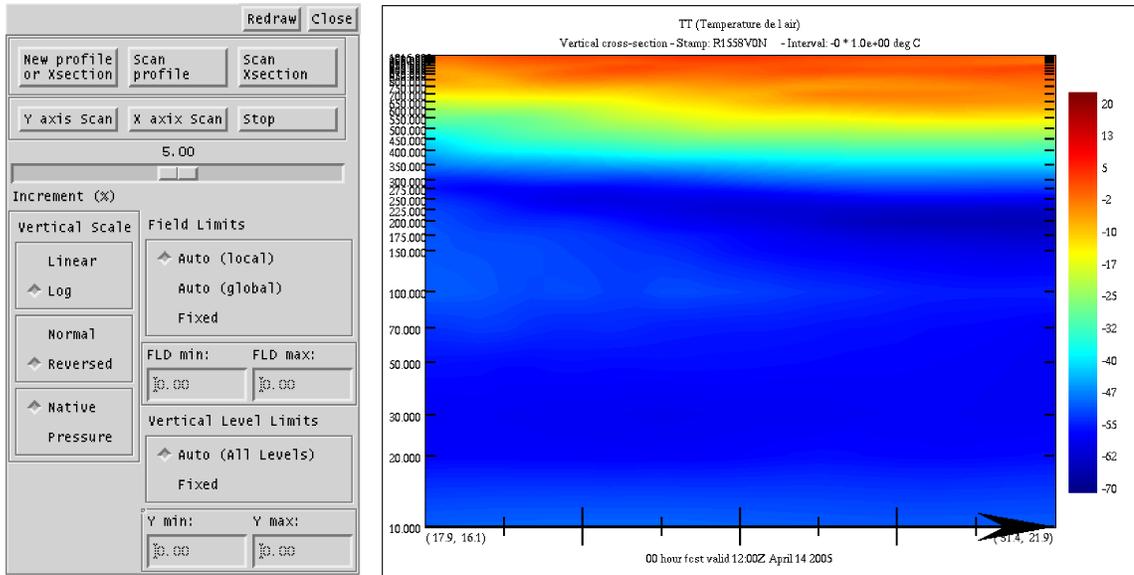
Auto (All Levels)

Fixed

Y min: 0.00 Y max: 0.00



The vertical scale can also be reversed

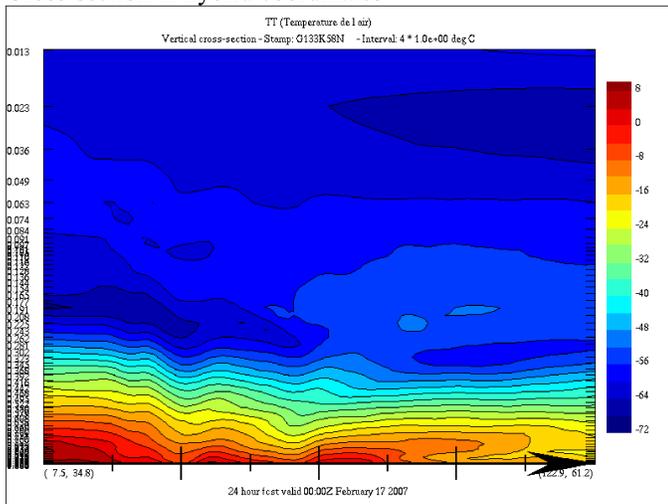


A new option has been implemented in xrec5.62 and above that maps the vertical cross-section in eta coordinates into pressure coordinates, warping the surface with the underlying topography. For this mapping to work a corresponding P0 pressure field has to be present with the same validity date and the same 'ETIKET' as the field in the cross section.

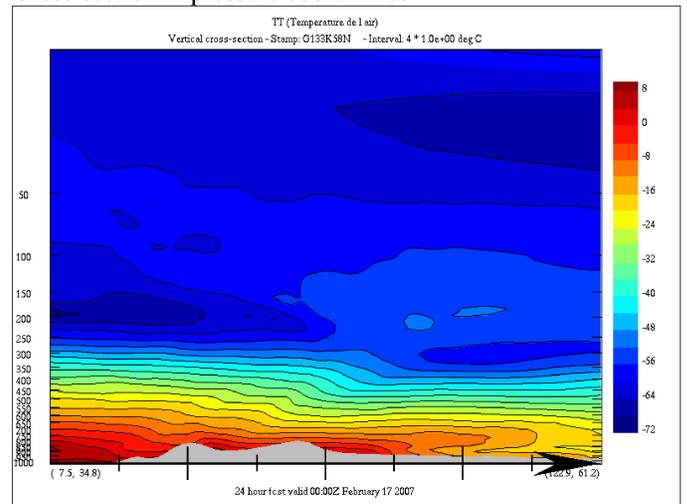
This option can be controlled in the left lowest third box. "Native" will display the cross-section in native coordinates, and "Pressure" will display the field in pressure coordinates.

This option also allows the superimposition of fields in pressure and hybrid coordinates, and of fields that do not have necessarily the same number or distribution of vertical pressure levels.

Cross-section in hybrid coordinates

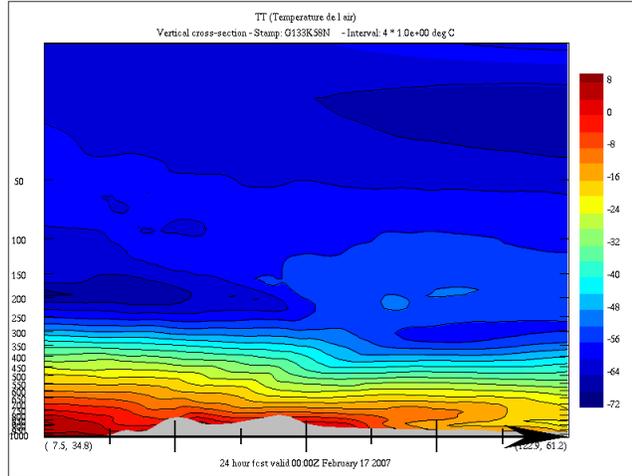
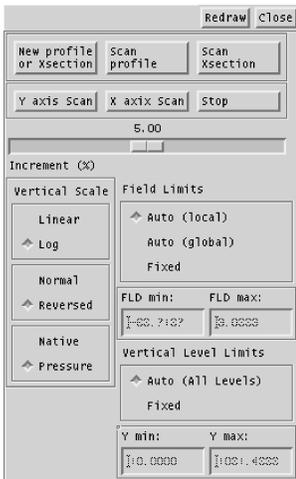


Cross-section in pressure coordinates

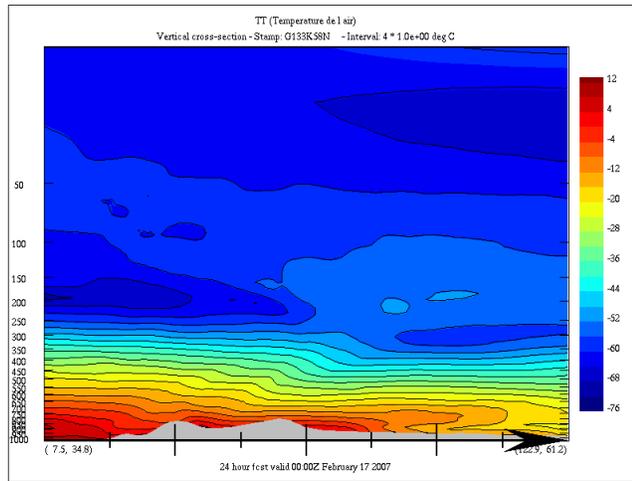
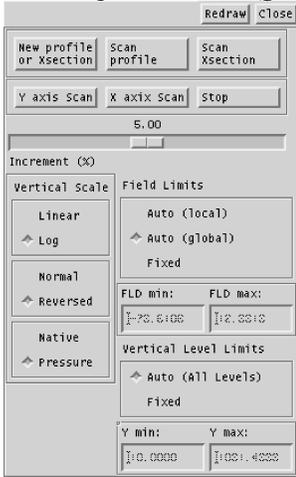


The data range of the profiles or cross-sections can be changed three ways : by using the min-max values from the cross-section only (**Auto (local)**), the min-max values from the whole 3-D domain (**Auto (global)**), or set to arbitrary values by the user (**Fixed**).

