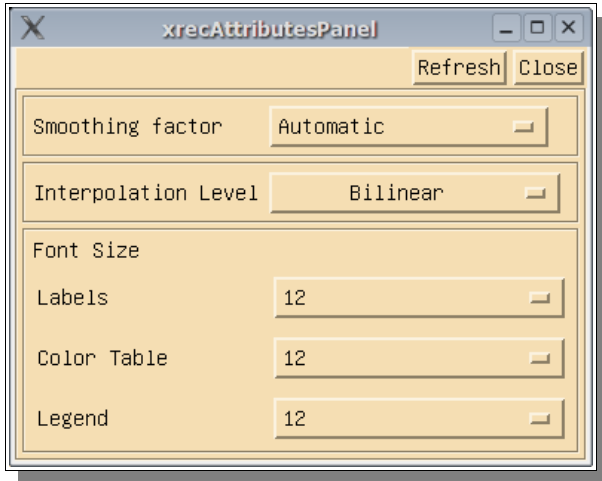
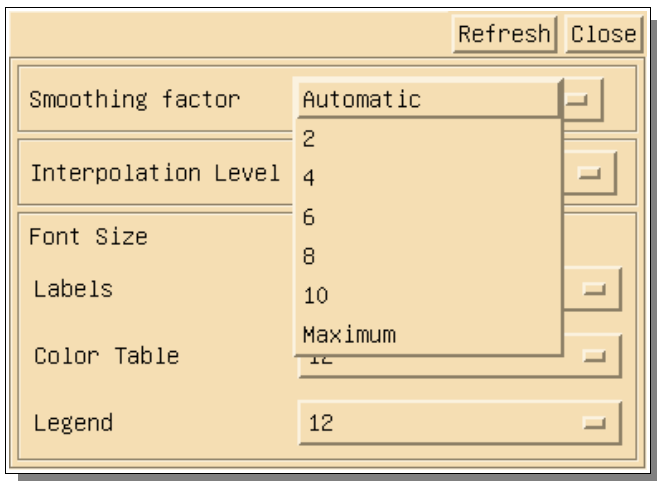


## The Legend / Interpolation Panel

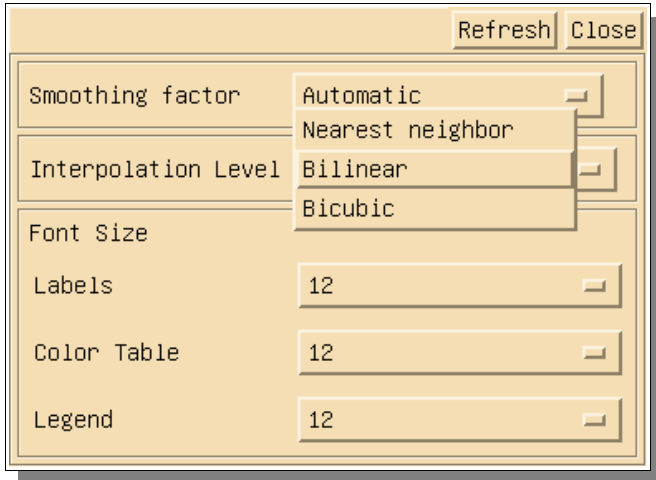
This panel is used to control the degree of smoothing, and permits some fine tuning of the font size used to display various elements of the display window. Smaller font sizes, especially for legends, maximize the space available to display the data fields. On the other hand, larger font sizes make printouts or transparency more legible.