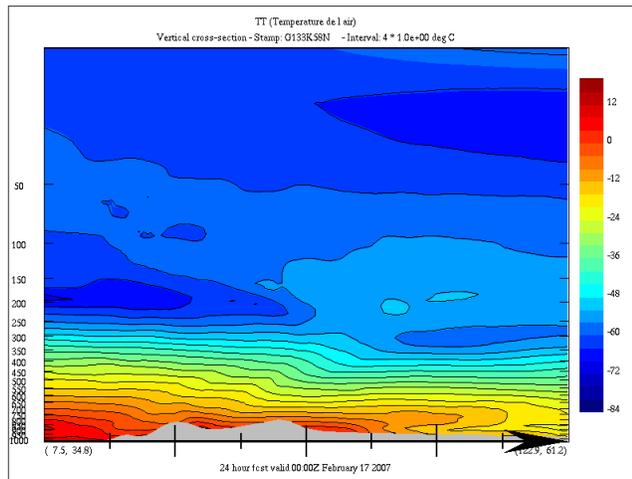
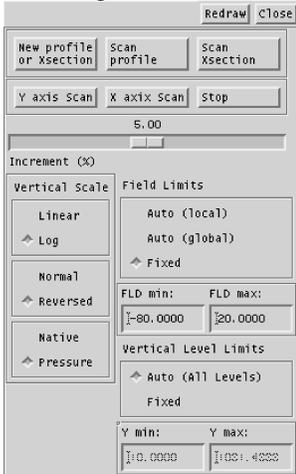
**Data range set to Auto (local)**



**Data range set to Auto (global)**



**Data range set to Fixed**

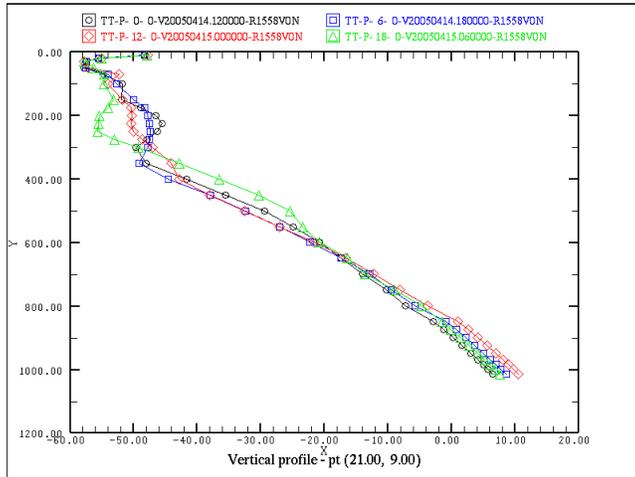


On the second row of buttons, the “Y axis scan” and “X axis scan” buttons let the user generate dynamic vertical cross-sections that scan the whole domain back and forth, along the horizontal or vertical axes. The increment between each step can be fine tuned by playing with the cursor just below. This allows you to concentrate on the data, and to analyze the whole domain very rapidly. To stop the scan, simply press the “Stop” button. During the scan process, all the elements from the Display menu can be changed (like colors, contours, labels, hi-lo values, etc.).

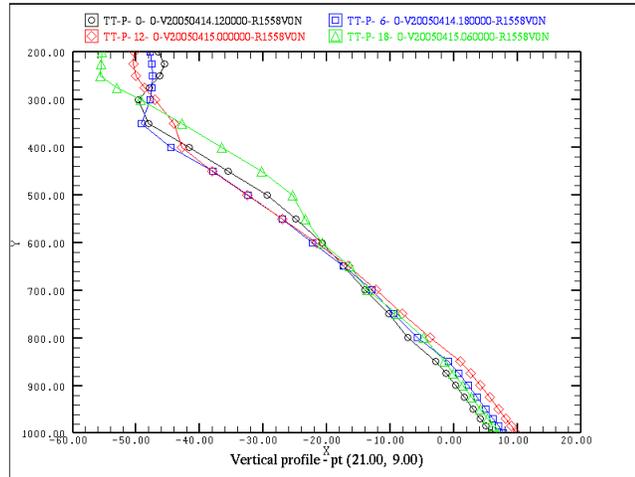
### Additional remarks

Xrec can superimpose as many vertical profiles or cross-sections as there are fields on the Main Display window. The only limitations are that the vertical levels must be the same for all the fields, and that loading fields defined on huge grids and/or having a large number of vertical levels can have adverse effects on the system memory.

A vertical profile of the temperature from the same prog, at 6 hr intervals



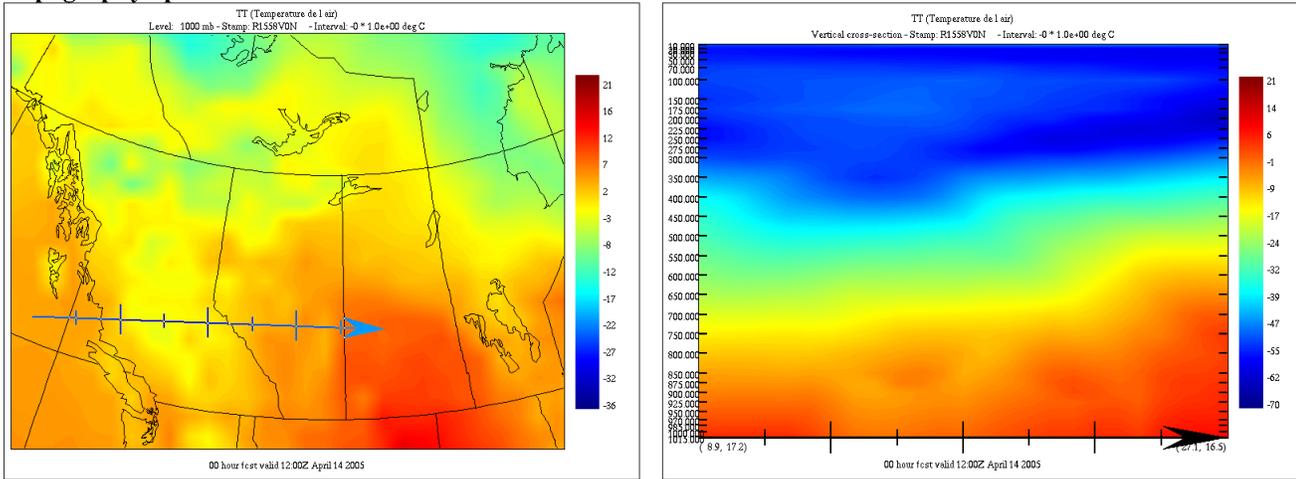
The same profiles, with the lower vertical limit set to 1000 mb.



## Using the topography as a mask

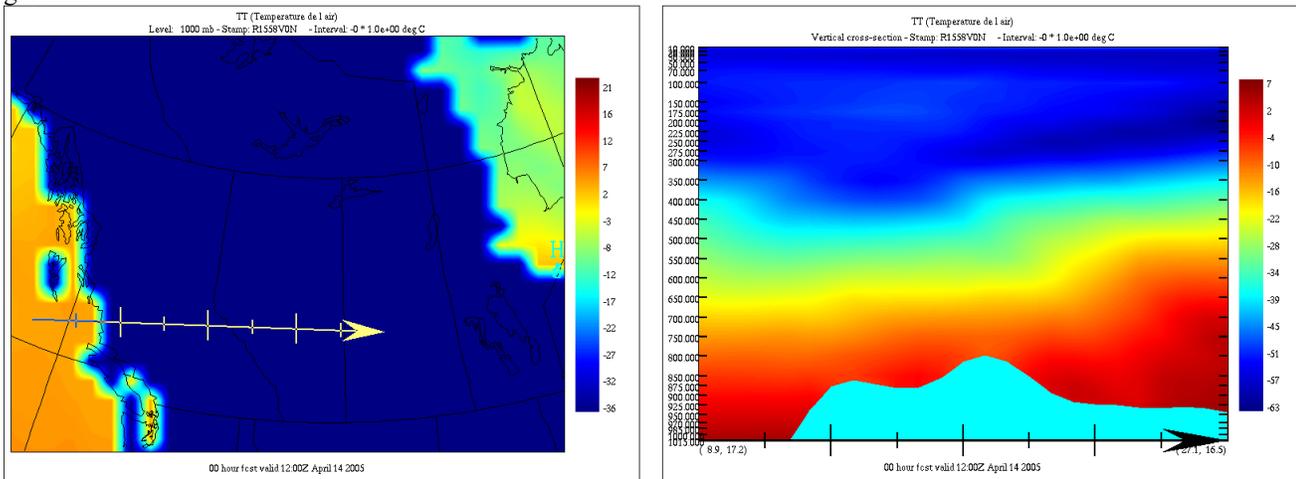
If the vertical coordinate of the field is in pressure, and the P0 field is available, then selecting the “**Topography**” option in the Display menu activates a mask in the vertical cross section window that shows the topography envelope.

### Topography option off

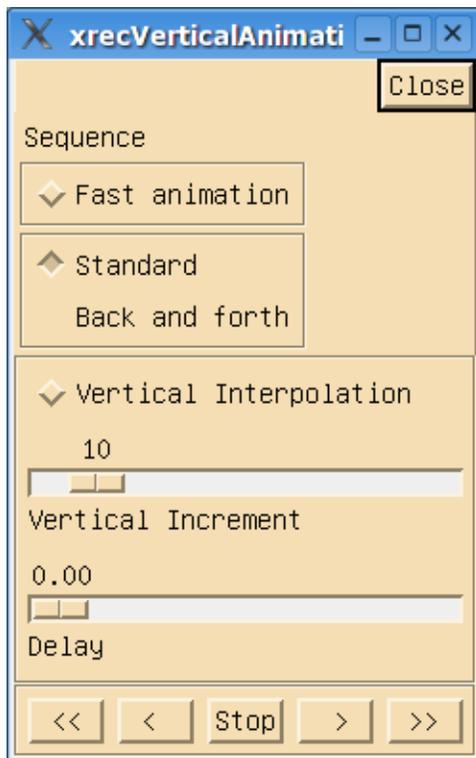


### Topography option on

In the main drawing window, regions shaded in dark blue show the area where the data is “invalid”, in the sense that it is below the ground.



## The Vertical Animation Panel



The “Aertical Animation” panel of xrec allows the user to quickly scan the vertical structure of a 3D as a collection of 3D slices.

To use this function, at least one field needs to be selected. Then clicking on any icon of the bottom row (except stop) starts the animation.



The animation is first done by looking in the standard file(s) for the records that match all the attributes of the field(s) displayed except pressure level (IP1). All the relevant fields are then loaded into memory, and the animation sequence starts.

Here is a brief explanation of the functions of the elements of this panel.

**Fast animation toggle :** This toggle, when activated, keeps the images in memory, so that when all images are generated, the animation sequence is done by only flipping the images. This gives the fastest animation, but is the most memory intensive, especially during very long sequences (100 + frames) On the modern workstations we have nowadays, this option is getting less and less useful or needed..

When this option is de-activated, more animation speed can be gained by removing display elements from the display window, such as smoothing, colors, heavy lines, etc. Zooming on a smaller area also increases animation speed.

**Standard / back and forth toggle :** This toggle is used to define the direction of animation, from the first to last frame (standard) or back and forth (first to last, last to first going backwards, etc.). For a 7 frame animation sequence, the order of animation when “Standard” is selected is 1-2-3-4-5-6-7-1-2-3-4-5-6-7-1-2-3-4-5-6-7-1-2-3... When “**Back and forth**” is selected, the order of animation is 1-2-3-4-5-6-7-6-5-4-3-2-1-2-3-4-5-6-7-6-5-4-3-2-1-2. For vertical levels, the “**Back and forth**” option is worth using.

**Vertical interpolation :** This toggle activates the use of vertical interpolation to smooth the animation. For instance, frames can be interpolated to 10-mb intervals even if the original frames are defined at every irregular levels. The interpolation between fields is done through linear point-to-point interpolation. The spacing between levels is set by moving the slider. Use the results with caution.

**Delay between frames (sec.) :** This slider sets the delay between frames. The default (0.12 seconds) gives about 8 frames / second. Animation speed can be less if the field takes more time to generate. The slider can go from 0.00 sec (no delay) to 1.00 second between frames.

The icons from the last row have the following function, by order of appearance :



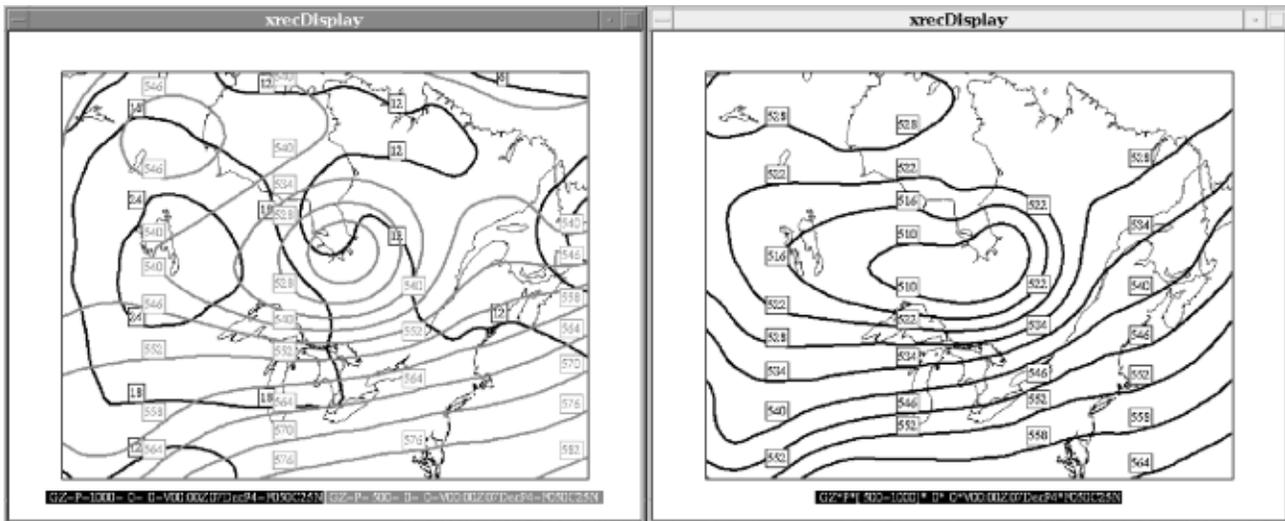
<< : Fast backwards animation; < : one frame backwards; **STOP** : stops the animation; > : one step forward; >> : Fast forward animation.

## Comparing fields

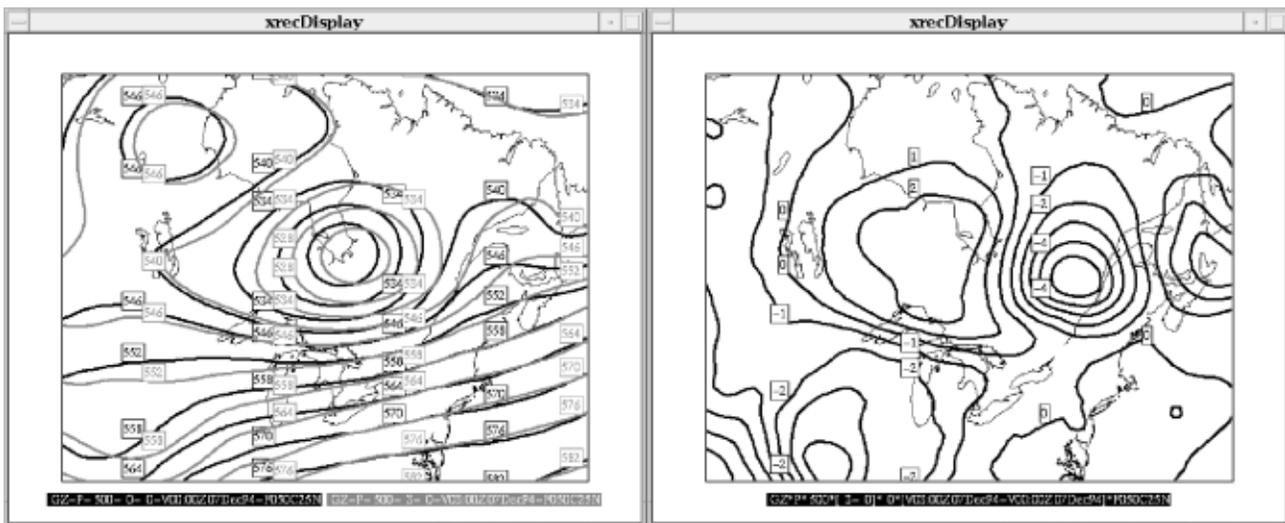
# Comparing fields

"XREC" allows the superposition of up to 32 fields. The fields can be displayed one over the other, or subtracted by pairs (fld2 - fld1, fld4 - fld3, fld 6 - fld5, etc). The switch to alter this behavior is located in the "Computations" menu of the "Control panel".

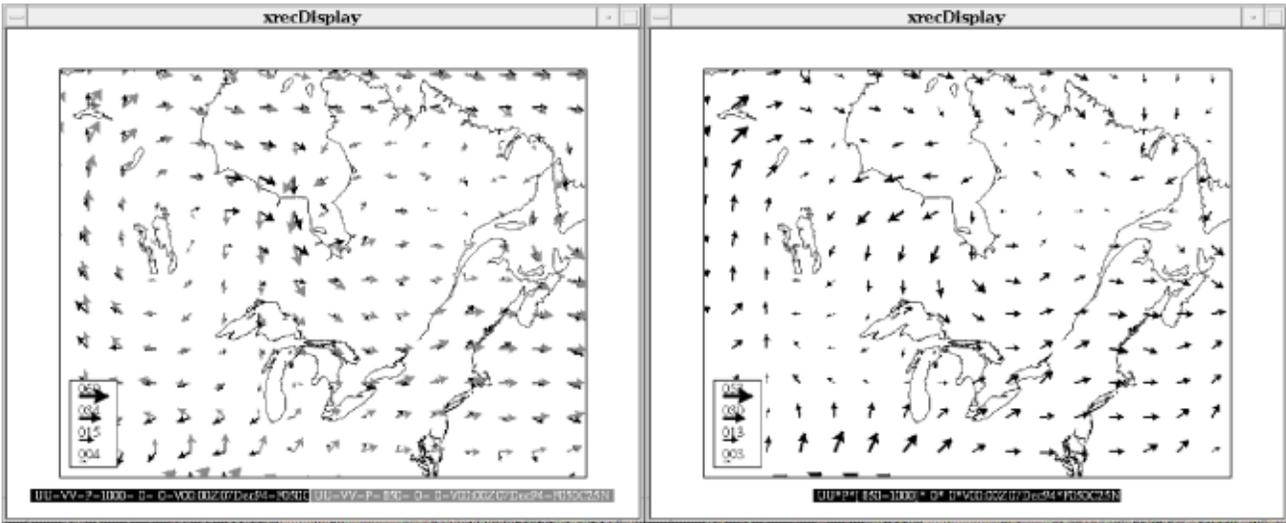
The following images show examples of this feature. On the left.gifure, the "No operation" item is selected, on the right, the "Field 1 = Field2 - Field1...". On the left image, we have in black a 1000 mb height field, in gray a 500 mb height field. On the right, the difference between the two fields, the 1000-500 thickness.