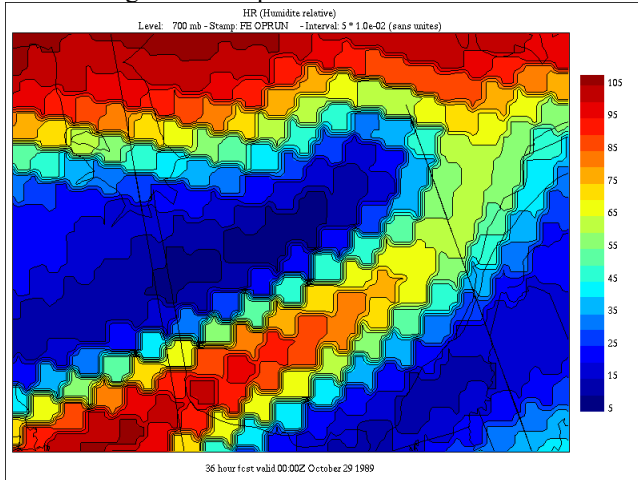
The “Smoothing factor” option was used to optimize the smoothing algorithm used in older versions of xrec. It is now inoperative and will be removed in the next version.



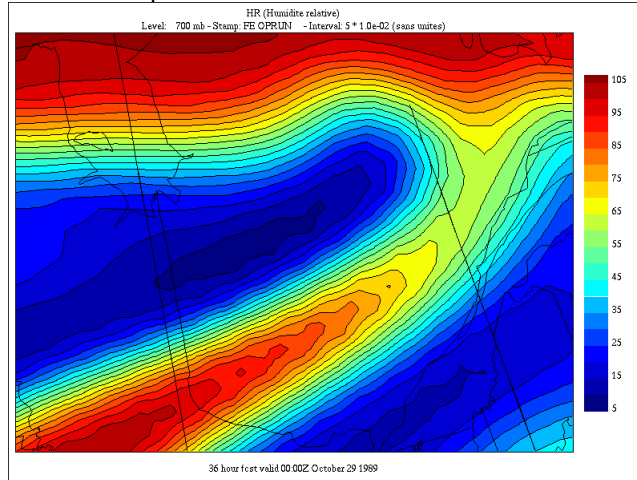
The “Interpolation level” option controls the level of interpolation used when xrec displays a field on an output grid different from the source grid. There are three options : “**Nearest neighbor**”, “**Bilinear**” and “**Bicubic**”. The default interpolation level is “bicubic”.