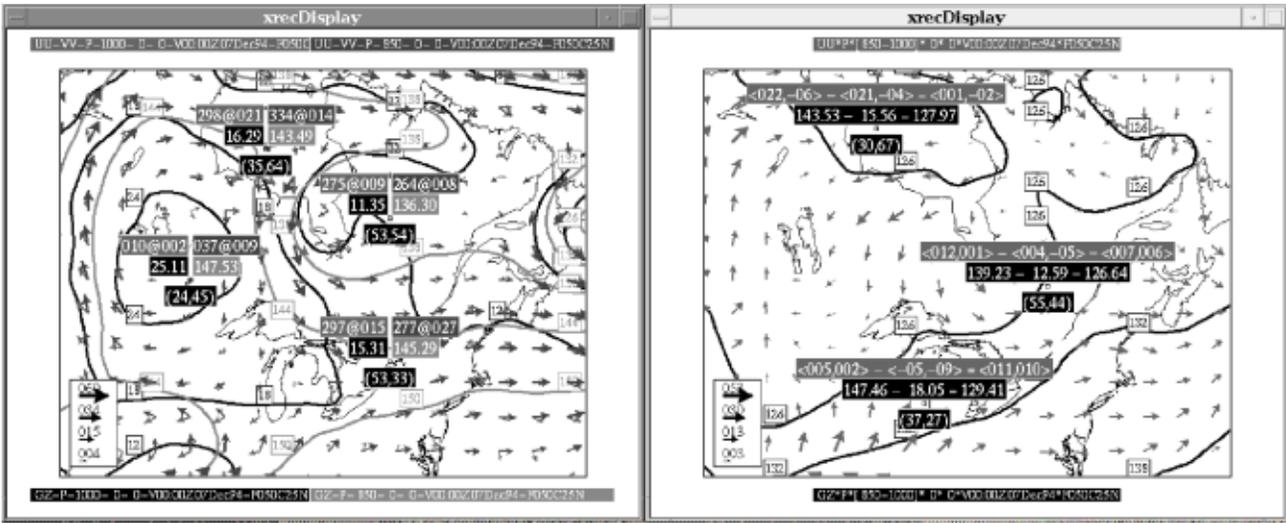
A similar operation is displayed below. On the left image, we have in black the 00 hr prog of a 500 mb height field, in gray the 03 hour prog of the same field. On the right, the difference between the two fields, a 3-hour height tendency.



The following.gifures showa 1000 mb and 850 mb wind fields. The left.gifure shows the original fields, the right.gifure shows the vector difference between the two fields.



The computation mode also changes the way grid point values are displayed. The following gifure shows how superimposed fields are displayed when computation is off (left) and on (right). The difference of vector fields is shown component by component.



## Handling of missing data in RPN standard files

Yves Chartier – February 2005

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It happens sometimes that a user wants to define some parts of gridded data as missing. The following documents provides some suggestions about how to handle this task in RPN standard files.

It is a fairly common practice in FORTRAN programs to use a special numerical value to flag missing data. For instance, one might use a numerical code (eg. 999.0) to define areas of the grid where a given field (say, temperature) data is missing. Unless such a data record is encoded without compression (ie X32 or E32), this is generally a bad idea, for two reasons :

- With the compression schema currently used in the standard files, the numerical value used to flag the missing data has good chances to be different than the one originally encoded, especially if this value is not the minimum value of the field.
- The precision of the whole dataset will be severely affected since it will artificially expand its numerical range, meaning that fewer bits will be available to encode the valid portion of the data.

An implicit method that has been suggested to encode missing values - and that recent versions of XREC were trained to recognize - is to define a special value according to the following formula

$$SPVAL = \max + 0.1 * (\max - \min)$$

For instance, if a temperature field has a maximum value of 100.0, a minimum value of 0.0, then  $SPVAL = 110.0$ .

However a better scheme is desired, if only for the case where some data fields may exist where the difference between the maximum and 2<sup>nd</sup> maximum values exceed 10 % of the range of the field.

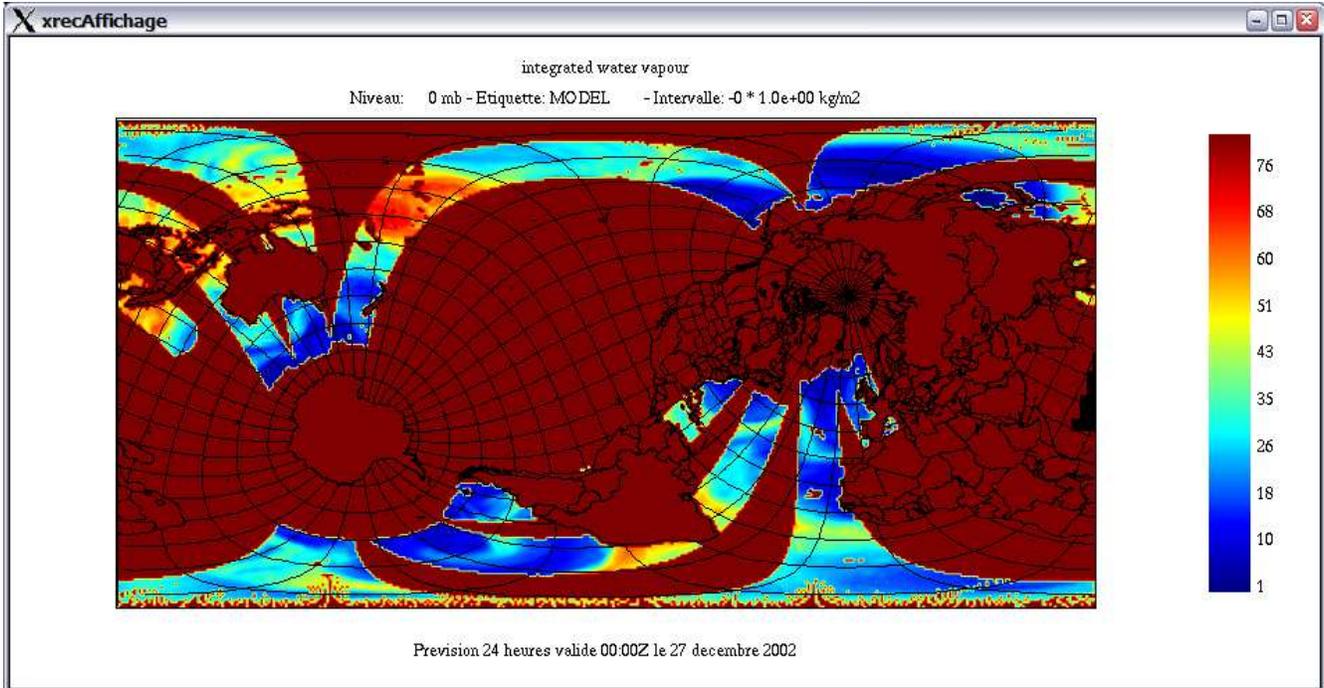
The now recommended procedure to encode missing values is as follows :

1. Fields with missing values have a special TYPVAR variable, in which the 2<sup>nd</sup> character is @ (eg. TYPVAR=P becomes TYPVAR=P@)
2. These fields have a companion field, a bitmask indicating the absence or presence of data. The bitmask has exactly all the attributes of the master field, with the following exceptions :
  - TYPVAR = @@
  - datyp = 2 (unsigned integer)
  - nbits = 1
  - In this field, absence of data (missing) = 0, and presence of data (non-missing) = 1

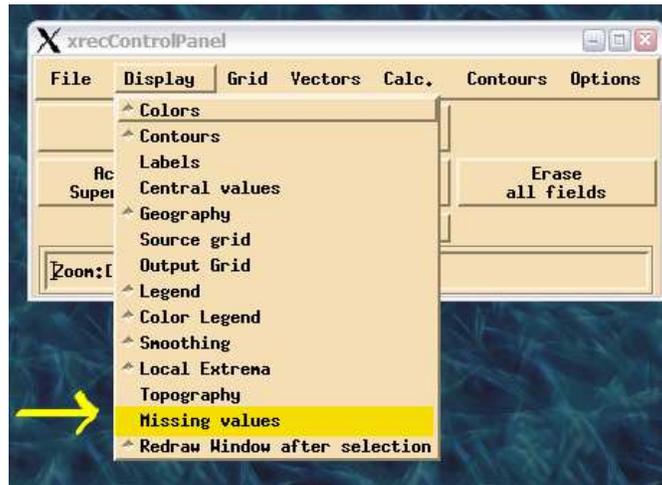
Here is an exemple from xvoir on a sample dataset.

IH	P@	0 mb	24	0	401	200	1	MODEL	20021226	000000	2700	32	Z	1001,0	1023,0	0,0	0,0	R12
IH	@@	0 mb	24	0	401	200	1	MODEL	20021226	000000	2700	32	Z	1001,0	1023,0	0,0	0,0	I01

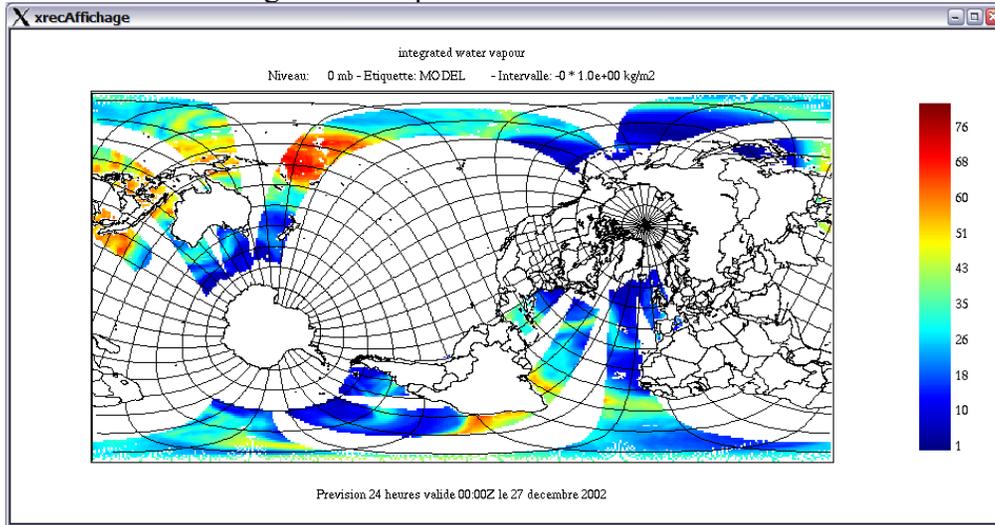
This is how a field with missing values looks in XREC when the “Missing Values” option is not activated from the “Display” menu.



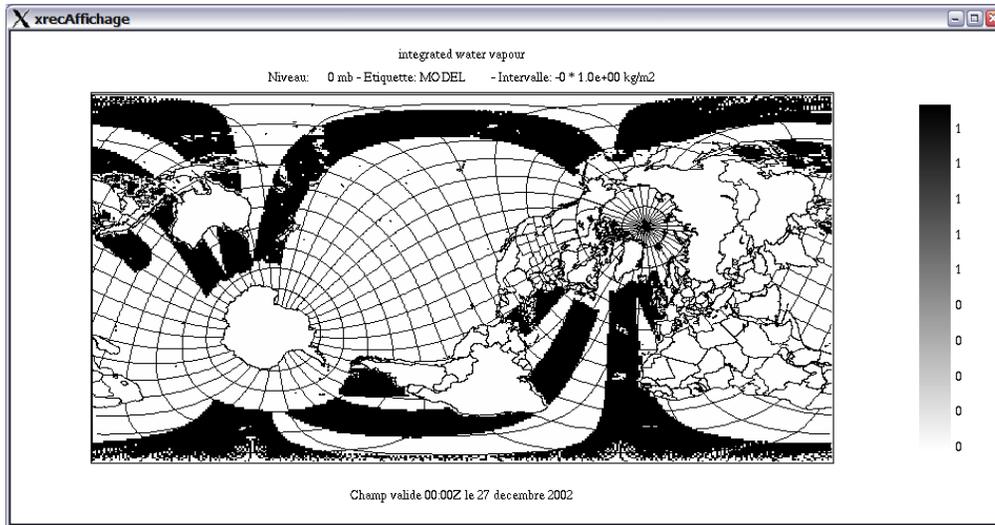
This shows how to activate the “Missing Values” option from xrec5.3



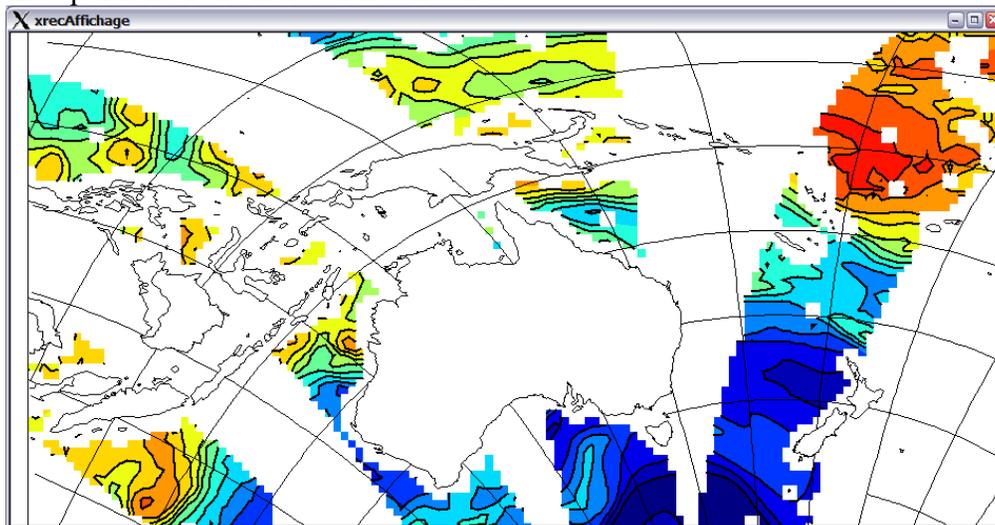
This is the field with the “Missing Values” option activated.



This is the bitmask.

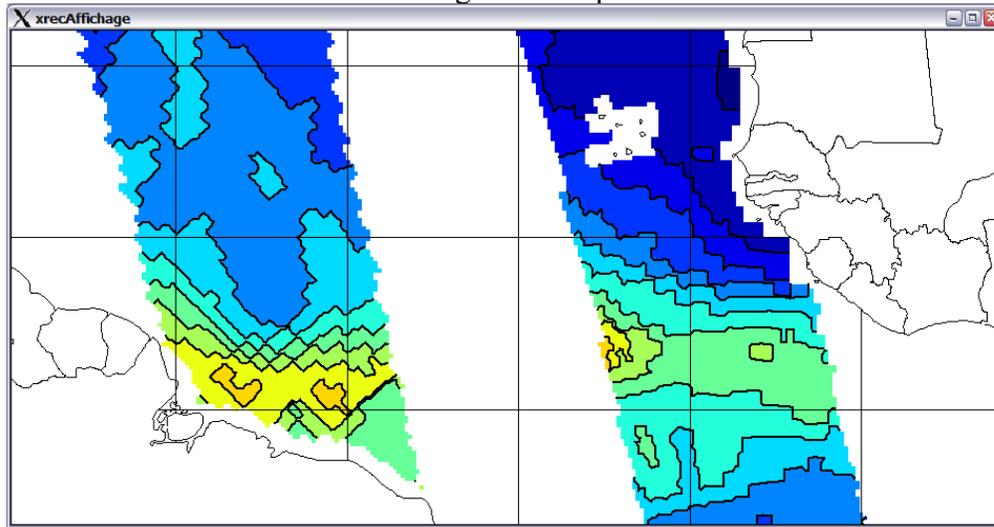


This is a zoomed portion of the field with contours.

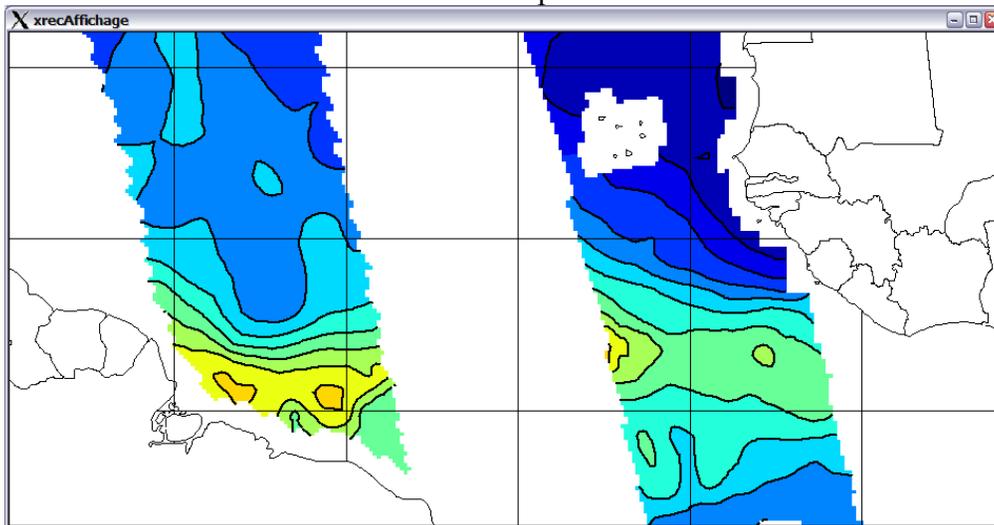


When interpolating missing values onto a target grid, it needs only one cell with missing data among those from the source field to invalidate the interpolation result. This restriction is the most severe with bicubic interpolation, where 16 grid points from the source grid are needed. The following pictures show the effect of the mask when interpolating fields with missing values onto another grid.

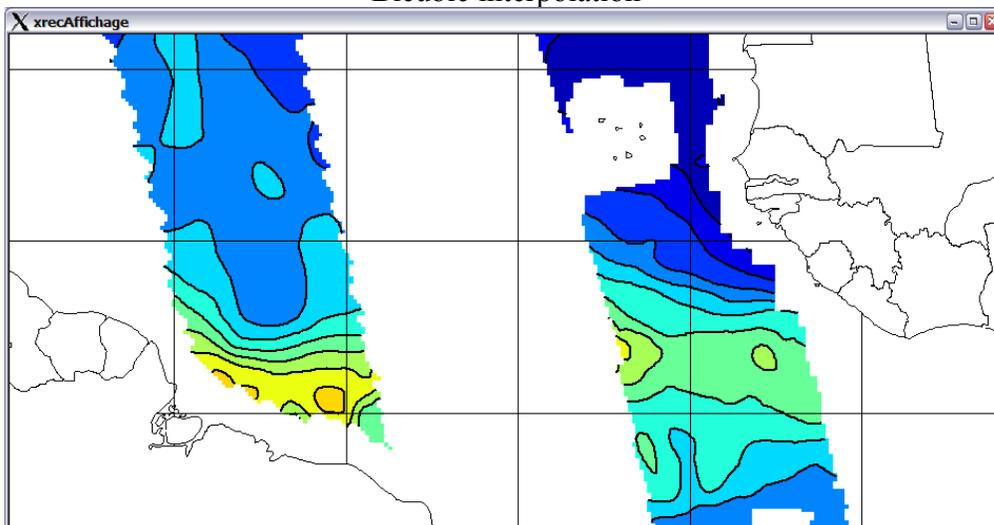
Nearest neighbor interpolation



Bilinear interpolation



Bicubic interpolation



## Hdw to encode the masks in FORTRAN

The following code is an excerpt from a program that writes a mask from a field where the missing values have been encoded with the method