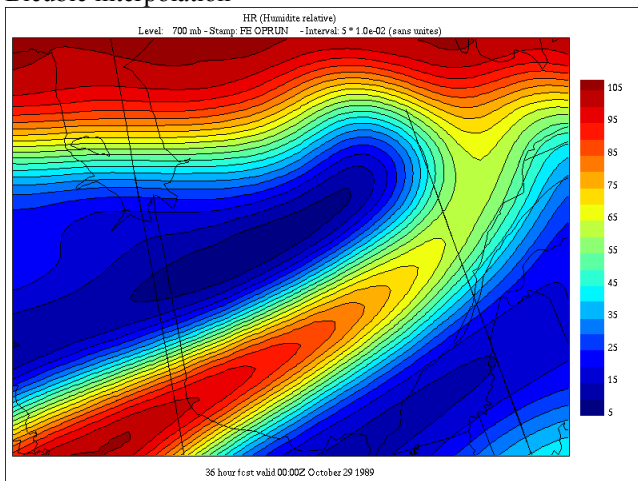
Nearest neighbour interpolation



Bilinear interpolation

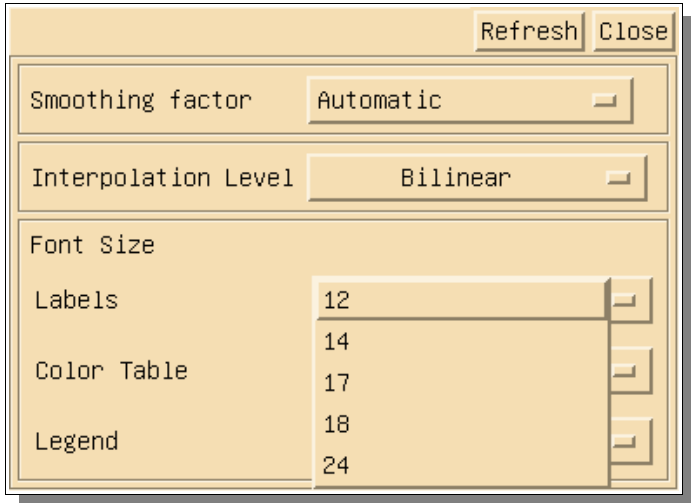


Bicubic interpolation

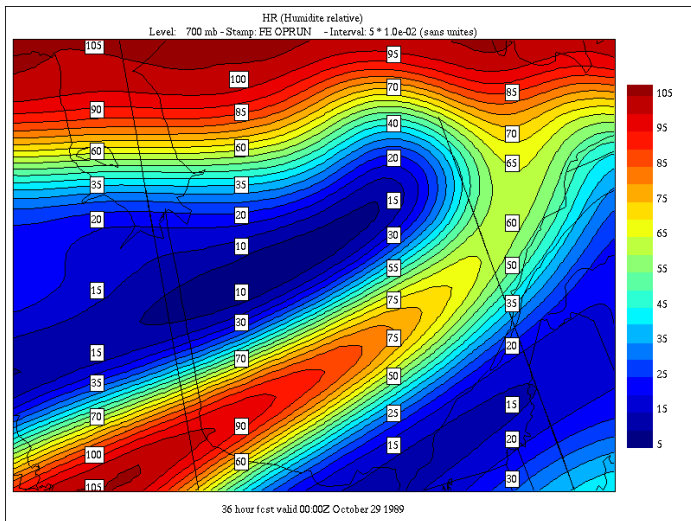


The “Font Size” panels offer five font sizes that the user can use for formatting contour labels, color table labels and the legend.

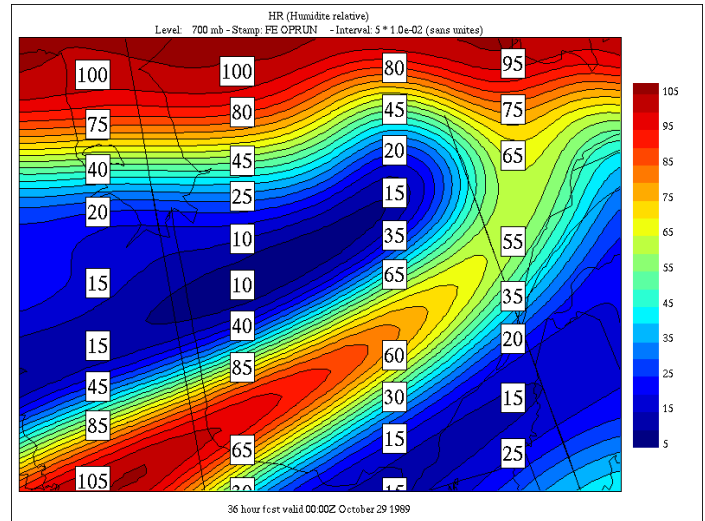
This shows the effect of changing the font size of the contour labels