$$SPVAL = \max + 0.1 * (\max - \min)$$

```
! Open the input (unit 1) and output (unit 2) files
iunin = 1
iunout = 2
ier = fnom(iunin, val(1), 'RND+OLD+R/0', 0)
ier = fnom(iunout, val(2), 'RND', 0)
ier = fstouv(iunin, 'RND')
ier = fstouv(iunout, 'RND')

! Initialize the FST parameters attributes to collect all the fields
datev = -1
ip1 = -1
ip2 = -1
ip3 = -1
etiket = ' '
typvar = ' '
nomvar = ' '

! Loop on all the fields found
key = fstinf(iunin, ni, nj, nk, datev, etiket, ip1, ip2, ip3, typvar, nomvar)
do while (key.ge.0)

  ier = fstprm(key, dateo, deet, npas, ni, nj, nk, nbits, &
    datyp, ip1, ip2, ip3, typvar, nomvar, etiket2, grtyp, &
    ig1, ig2, ig3, ig4, swa, lng, dltf, ubc, &
    extra1, extra2, extra3)
  allocate(buf(ni, nj))
  allocate(masque(ni, nj))
  ier = fstluk(buf, key, ni, nj, nk)

! The "sminmax2" function returns the 1st and 2nd min and max values found in the field
call sminmax2(rmin, rmax, rmin1, rmax1, buf, ni, nj, 1, 1, ni, nj)
print *, rmin, rmin1, rmax1, rmax

threshold = rmax1 + 0.1 * (rmax1 - rmin)

! Look if the "missing value" criterion is found and fills the mask values accordingly
if (threshold < 1.001*rmax .and. threshold > 0.999 * rmax) then
  print *, 'Trouve...', threshold, rmax, rmax-threshold, rmax*1.001, rmax*0.999
  typvarvm(1:1) = typvar(1:1)
  typvarvm(2:2) = '@'
  typvarm = '@@'
  do j=1, nj
    do i=1, ni
      if (buf(i, j) .eq. rmax) then
        masque(i, j) = 0
      else
        masque(i, j) = 1
      endif
    enddo
  enddo
  ier = fstecr(buf, unused, nbits, iunout, dateo, deet, npas, ni, nj, nk, ip1, ip2, ip3,
    typvarvm, nomvar, etiket2, grtyp, ig1, ig2, ig3, ig4, 1, .false.)
  ier = fstecr(masque, unused, 1, iunout, dateo, deet, npas, ni, nj, nk, ip1, ip2, ip3,
    typvarm, nomvar, etiket2, grtyp, ig1, ig2, ig3, ig4, 2, .false.)
else

! If the threshold is not met then just rewrite the field as is
  ier = fstecr(buf, unused, -nbits, iunout, dateo, deet, npas, ni, nj, nk, ip1, ip2, ip3,
    typvar, nomvar, etiket2, grtyp, ig1, ig2, ig3, ig4, 1, .false.)
endif

  key = fstsui(iunin, ni, nj, nk)
  deallocate(buf)
  deallocate(masque)
end do
```

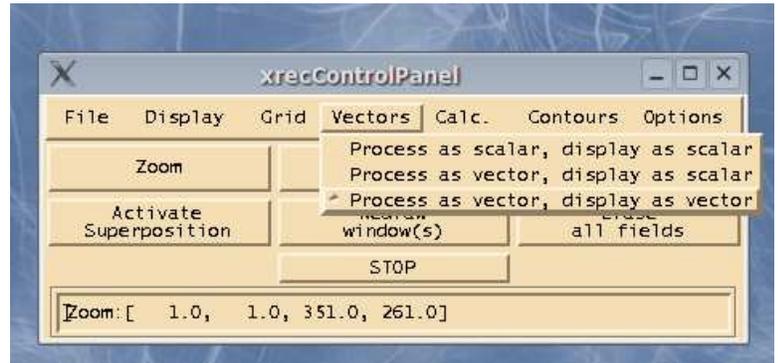
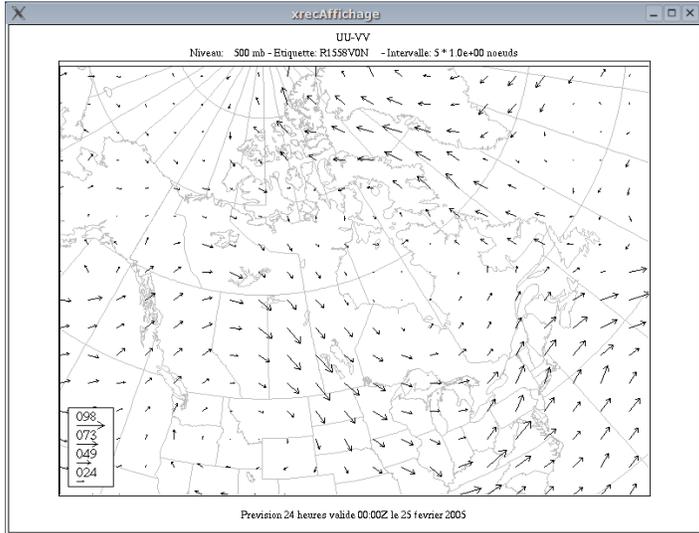
# Vertical cross-sections of the wind using xrec5.4

Yves Chartier

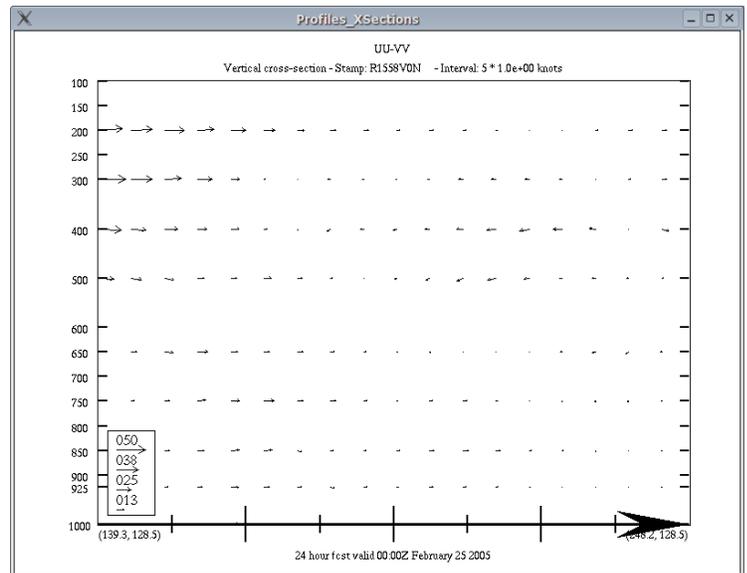
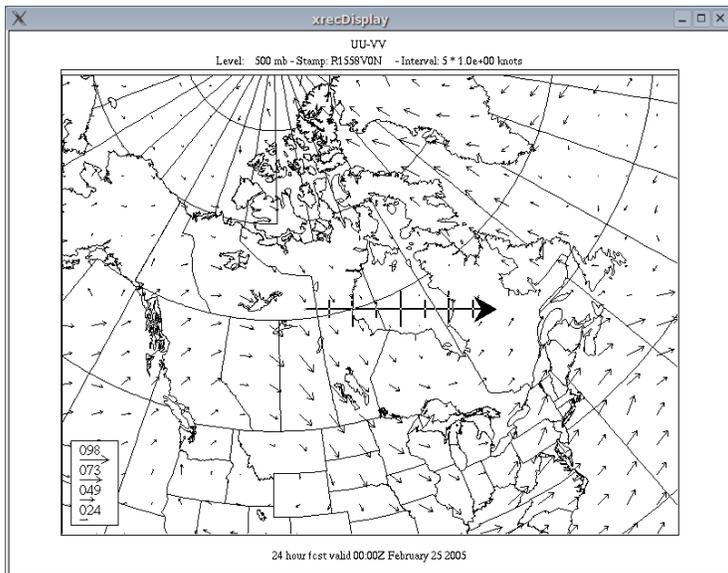
April 2005

xrec has the capabilities to display vertical cross sections of the wind. The following document gives some details about the method used to display the winds.

To get a vertical cross-section of the wind, you need to display UU or VV on a given level, and in the “Vector” control panel, have the “Vector” option selected.



The image below shows a cross-section of the wind, using default parameters. What exactly are we seeing here ?



To display a vertical cross-section of the wind, xrec needs to load 3 fields, UU-VV-WW. One of the problems we have here is units. UU and VV are in knots, and WW is in pascals / seconds. So we need to convert WW to knots.

To do this conversion, we need the temperature field for each level (TT) and we need to assume that we have an hydrostatic atmosphere. Using the approximation

$$\omega \approx -\rho g w \approx -p g w / R T$$

$$w \approx -\omega / \rho g \approx -\omega R T / p g$$

we can quickly convert the vertical motion extracted from the RPN standard files from pa/s to knots.

For example, for  $\omega = -7.0$  pa/s,  $T = 250$  K,  $p = 500$  mb, we get

$$w \approx -\omega R T / p g \approx -7.0 \text{ pas}^{-1} * 287 \text{ J deg}^{-1} \text{ kg}^{-1} * 250 \text{ deg} / (50000 \text{ pa} * 9.81 \text{ ms}^{-2}) \approx 1.02 \text{ m/s} \approx 1.99 \text{ knots}$$

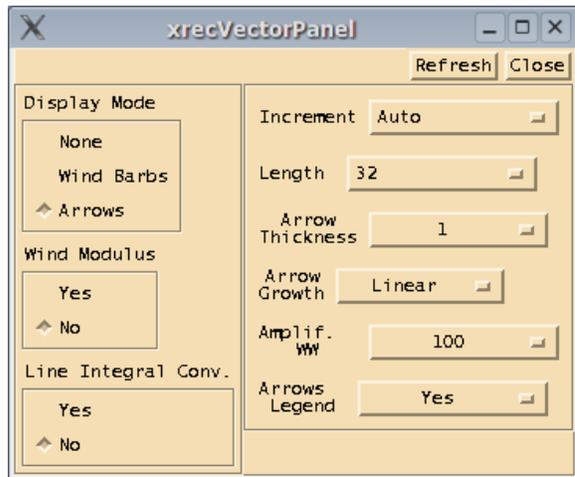
At the same location where  $\omega = -7.0$  pa<sup>s</sup><sup>-1</sup> the associated wind components are 22.0 and -9.0 knots for UU and VV. This gives a northwest wind of 23.7 knots.