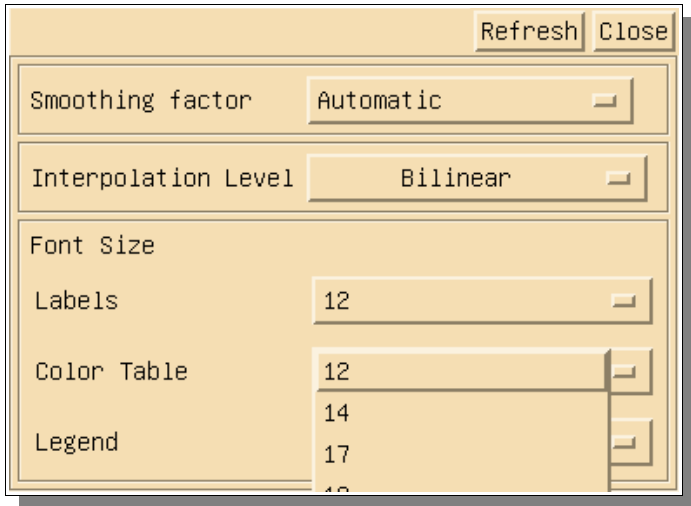
Font size 12



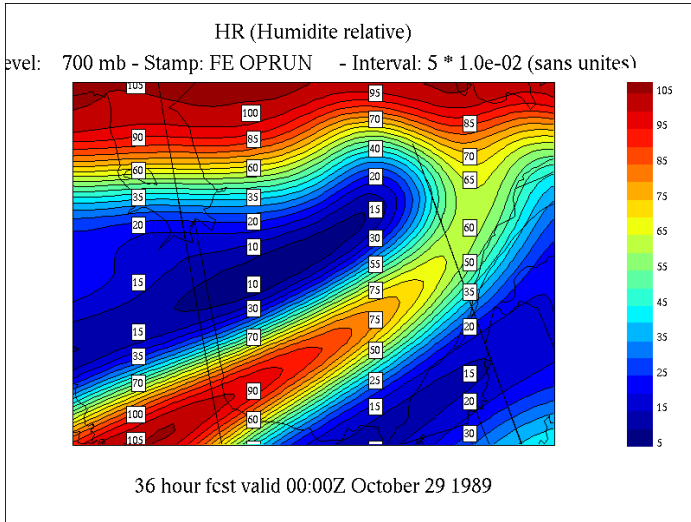
Font size 24



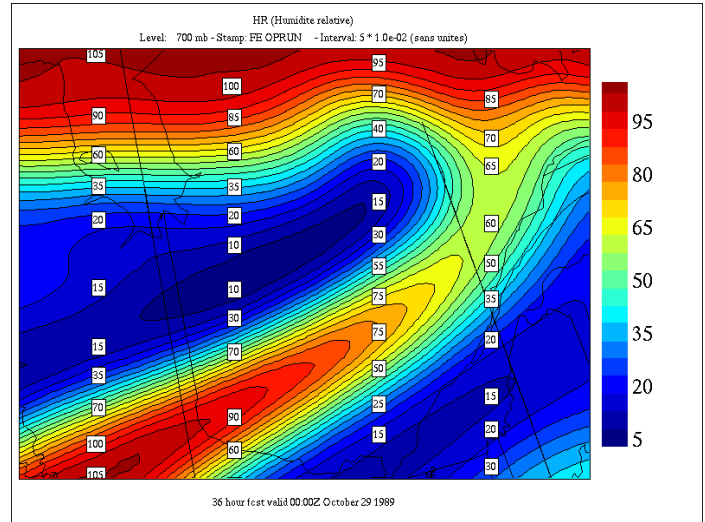
This shows the effect of changing the font size of the Color table labels



Font size 12



Font size 24



This shows the effect of changing the font size of the legend.

Refresh Close

Smoothing factor Automatic

Interpolation Level Bilinear

Font Size

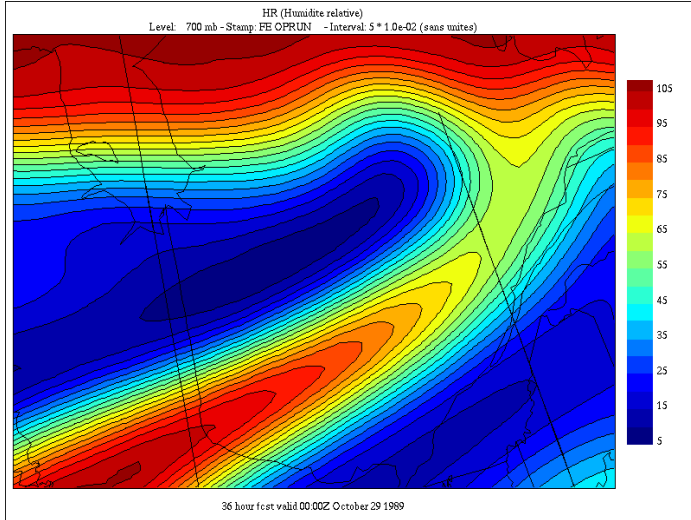
Labels 12

Color Table 12

Legend 12

14

Font size 12



Font size 24