When displaying vertical cross-sections of the wind, xrec shows only the component of the horizontal wind that is tangent to the angle of the cross-section. This component is computed as

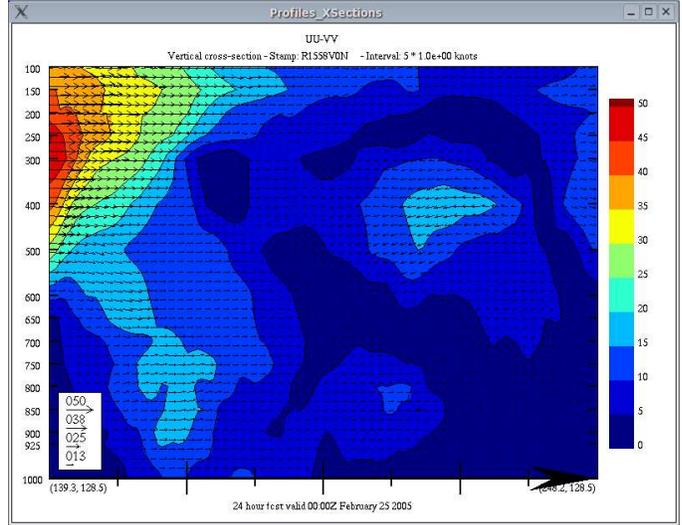
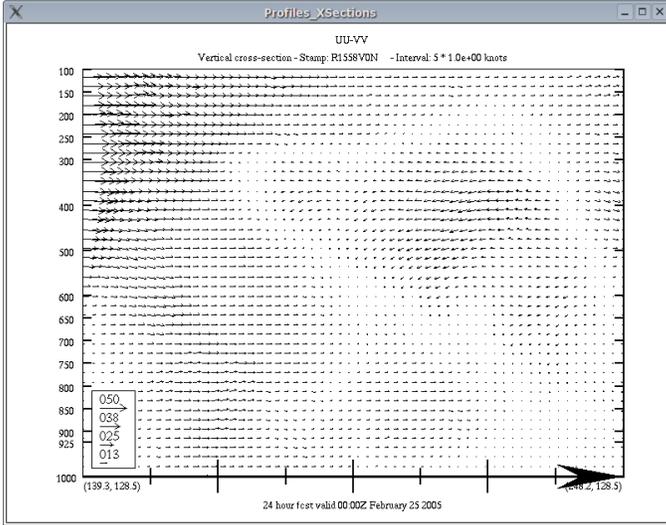
$$u_{\text{tang}} = UV * \cos(\text{XSectionAngle} - \text{WindDirection})$$

where  $u_{\text{tang}}$  is tangent wind component, **UV** the modulus of the horizontal wind, **XsectionAngle** is atan2(dy, dx) and **WindDirection** is atan2(VV, UU).

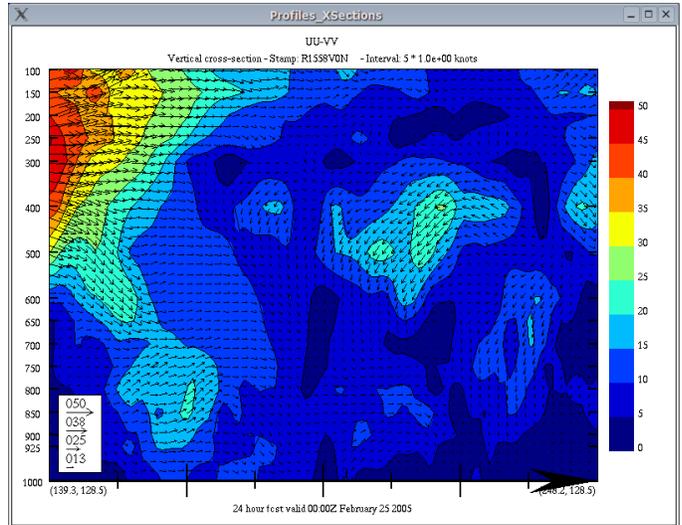
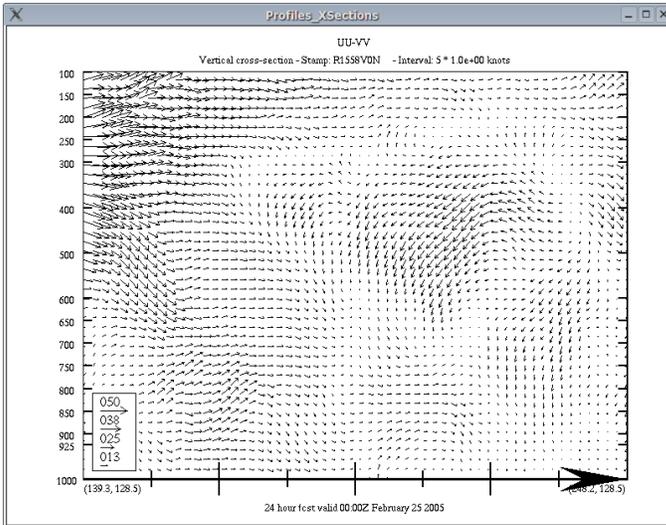
In the example above,  $-7.0$  pas<sup>-1</sup> is a relatively high value for  $\omega$ . Even then, displaying the 3D wind as a vector gives mostly horizontal directions. To get a feeling of the vertical circulation, the vertical scale of  $\omega$  needs to be exaggerated. The level of exaggeration can be set in xrec using the “**Amplif. WW**” toggle in the Vector panel.



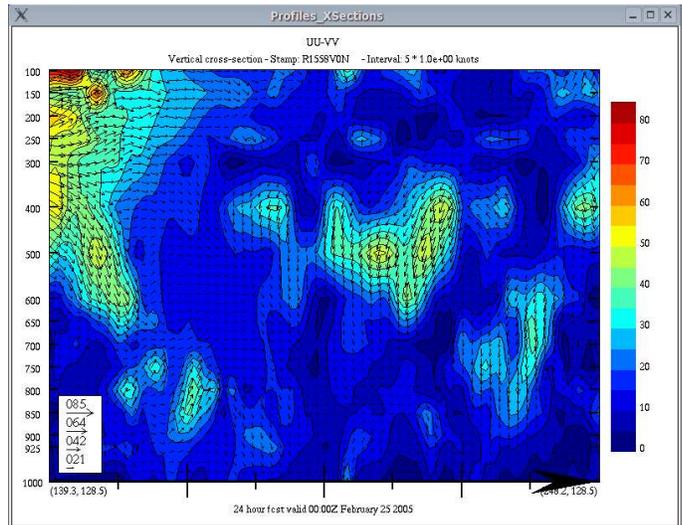
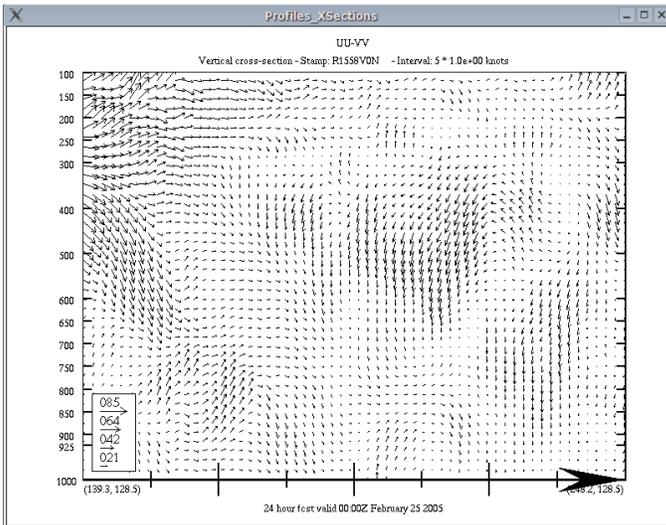
# WW Amplification = 1



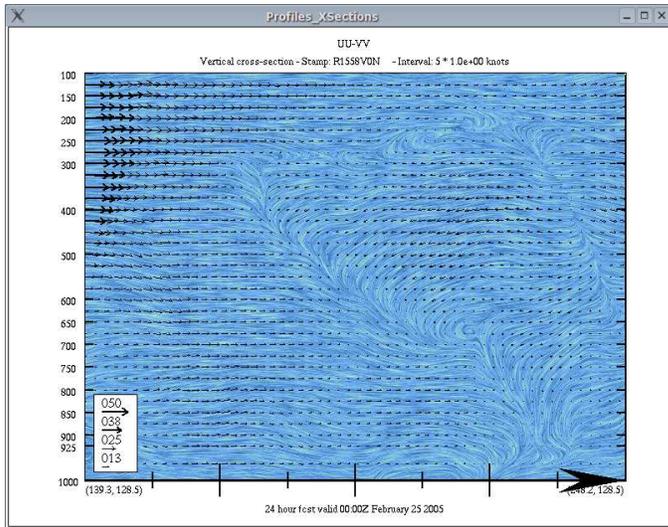
# WW Amplification = 100



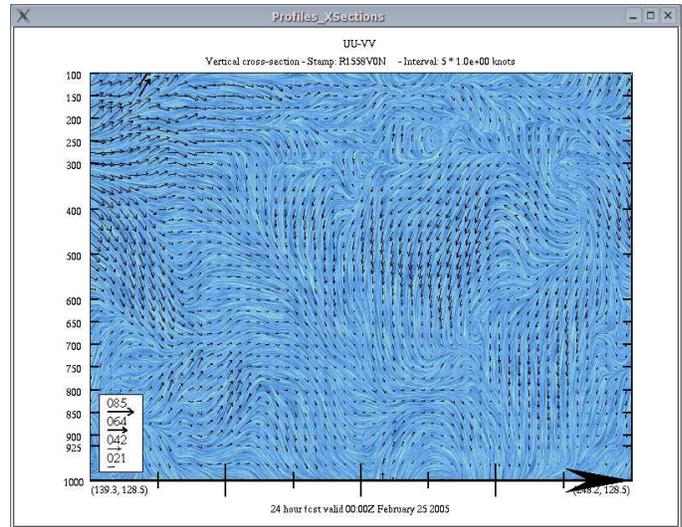
# WW Amplification = 400



The same cross-section but with the LIC displayed.



Amplification WW = 100



Amplification WW = 400

## Personalized User dictionary

In "xrec", the identification of variables, as well as the definition of contour intervals, is done by loading a dictionary in memory.

This dictionary is located in \$ARMNLIB/data/dict\_rec.e (\$ARMNLIB/data/dict\_rec.f in the french version). Users have the possibility to modify the default settings of variables existing in the "official" RPN dictionary, or to add new variables not present in the dictionary.

To create a personalized dictionary, follow these steps

- 1) create a file named ".xrec" in your \$HOME directory.
- 2) insert DEFVAR statements in the file for every variable you want to add or modify.

Actually the dictionary supports three statements :

- DEFVAR
- GRILLE
- VECTEUR

---

The syntax of the DEFVAR statement is as follows:

```
DEFVAR(variableName, identification, units, paletteName,  
        scalingFactor, defaultIntervalIndex,  
        interval1, interval2, interval3,  
        interval4, interval5, ..., interval24)
```

Some definitions :

variableName	the 4-letter code used for "NOMVAR" in the RPN standard files (ex. 'GZ', 'HR', etc.)
Identification	a 64-character string used in the legend; this represents the "meaningful name" of the variable (ex. 'Geopotential height' for 'GZ', 'Relative humidity' for 'HR', etc.)
Units	a 32-character string used to identify the physical units of the variable (ex. 'decametres' for 'GZ', 'deg C' for 'TT', etc.)
paletteName	a 32-character string used to associate a color palette to a variable. This option is currently not implemented and ignored. Use 'none' as default.
scalingFactor	a floating point number representing the typical order of magnitude of the variable.

Here are some examples:

Variable	Units	Magnitude
DD	s**-1	1.0E-06
GZ	dm	1.00
HR	%	0.01
TT	deg.C	1.00

The "defaultIntervalIndex" is an integer, ranging from 1 to 24, and represents the interval number that will be used in the list of intervals (following after this value), used for the variables.

The remaining parameters, whose number may range from 1 to 24, allow the definition of the intervals that will appear in the "Contour Interval" menu. These values are multiples of the scaling factor. For example, if one wants to contour the divergence field ('DD') every  $5.E-5 \text{ s}^{-1}$ , and the scaling factor of 'DD' is  $1.0E-6$ , the value to insert will be 50. ( $50.*1.0E-6 = 5.E-5$ ). These intervals can take two forms:

- a floating point number. This gives the ordinary contour interval.
- a list of floating point numbers, surrounded by square brackets ([---]). In that case, only the values appearing in that list will be contoured, and the color scaling will depend on the length of the list rather than the numerical spread of the data. This list can contain up to 32 values, which must be sorted by ascending order.

Here is an example for the TT variable.

```
defvar('TT', (variable name)
      'Air Temperature', (identification)
      'deg C', (physical units)
      'none', (color palette - ignored)
      1.0, (scaling factor)
      5, (default interval index (4.0))
      0.1, 1., 2., 3., 4., 5., 10., 20., (list of intervals)
      [-1., 0., 1.], [-10., -5., 5., 10.]
```

In this example:

- the identification of TT is 'Air Temperature',
- units are 'deg C',
- the name of the color palette is 'none',
- scaling factor is 1.0,
- the default interval used to display the variable will be the 5th on the list (which is 9 items long), and is 4.0.
- the list of intervals is composed of 7 ordinary intervals (0.1, 1., 2., 4., 5., 10., 20.) and 2 list of numbers ([[ -1., 0., 1.], [-10., -5., 5., 10.]]).

Some syntax rules apply:

- a line should not be more than 80 characters.
- tabs should not be used to align text.
- floating point numbers must end with a period at the end (ex. "1." instead of "1").
- in exponential notation, a capital "e" ("E") must be used (as in  $1.0E-5$ )
- A character string must not contain apostrophes.

## The GRILLE statement

The GRILLE statement allows the user to define its own output grids. The syntax is almost identical to the GRILLE command used in PGSM. The exception is that the first argument of the statement is the name that the defined projection will have in the "GRID" menu of xrec.

Some examples

```
grille('GEM LAM- PS 10km' , PS, 1201,776, 536., 746., 10000.0, 21.0, NORD)
grille('GEM LAM- PS 15km' , PS, 801,517, 357., 497., 15000.0, 21.0, NORD)
grille('GEM LAM- PS 30km' , PS, 401,259, 179., 249., 30000.0, 21.0, NORD)
grille('GEM LAM- PS 50km' , PS, 241,155, 107., 149., 50000.0, 21.0, NORD)
grille('Maritimes - PS 10km', PS, 351,241, 103., 595., 10000.0, -20.0, NORD)
grille('Quebec - PS 10km' , PS, 401,310, 103., 559., 10000.0, 0.0, NORD)
grille('GEM LAM- PS 2km' , PS, 1201,931, 301., 1681., 4000.0, 0.0, NORD)
grille('Prairies - PS 10km', PS, 351,241, 175., 491., 10000.0, 20.0, NORD)
grille('Colombie - PS 10km', PS, 351,241, 207., 491., 10000.0, 30.0, NORD)
grille('USA - PS 10km' , PS, 701,521, 243.0, 775., 10000., 21.0, NORD)
grille('NorthPole - PS 10km', PS, 501,501, 250.0, 250., 10000., 0.0, NORD)
grille('SouthPole - PS 10km', PS, 501,501, 250.0, 250., 10000., 0.0, SUD)
```

---

## The VECTEUR statement

The "VECTEUR" statement allows the user to define pairs of variable that will be interpreted as vectors in xrec. The default association for vector fields is "UU", "VV" and "WW", which define respectively the x-component, the y-component and the z-component of the wind.

The syntax is

```
vecteur(uu_component, vv_component, ww_component)
```

Some examples

```
vecteur('UUOC', 'VVOC', 'WWOC')  
vecteur('WATX', 'WATY', '')
```

In the latter example there is no vertical component of vector pair (WATX-WATY).

In the current implementation the ww\_component is read but not processed. This will be addressed in future versions.

## Customisation of X Resources

Most X applications allow customization of their appearance or functionality through the use of **resources**. This is achieved by storing special commands in a file stored in **\$HOME/.Xdefaults**. "xrec" offers this capability.

Here is a list of configurable parameters, that apply mostly to control panels.

- background color
- foreground (font) color
- font used (font, fontList)
- position and dimension of control panels (geometry)

The syntax is as follows:

```
applicationName*item: value  
ex. xclock*background: black
```

Ensure there is a space between the colon ":" and the first character of "value". Here follows

the list of parameters for all the panels available

English version	French version	Nature	Attributes
xrecDisplay	xrecAffichage	Display window	geometry, fontlist, background, foreground
xrecControlPanel	xrecTableauDeBord	Main Control Panel	" "
xrecAnimation	xrecAnimation	Animation	" "
xrecAttributesPanel	xrecPanneauAttributs	Attributes Panel	" "
xrecContourPanel	xrecPanneauContours	Contour Control	" "
xrecEditingPanel	xrecPanneauEdition	Field Editor	" "
xrecGeoPanel	xrecPanneauGeo	Geography	" "
xrecPalettePanel	xrecPanneauPalette	Palette	" "
xrecVectorPanel	xrecPanneauVents	Winds	" "
xrecXSection	xrecCoupe	Profiles and Cross Sections	" "
xrecRecordSelector	xrecSelecteurEnr	RecordSelector	" "

The following option is available for the Record Selector.

```
recordList.visibleItemCount (english)  
listeRecords.visibleItemCount (french)
```

To know more about resources, the reader is invited to consult volume #3 of "O' Reilly" series on X Windows.

## Sample \$HOME/.Xdefaults file

```
arecDisplay*geometry: 1270x760+0+0
!  
xrecControlPanel*geometry: -0+800  
xrecControlPanel*background: lightblue  
xrecControlPanel*fontList: 6x13  
!  
xrecRecordSelector*recordList.visibleItemCount: 6  
xrecRecordSelector*background: lightblue  
xrecRecordSelector*geometry: -320+800  
xrecRecordSelector*fontList: 6x13  
!  
xrecContourPanel*background: lightblue  
  
xrecContourPanel*fontList: 6x13  
!  
xrecGeoPanel*background: lightblue  
xrecGeoPanel*fontList: 6x13  
!  
xrecPalettePanel*background: lightblue  
xrecPalettePanel*geometry: -720+800  
xrecPalettePanel*fontList: 6x13  
!  
xrecEditingPanel*background: lightblue  
xrecEditingPanel*fontList: 6x13
```